

QUADRATIC PROBLEMS AND NUMERICAL LINEAR ALGEBRA

Tom Goldstein



UNIVERSITY OF
MARYLAND

HESSIAN

$$f(x) = f(x_1, x_2, x_3)$$

Last lecture...

$$\nabla f(x) = \begin{pmatrix} \partial_1 f(x) \\ \partial_2 f(x) \\ \partial_3 f(x) \end{pmatrix}$$



Ludwig Otto Hesse

Today.....

$$\nabla^2 f(x) = \begin{pmatrix} \partial_1^2 f(x) & \partial_1 \partial_2 f(x) & \partial_1 \partial_3 f(x) \\ \partial_2 \partial_1 f(x) & \partial_2^2 f(x) & \partial_2 \partial_3 f(x) \\ \partial_3 \partial_1 f(x) & \partial_3 \partial_2 f(x) & \partial_3^2 f(x) \end{pmatrix}$$

Is it symmetric?

TAYLOR'S THEOREM

$$f(x) = f(0) + x f'(0) + \frac{1}{2} x^2 f''(0) + O(x^3)$$

What's this?

In higher dimensions...

$$f(x) = f(0) + x^T \nabla f(0) + \frac{1}{2} x^T \nabla^2 f(0) x + O(\|x - x_0\|^3)$$

What's this?

QUADRATIC FORM

$$f(z) = f(x, y) = 4x^2 + 2xy - 3y^2$$

$$f(z) = \frac{1}{2} \begin{pmatrix} x & y \end{pmatrix} \begin{pmatrix} 8 & 2 \\ 2 & -6 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = \frac{1}{2} z^T \begin{pmatrix} 8 & 2 \\ 2 & -6 \end{pmatrix} z$$

In general

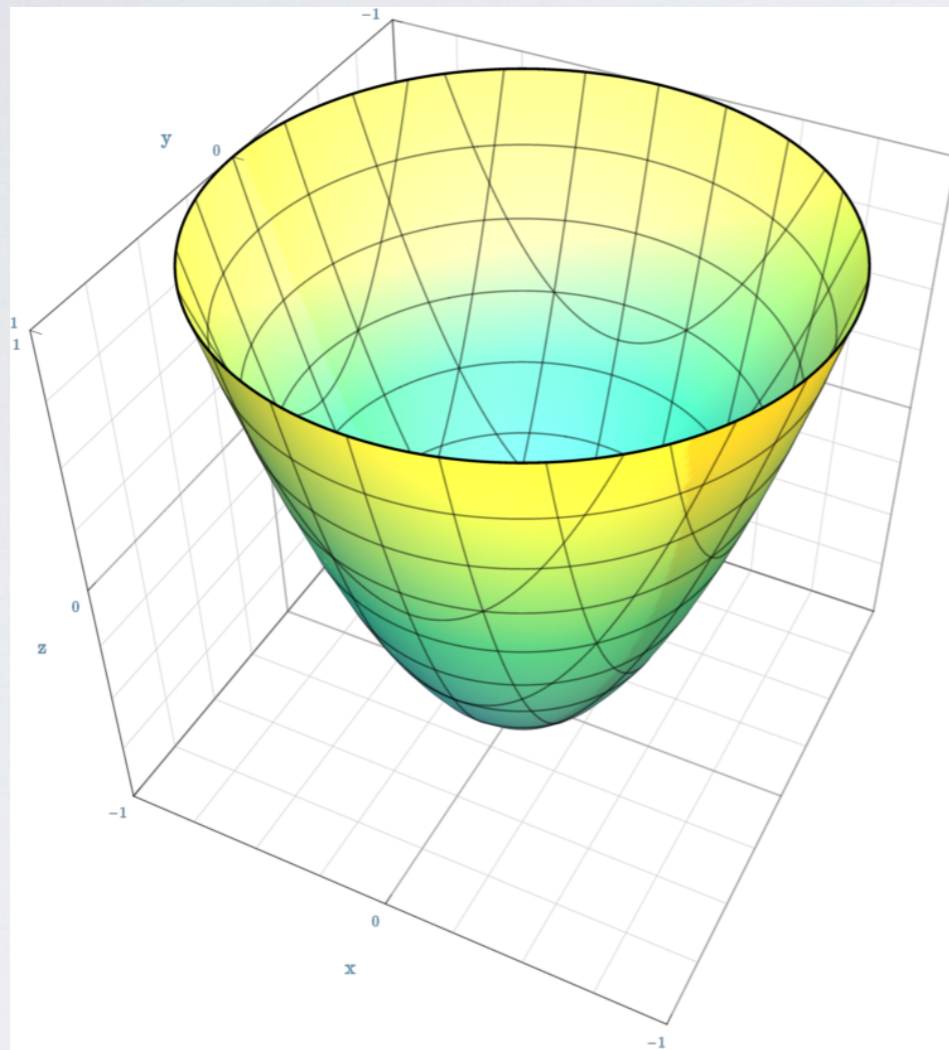
$$f(x) = c + g^T x + \frac{1}{2} x^T H x$$

gradient at 0

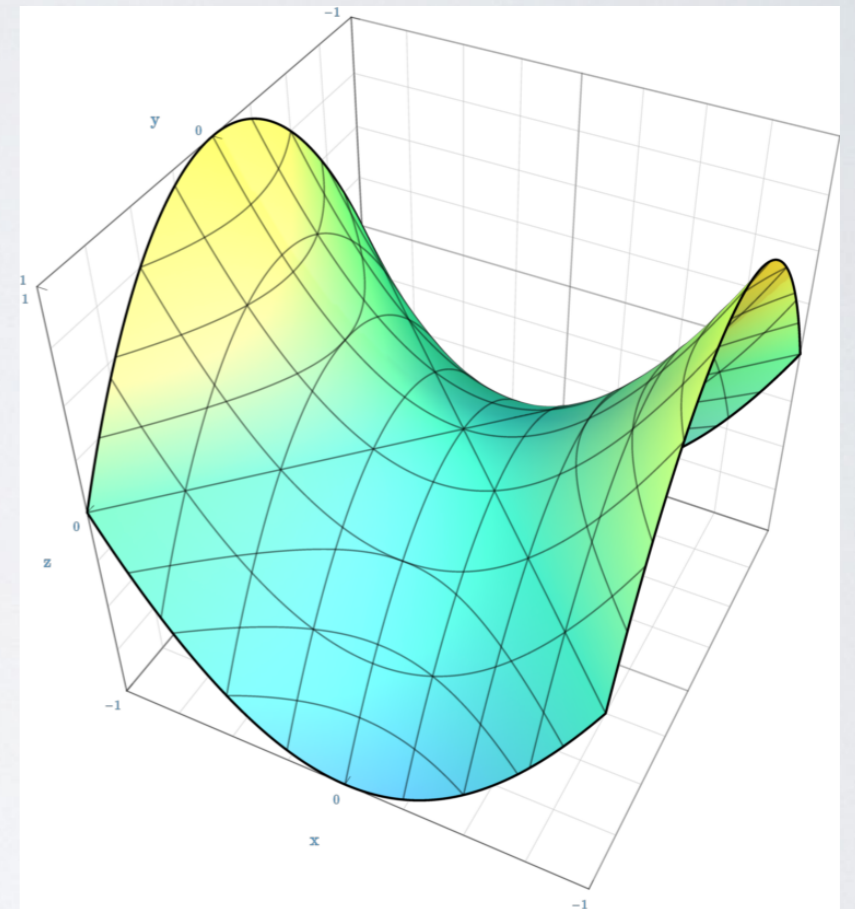
Hessian at 0

EXAMPLES

$$f(x) = c + g^T x + \frac{1}{2} x^T H x$$



Paraboloid



hyperboloid

What's the difference? **Eigenvalues** of the Hessian

FACTORIZATION OF HESSIAN

$$f(x) = c + g^T x + \frac{1}{2} x^T H x$$

Spectral Theorem:

$$H = U D U^T$$

diagonal

orthogonal

$$f(x) = c + g^T x + \frac{1}{2} x^T \underline{U D U^T} x$$

$$y = U^T x$$

$$f(y) = c + (U^T g)^T y + \frac{1}{2} y^T D y$$

$$f(y) = c + \sum_i (U^T g)_i y_i + \frac{1}{2} D_{ii} y_i^2$$

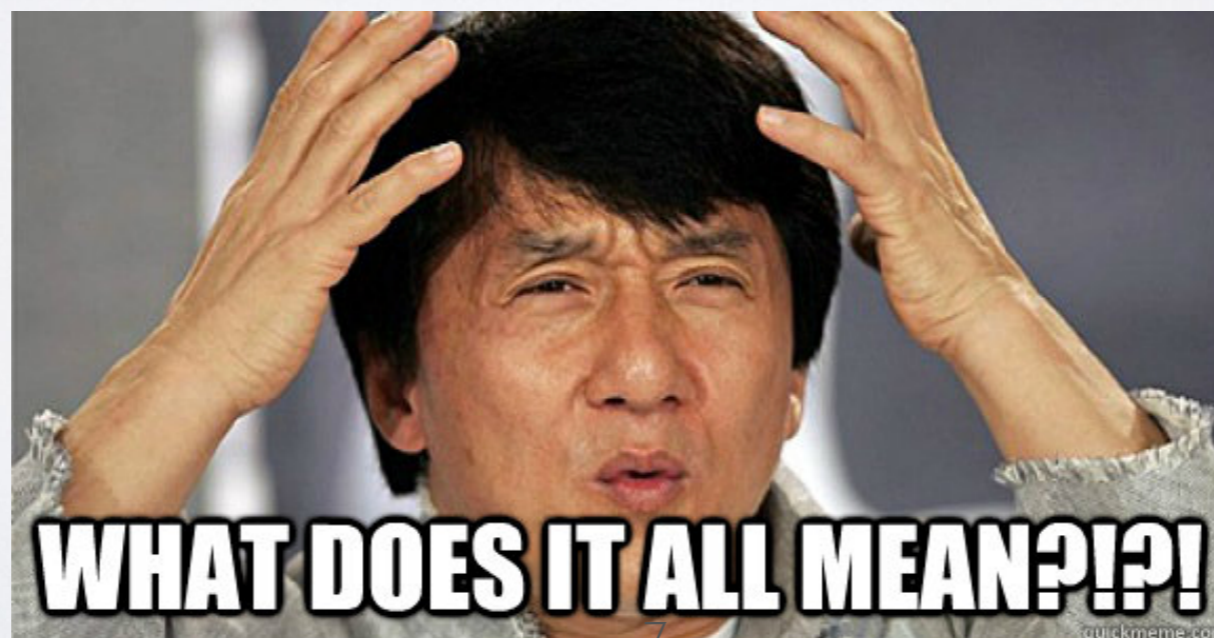
FACTORIZATION OF HESSIAN

$$f(x) = c + g^T x + \frac{1}{2} x^T H x$$

$$y = U^T x \quad \leftarrow \text{Change of variables}$$

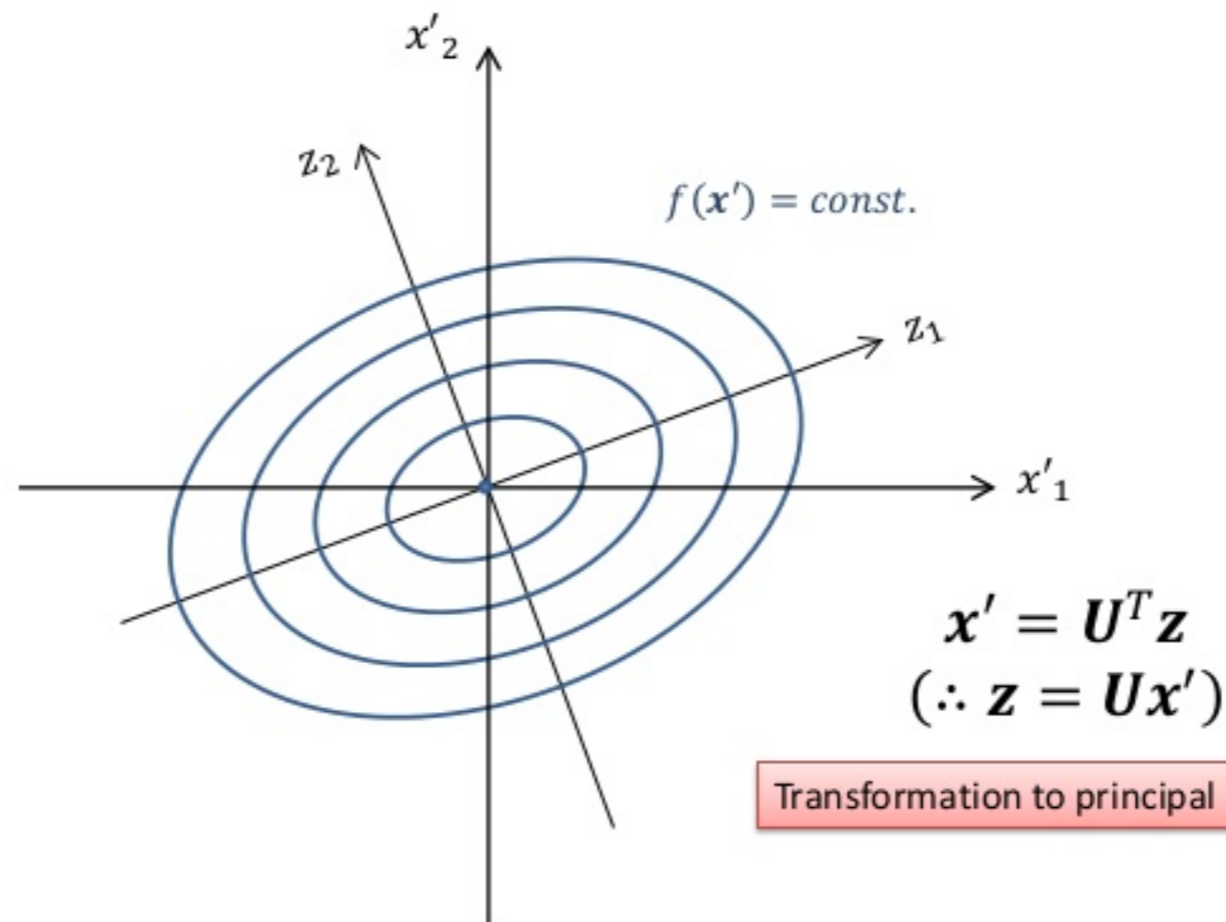
$$f(y) = c + \sum_i (U^T g)_i y_i + \frac{1}{2} D_{ii} y_i^2$$

Curvature along each coordinate



TRANSFORMATION

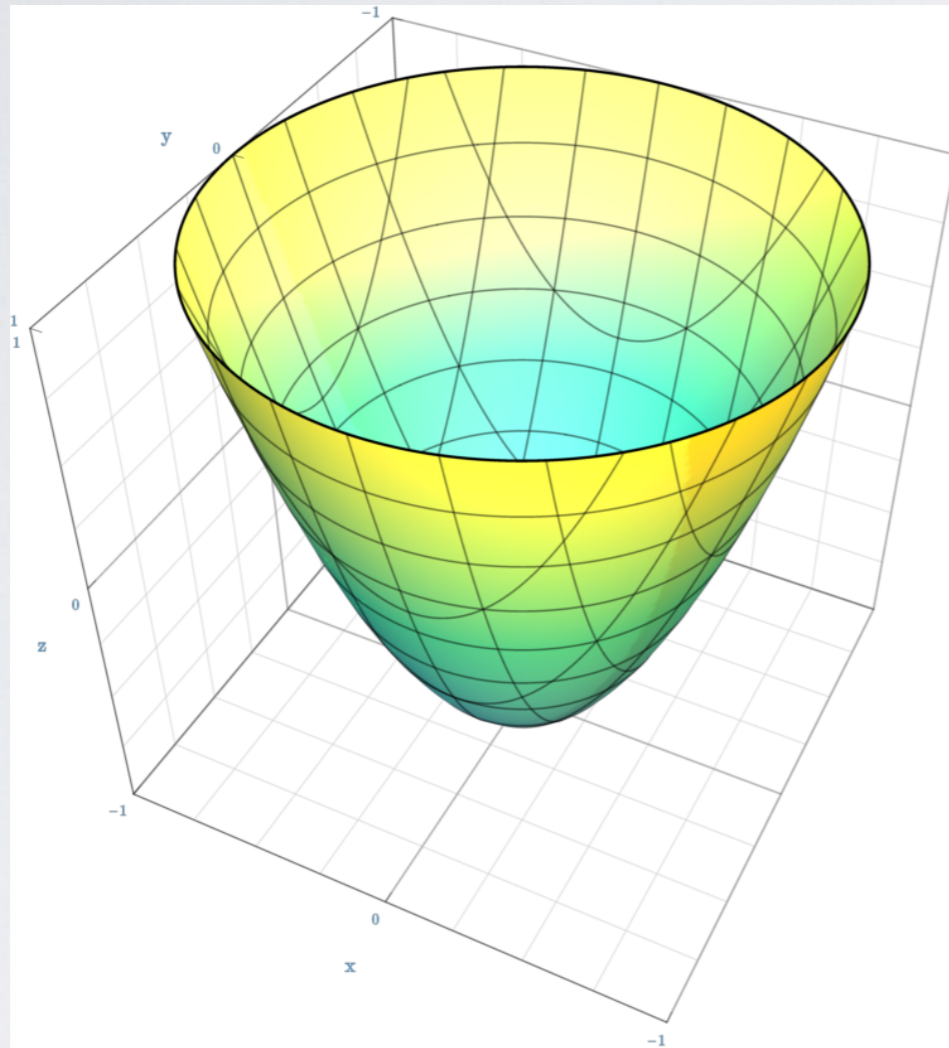
Transformation to principal axis



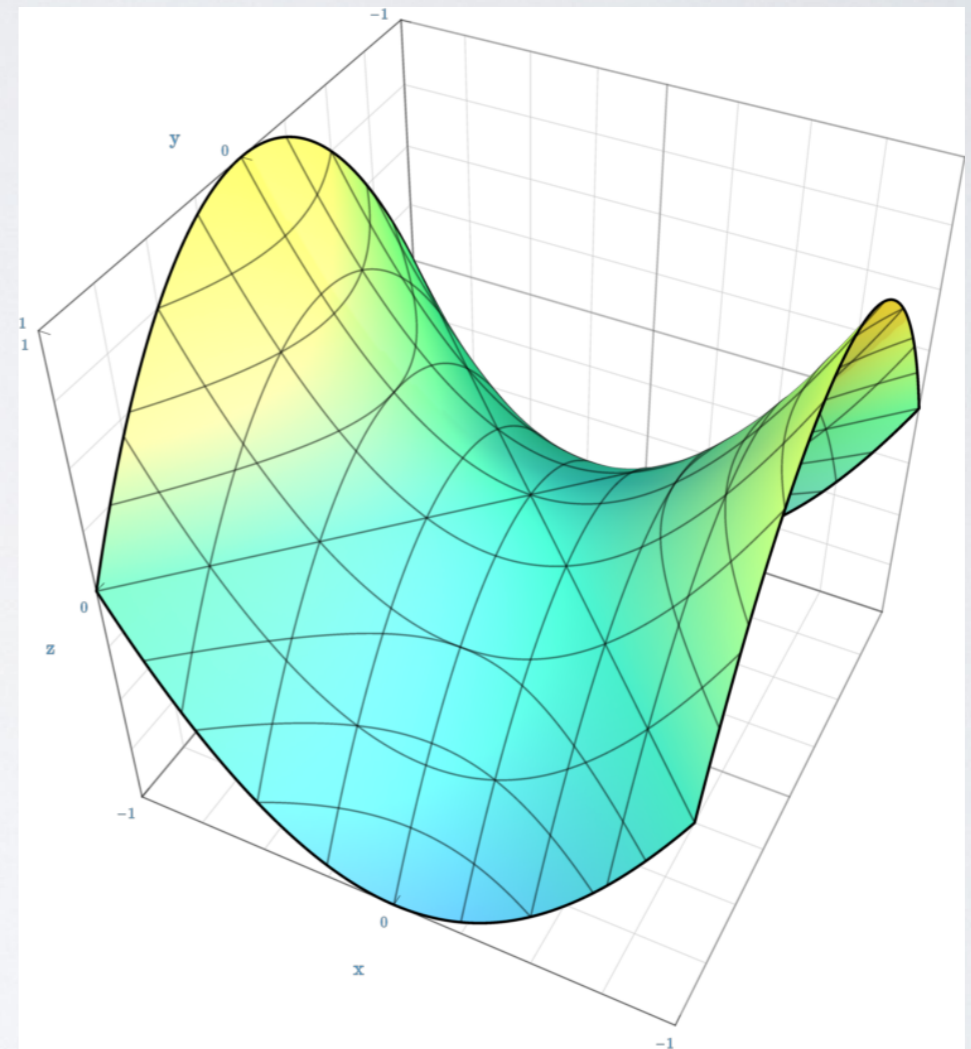
Behavior of a quadratic form determined only by eigenvalues!

EXAMPLES

$$f(x) = c + g^T x + \frac{1}{2} x^T H x$$



Positive definite Hessian
Convex
Unique minimizers

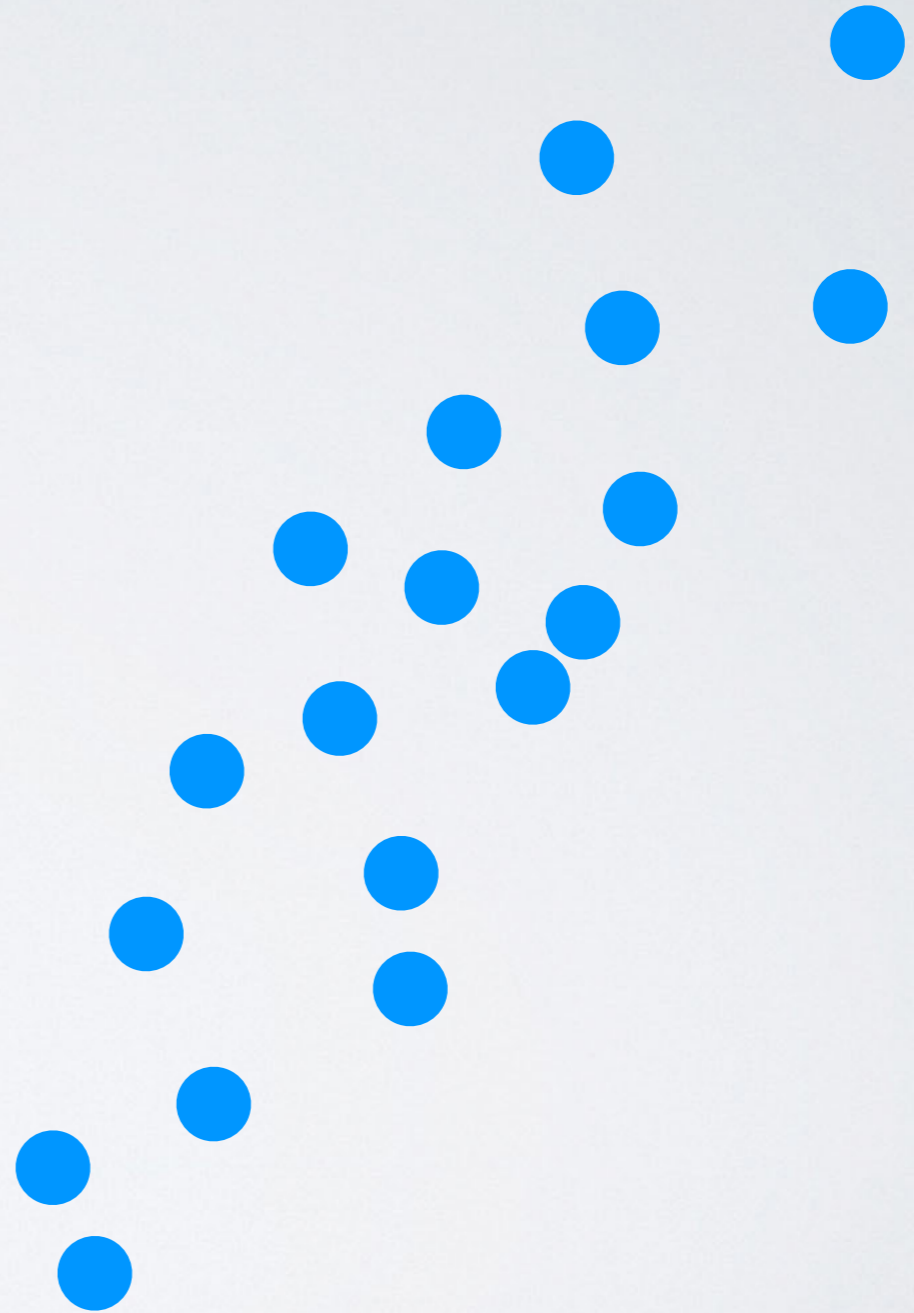


Indefinite Hessian
non-convex
No minimizers at all!

Application

PRINCIPLE COMPONENT ANALYSIS

GAUSSIAN DATA



GAUSSIAN DATA

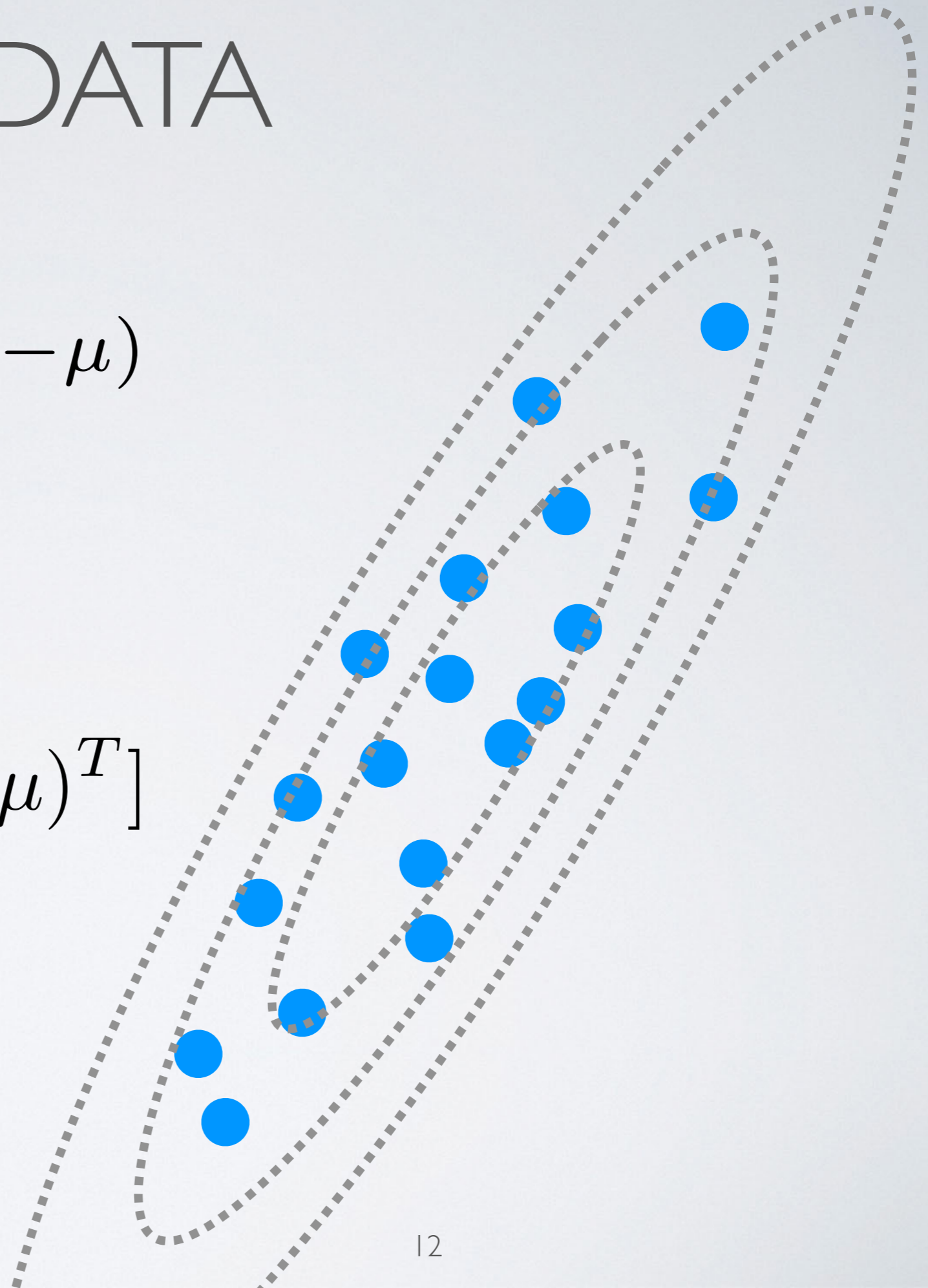
model

$$e^{-\frac{1}{2}(x-\mu)^t \Sigma^{-1}(x-\mu)}$$

calculate

$$\mu = \mathbb{E}_i[x_i]$$

$$\Sigma = \mathbb{E}_i[(x_i - \mu)(x_i - \mu)^T]$$



GAUSSIAN DATA

model

$$e^{-\frac{1}{2}(x-\mu)^t \Sigma^{-1}(x-\mu)}$$

log-likelihood is **quadratic**

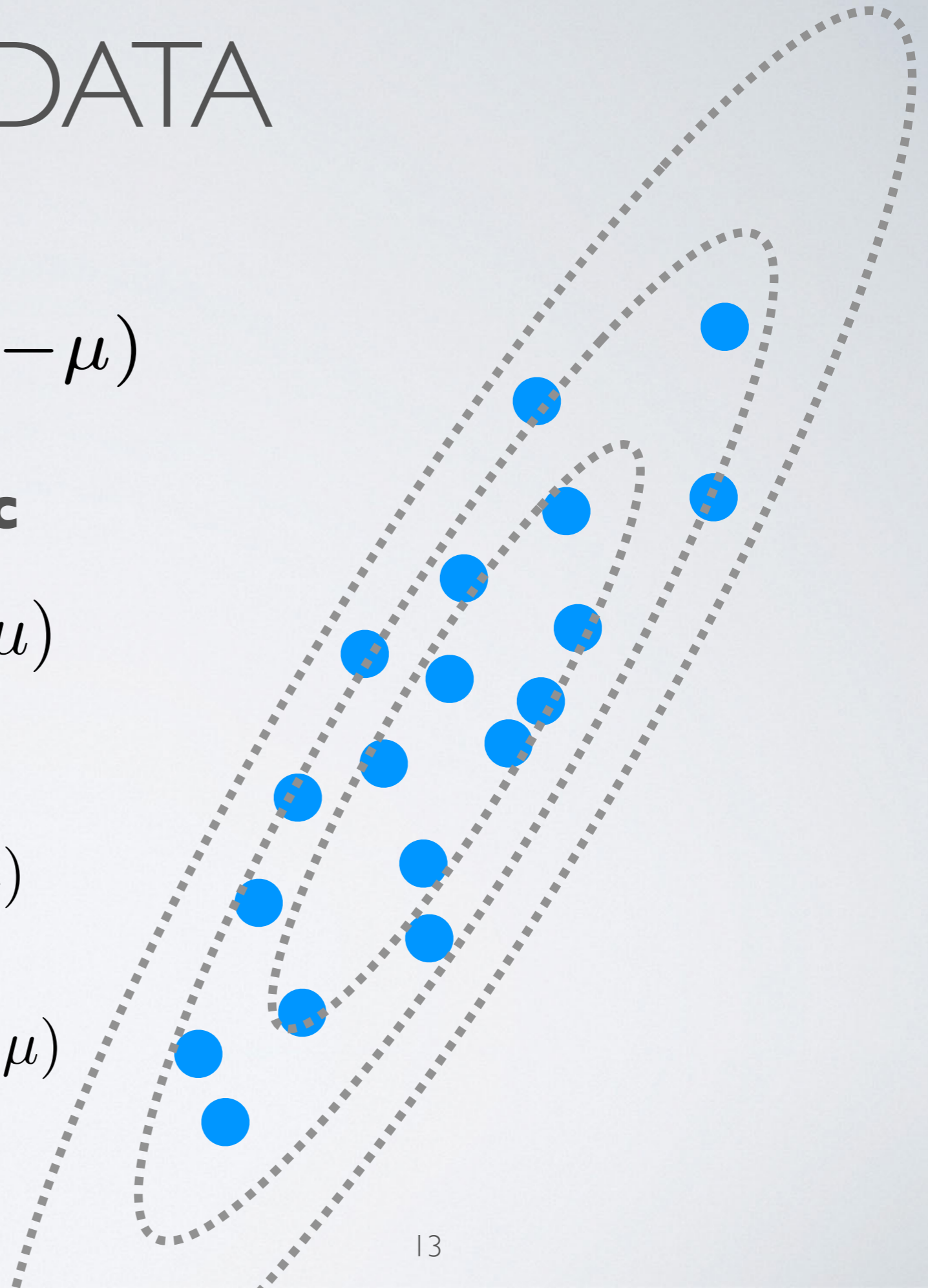
$$-\frac{1}{2}(x-\mu)^t \Sigma^{-1}(x-\mu)$$

factor the covariance

$$-\frac{1}{2}(x-\mu)^t U D^{-1} U^t (x-\mu)$$

change variables: $z \leftarrow U^t(x-\mu)$

$$-\frac{1}{2}z^t D^{-1}z = \sum_j -\frac{1}{2\sigma_j^2}z_j^2$$



GAUSSIAN DATA

model

$$e^{-\frac{1}{2}(x-\mu)^t \Sigma^{-1}(x-\mu)}$$

log-likelihood is **quadratic**

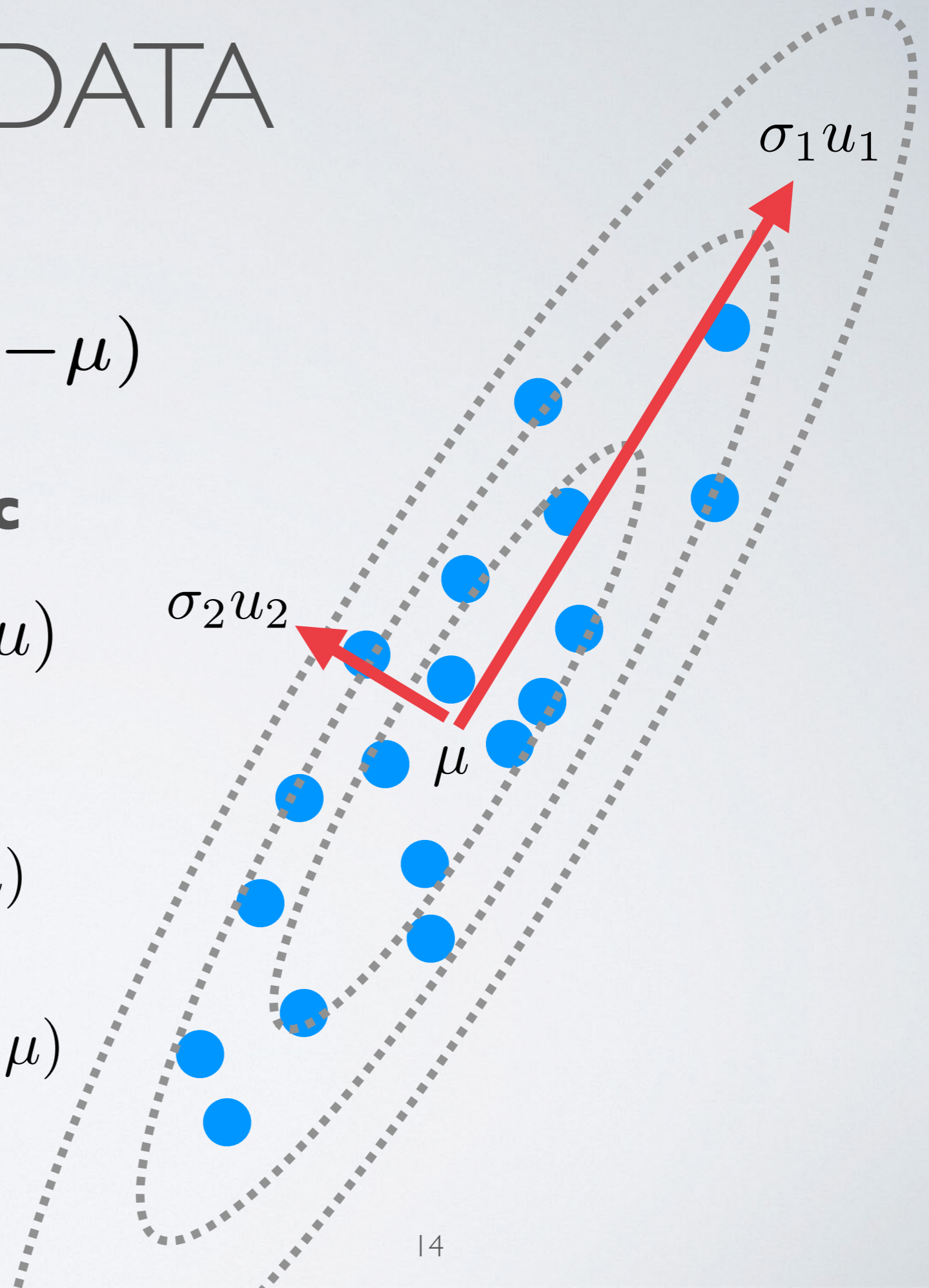
$$-\frac{1}{2}(x-\mu)^t \Sigma^{-1}(x-\mu)$$

factor the covariance

$$-\frac{1}{2}(x-\mu)^t U D^{-1} U^t (x-\mu)$$

change variables: $z \leftarrow U^t(x-\mu)$

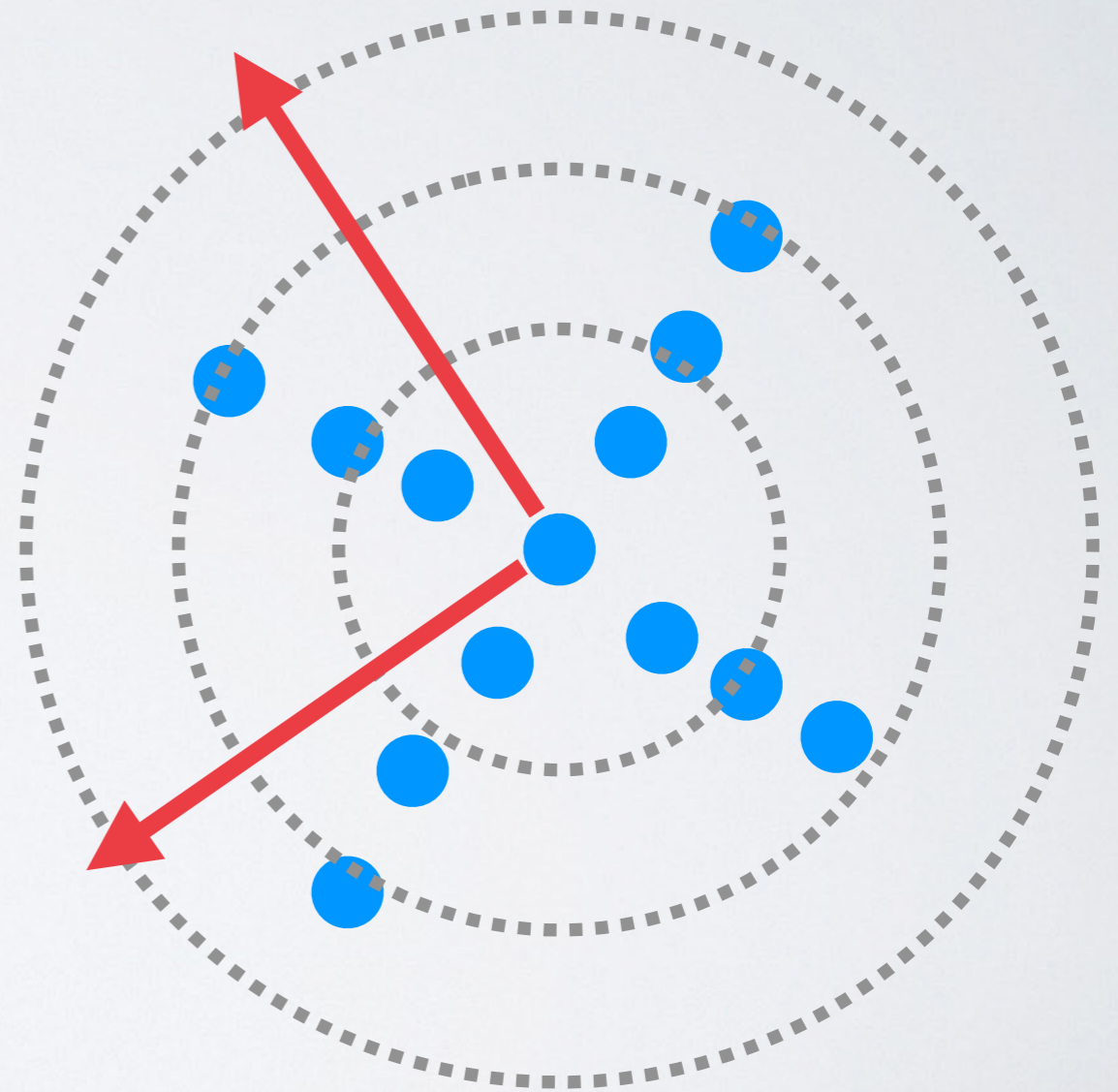
$$-\frac{1}{2}z^t D^{-1}z = \sum_j -\frac{1}{2\sigma_j^2}z_j^2$$



WHAT ABOUT NON-GAUSSIAN DATA?

model

$$e^{-\frac{1}{2}(x-\mu)^t \Sigma^{-1}(x-\mu)}$$



NUMERICAL LINEAR ALGEBRA

MINIMIZING QUADRATIC

$$f(x) = \frac{1}{2}x^T Hx + g^T x + c$$

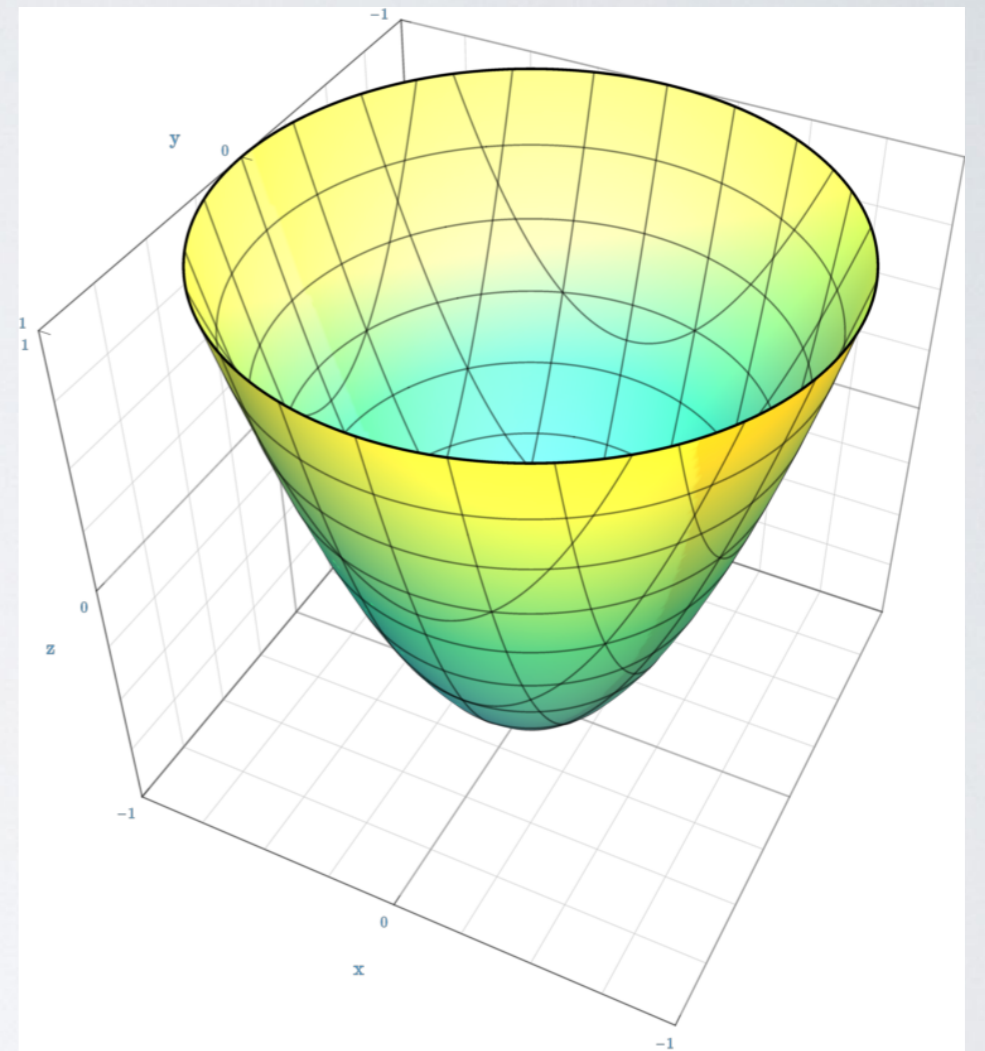
$$\nabla f(x) = Hx + g = 0$$

$$Hx = -g$$

$$x = -H^{-1}g$$



How do we compute this??



GAUSSIAN ELIMINATION

$$\left[\begin{array}{cccc|c} a_{11} & a_{12} & a_{13} & a_{14} & \dots & a_{1n} & y_1 \\ 0 & a_{22}' & a_{23}' & a_{24}' & \dots & a_{2n}' & y_2' \\ 0 & a_{32}' & a_{33}' & a_{34}' & \dots & a_{3n}' & y_3' \\ 0 & a_{42}' & a_{43}' & a_{44}' & \dots & a_{4n}' & y_4' \\ \vdots & \vdots & \vdots & \vdots & & \vdots & \vdots \\ 0 & a_{m2}' & a_{m3}' & a_{m4}' & \dots & a_{mn}' & y_m' \end{array} \right]$$



$$\left[\begin{array}{cccc|c} a_{11} & a_{12} & a_{13} & a_{14} & \dots & a_{1n} & y_1 \\ 0 & a_{22}' & a_{23}' & a_{24}' & \dots & a_{2n}' & y_2' \\ 0 & 0 & a_{33}'' & a_{34}'' & \dots & a_{3n}'' & y_3'' \\ 0 & 0 & a_{43}'' & a_{44}'' & \dots & a_{4n}'' & y_4'' \\ \vdots & \vdots & \vdots & \vdots & & \vdots & \vdots \\ 0 & 0 & a_{m3}'' & a_{m4}'' & \dots & a_{mn}'' & y_m'' \end{array} \right]$$

WHAT'S WRONG WITH THIS?

Use row 2 to eliminate row 3:

$$A_{k+1} = \begin{pmatrix} 1 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 \\ 0 & a_{32}/a_{22} & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{pmatrix}^{-1} A_k$$

$$\kappa = O(a_{32}^2/a_{22}^2)$$

Is this bad? How bad?

WHAT'S WRONG WITH THIS?

Use row 2 to eliminate row 3:

$$A_{k+1} = \begin{pmatrix} 1 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 \\ 0 & a_{32}/a_{22} & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{pmatrix}^{-1} A_k$$

Poor conditioning = EXTREME BADNESS

Error is $O(\kappa)$

Example: hilb(9) operator in Matlab

BETTER SOLUTION: LU / CHOLESKY

$$Ax = b$$

Factorize! $A = LU$

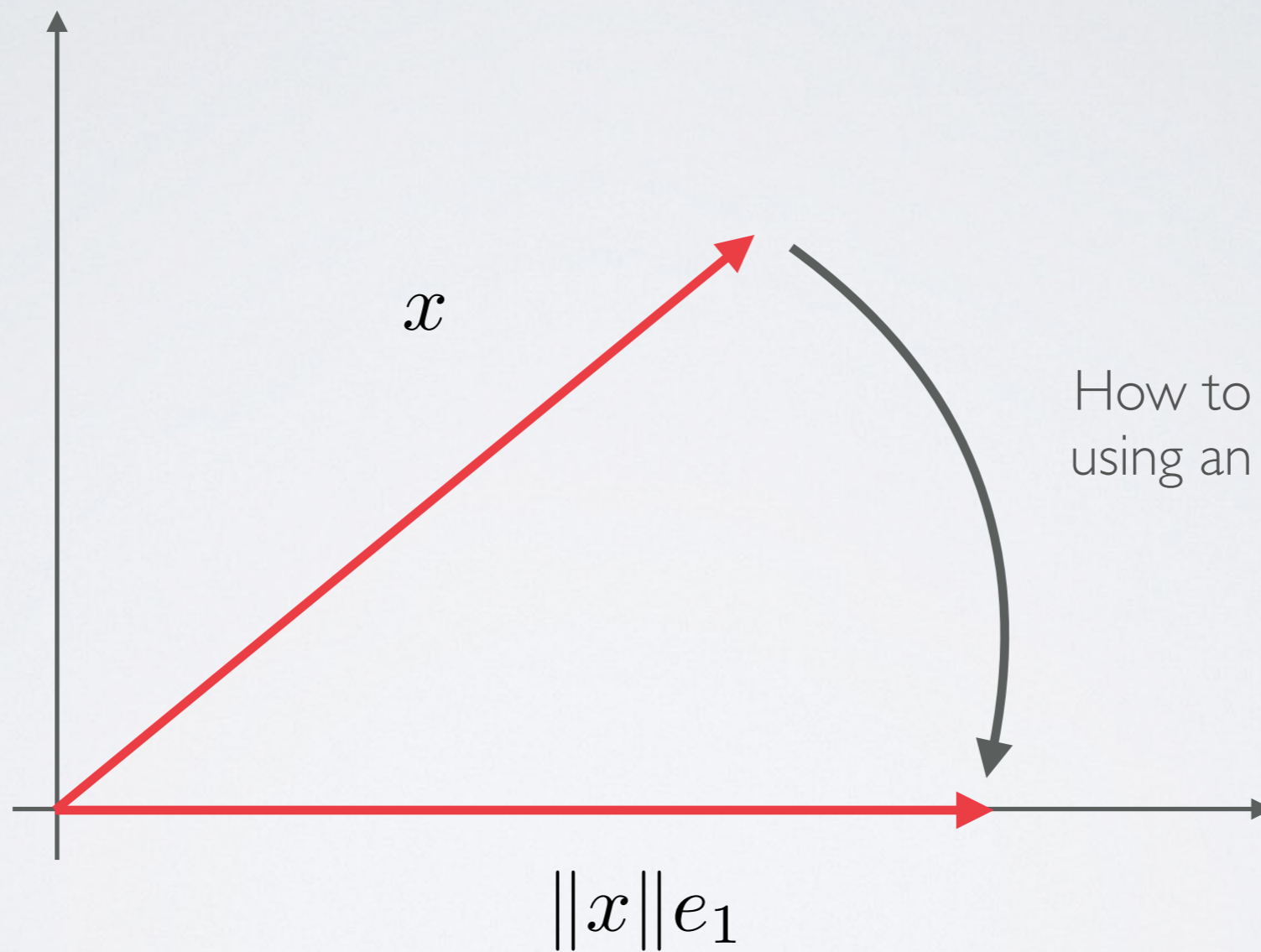
$$\mathbf{L} = \begin{bmatrix} l_{11} & 0 & 0 & \cdots & 0 \\ l_{21} & l_{22} & 0 & & 0 \\ \vdots & & & \ddots & \vdots \\ l_{n1} & l_{n2} & l_{n3} & \cdots & l_{nn} \end{bmatrix} \quad \mathbf{U} = \begin{bmatrix} u_{11} & u_{12} & u_{13} & \cdots & u_{1n} \\ 0 & u_{22} & u_{23} & & u_{2n} \\ 0 & 0 & u_{33} & & u_{3n} \\ \vdots & & & \ddots & \vdots \\ 0 & 0 & 0 & \cdots & u_{nn} \end{bmatrix}$$

Error is $O(\sqrt{\kappa}\epsilon)$

Complexity?

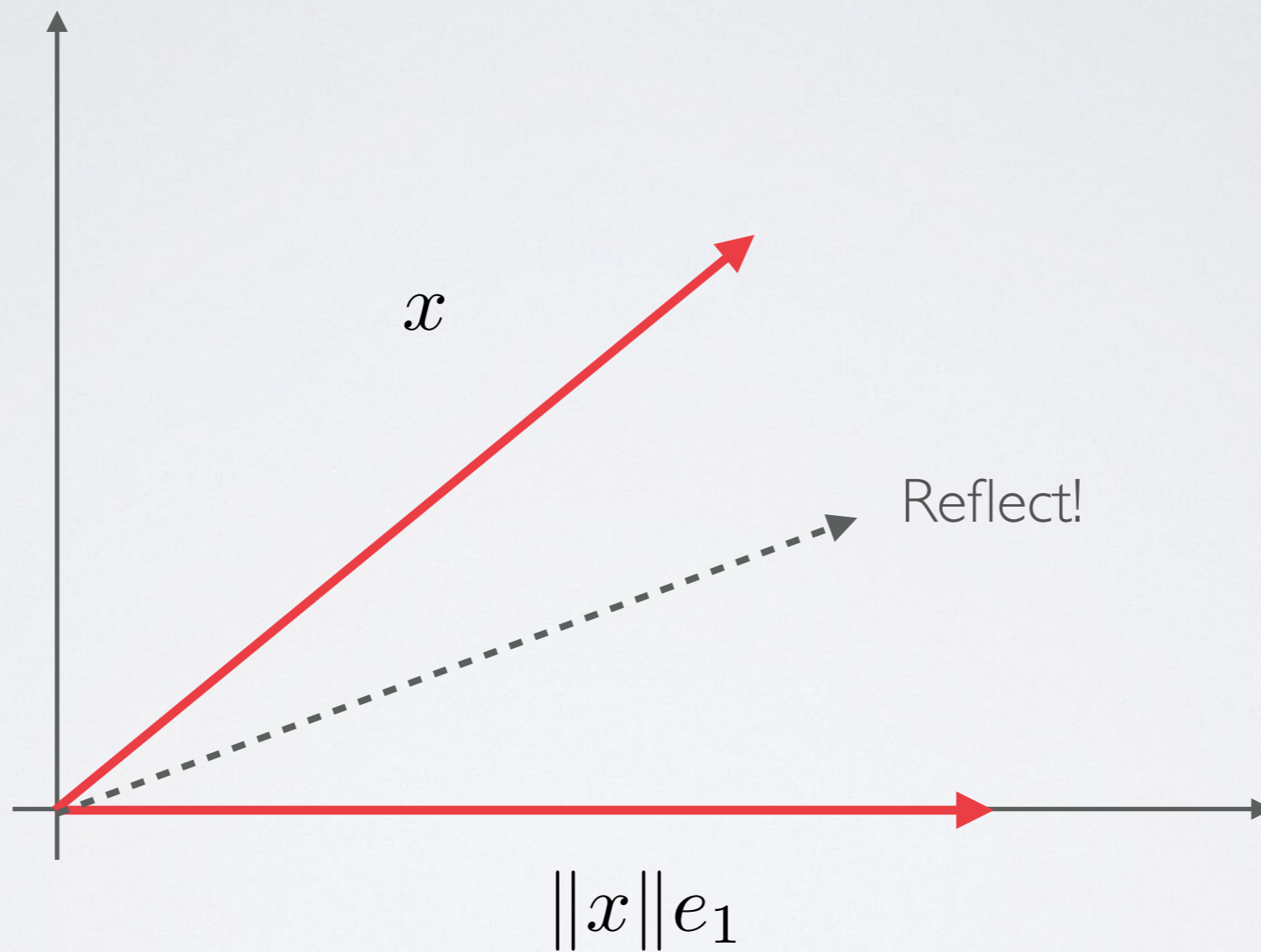
How long does it take to find $A^{-1}b$?

HOUSEHOLDER REFLECTIONS

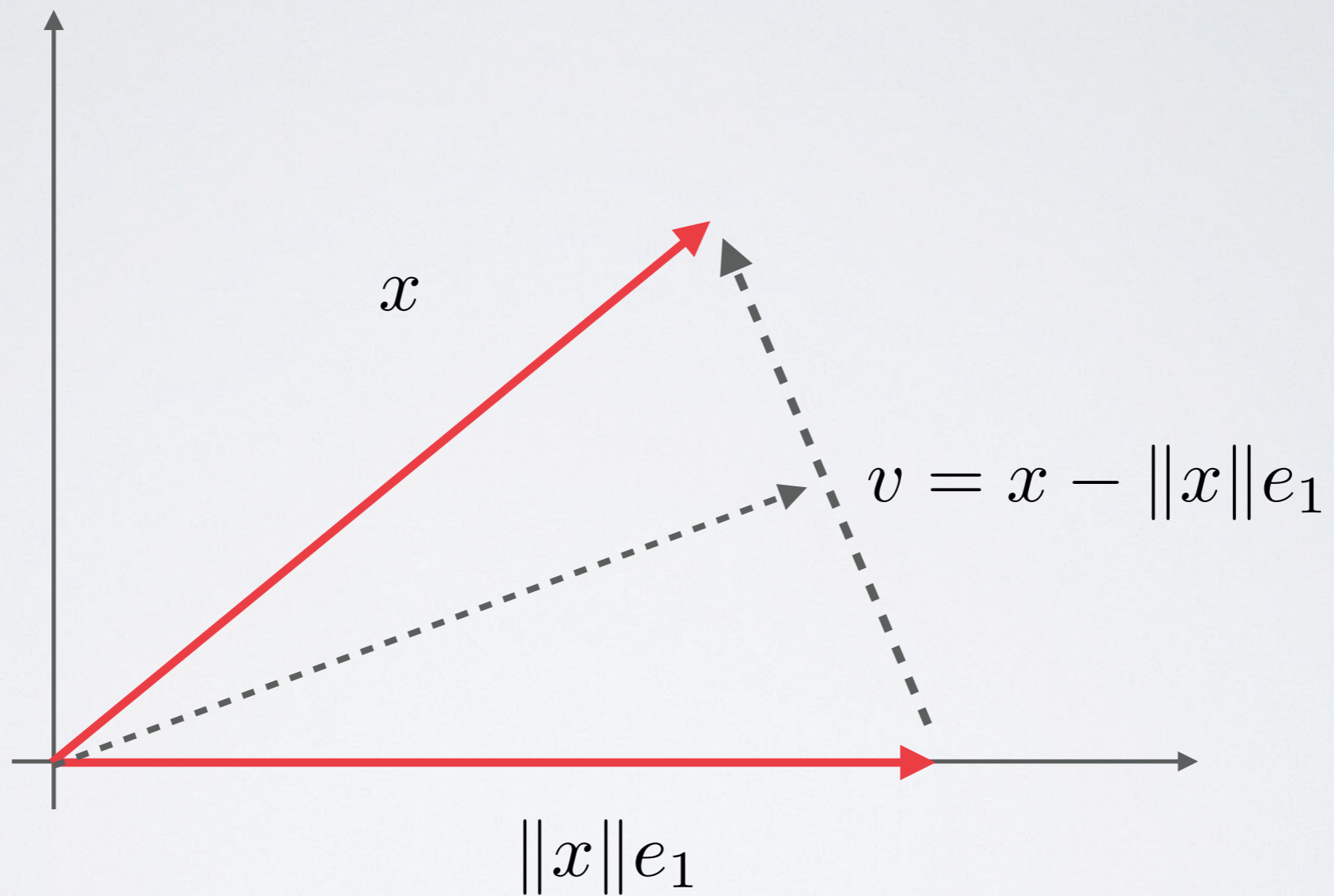


How to get x onto the axis using an orthogonal matrix?

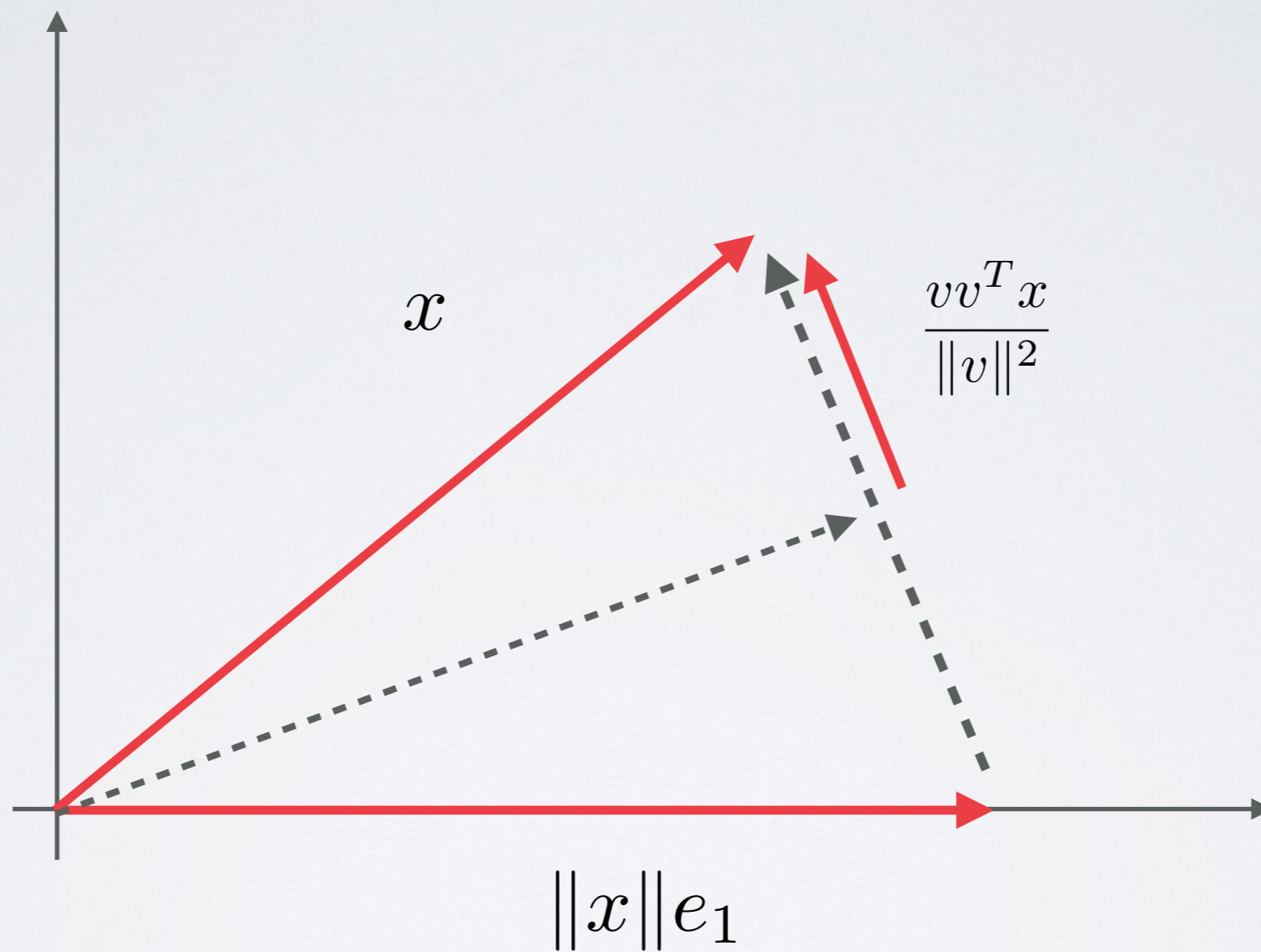
HOUSEHOLDER REFLECTIONS



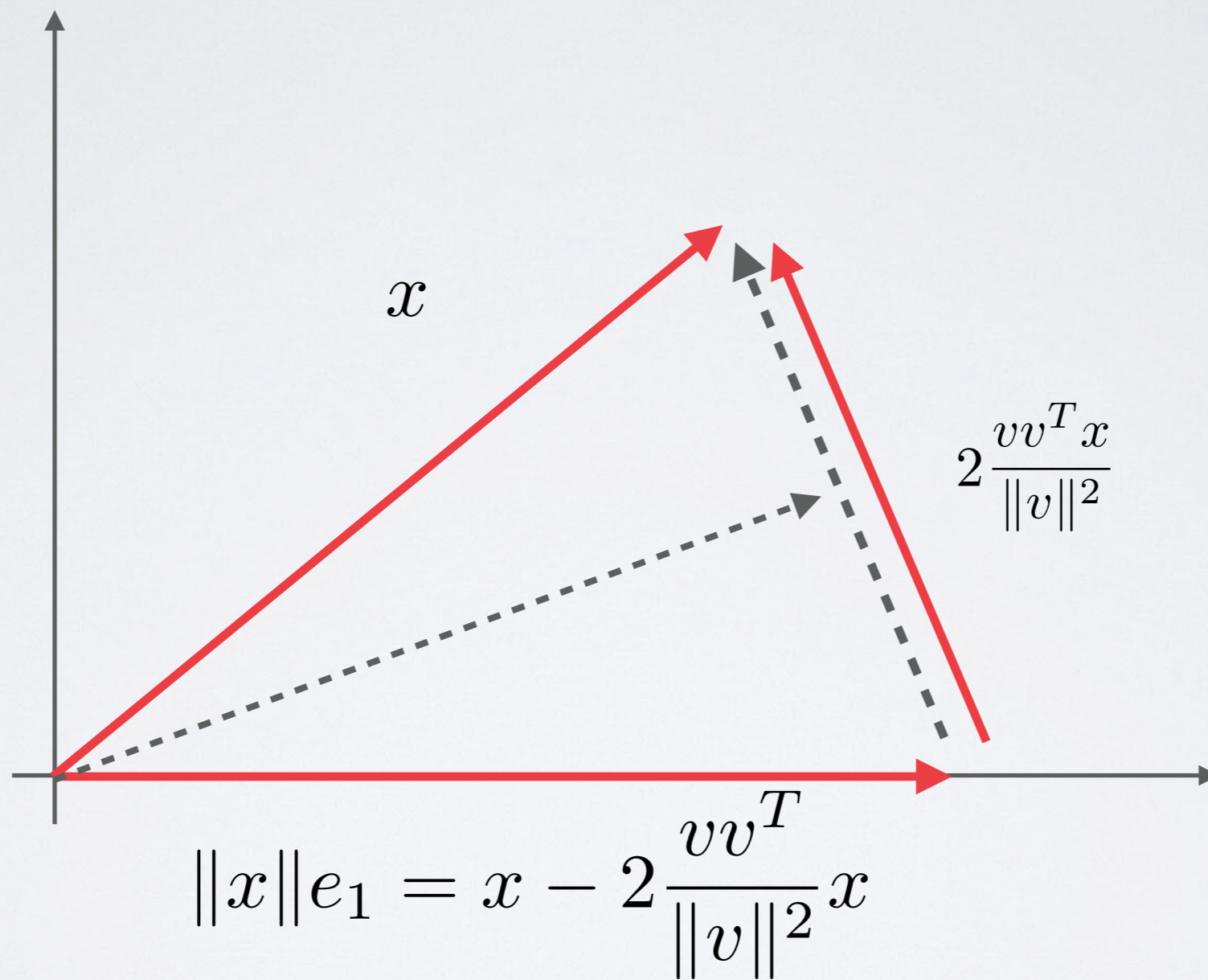
HOUSEHOLDER REFLECTIONS



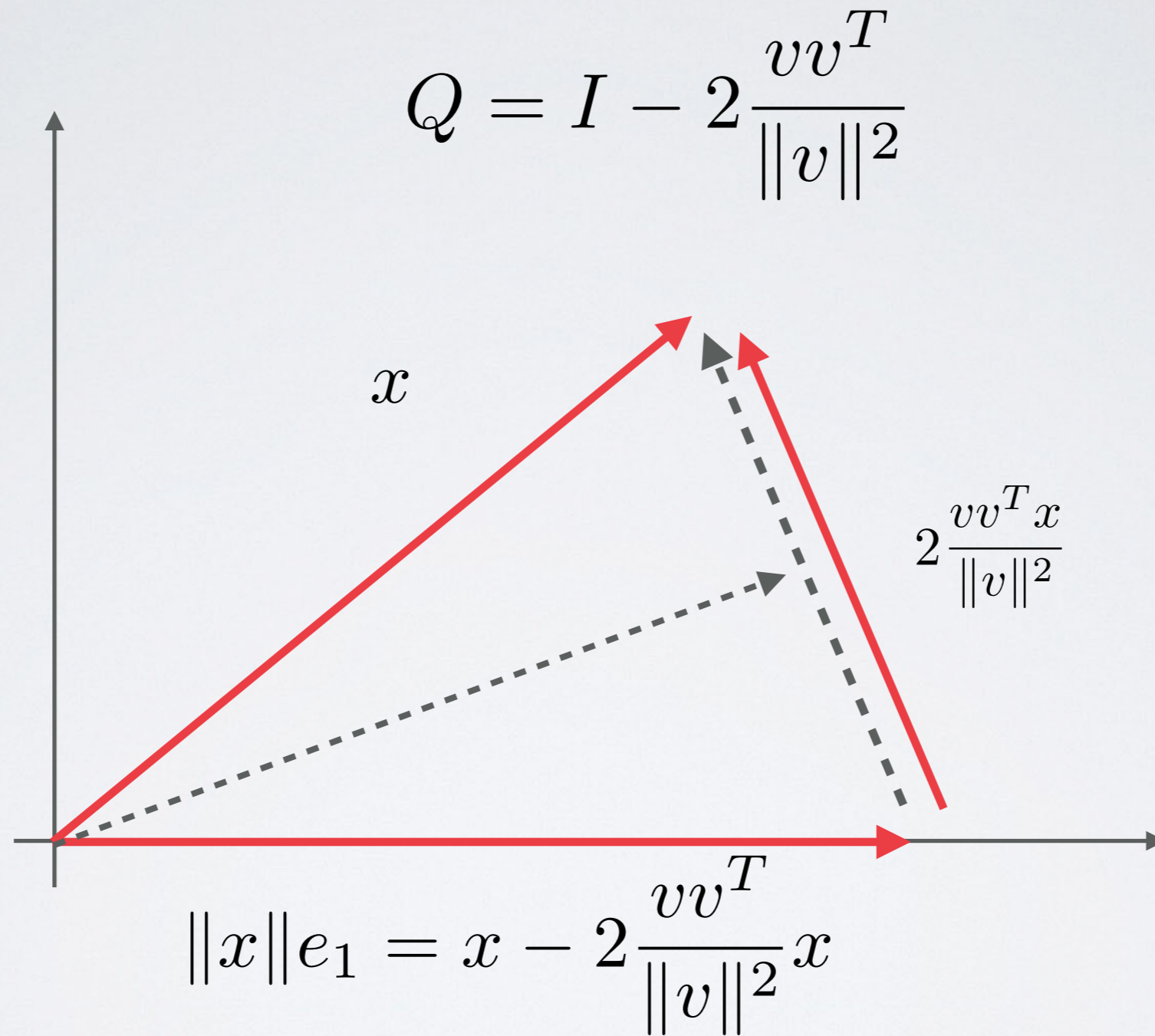
HOUSEHOLDER REFLECTIONS



HOUSEHOLDER REFLECTIONS



HOUSEHOLDER REFLECTIONS

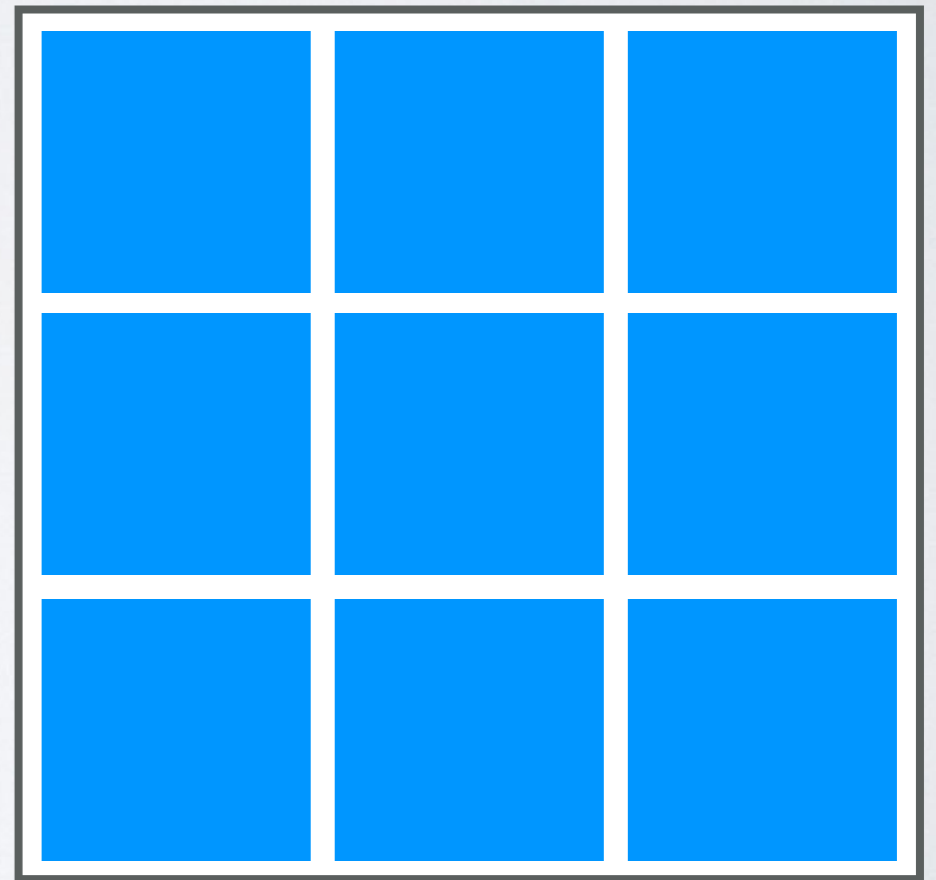


QR USING HOUSEHOLDER

Map to e_1



$$Q_1^T Q_1$$

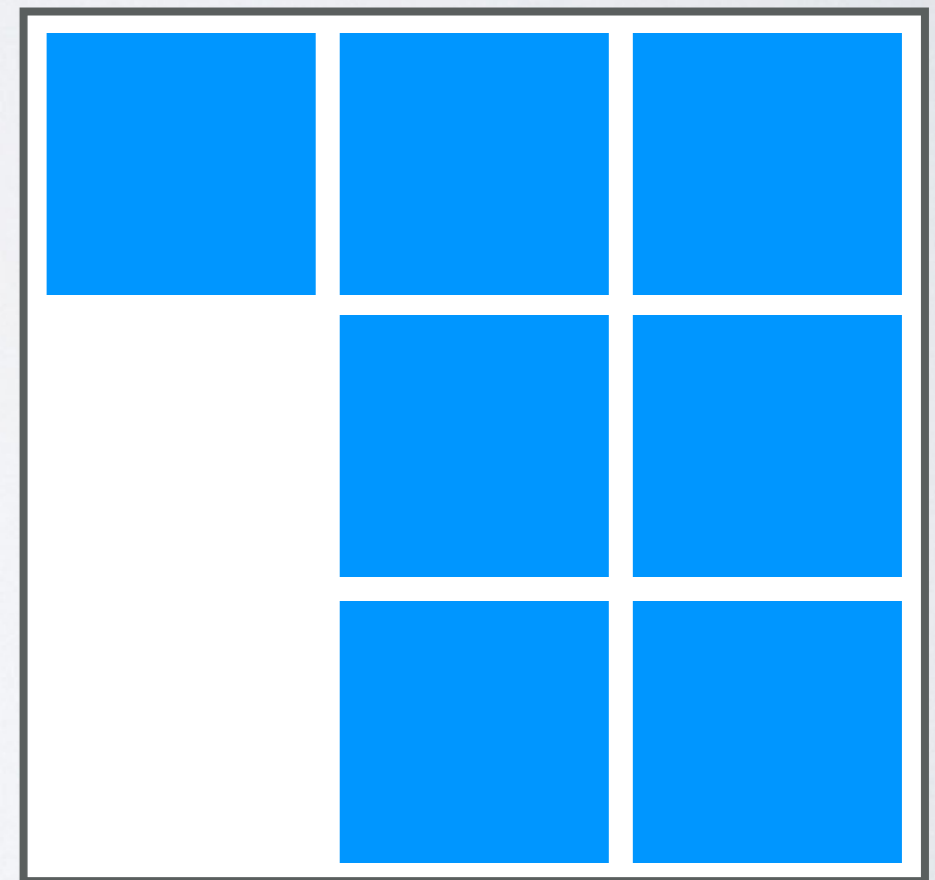


QR USING HOUSEHOLDER

Map to e_2



Q^T
 1

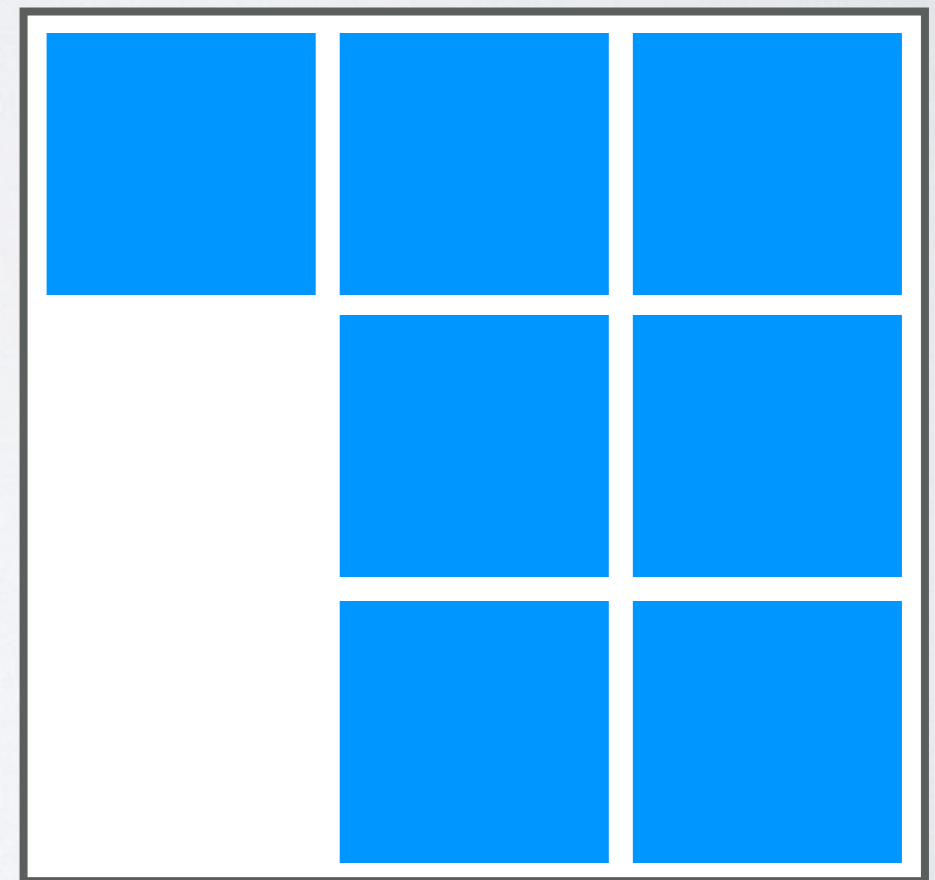


QR USING HOUSEHOLDER

Map to e_2



$$Q_1^T Q_2^T Q_2$$

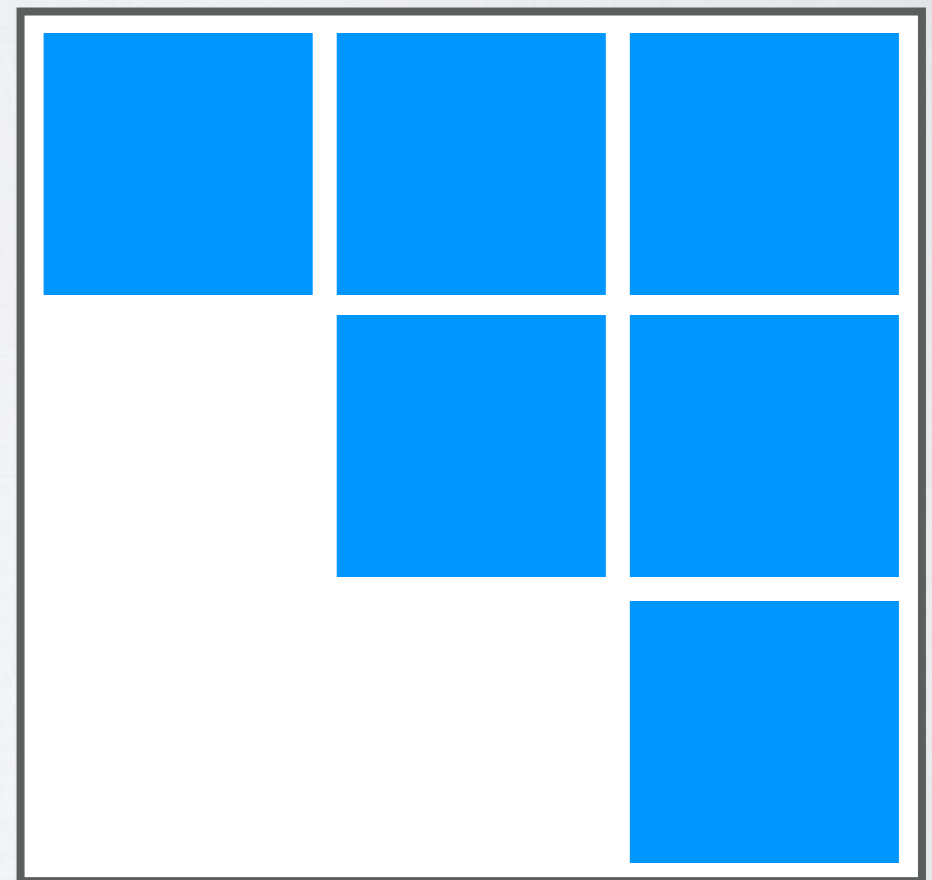


QR USING HOUSEHOLDER

Map to e_2



$$Q^T Q^T$$



BETTER STILL: QR

$$Ax = b$$

$$QRx = b$$

$$Q = \begin{bmatrix} * & * & * & * & * \\ * & * & * & * & * \\ * & * & * & * & * \\ * & * & * & * & * \\ * & * & * & * & * \end{bmatrix} \quad R = \begin{pmatrix} * & * & * \\ 0 & * & * \\ 0 & 0 & * \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}$$

Error is $O(\sqrt{N}\epsilon)$

$$A^{-1}b = R^{-1}Q^T b$$

Complexity?

THE BEST: SVD

$$Ax = b$$

$$A = USV^T$$

$$A^{-1}b = VS^{-1}U^Tb$$

Advantages:

- SUPER numerically stable
- Can use pseudoinverse
- Non-square problems
- Sometimes the SVD is **FREE**

SLOW: 2-20X worse than QR. Complexity?

CHEATING FATE

Can we get better than cubic complexity?

CHEATING FATE: WOODBURY IDENTITY

$$\begin{array}{ccc} Ax = b & \xrightarrow{O(n^3)} & A^{-1} \\ (A + \delta)x = b & \xrightarrow{O(n^2)} & (A + \delta)^{-1} \end{array}$$

$$(A + UV)^{-1} = A^{-1} - A^{-1}U \underbrace{(I + VA^{-1}U)^{-1}}_{\text{Small!}} VA^{-1}$$

tall **fat**

EXAMPLE: CHANGE BOUNDARY

$$A = \begin{pmatrix} a_1 & b_1 & 0 & 0 & 0 \\ b_1 & a_2 & b_2 & 0 & 0 \\ 0 & b_2 & a_3 & b_3 & 0 \\ 0 & 0 & b_3 & a_4 & b_4 \\ 0 & 0 & 0 & b_4 & a_5 \end{pmatrix} \quad B = \begin{pmatrix} a_1 & b_1 & 0 & 0 & c_1 \\ b_1 & a_2 & b_2 & 0 & 0 \\ 0 & b_2 & a_3 & b_3 & 0 \\ 0 & 0 & b_3 & a_4 & b_4 \\ c_1 & 0 & 0 & b_4 & a_5 \end{pmatrix}$$

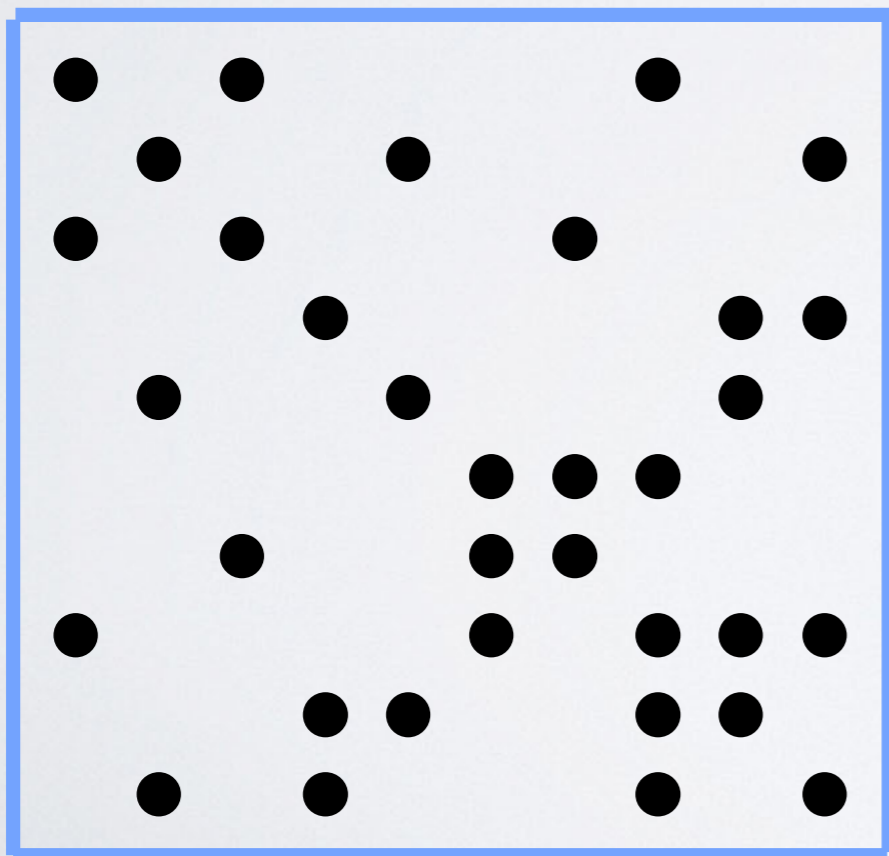
$$B = A + \begin{pmatrix} 1 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} 0 & 0 & 0 & 0 & c_1 \\ c_1 & 0 & 0 & 0 & 0 \end{pmatrix}$$

$$(A + UV)^{-1} = A^{-1} - A^{-1}U \underbrace{(I + VA^{-1}U)^{-1}}_{\text{2X2 = CHEAP!}} VA^{-1}$$

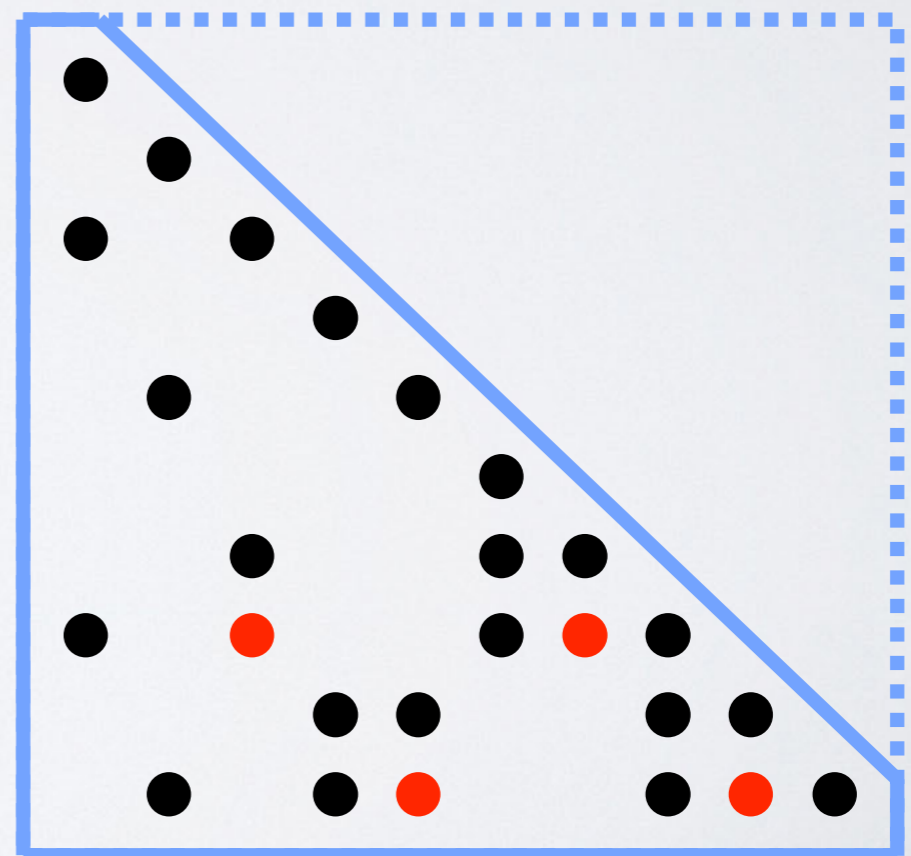
SPARSE SYSTEMS

Sparse $A \longrightarrow A^{-1}$ Dense

Sparse Matrix

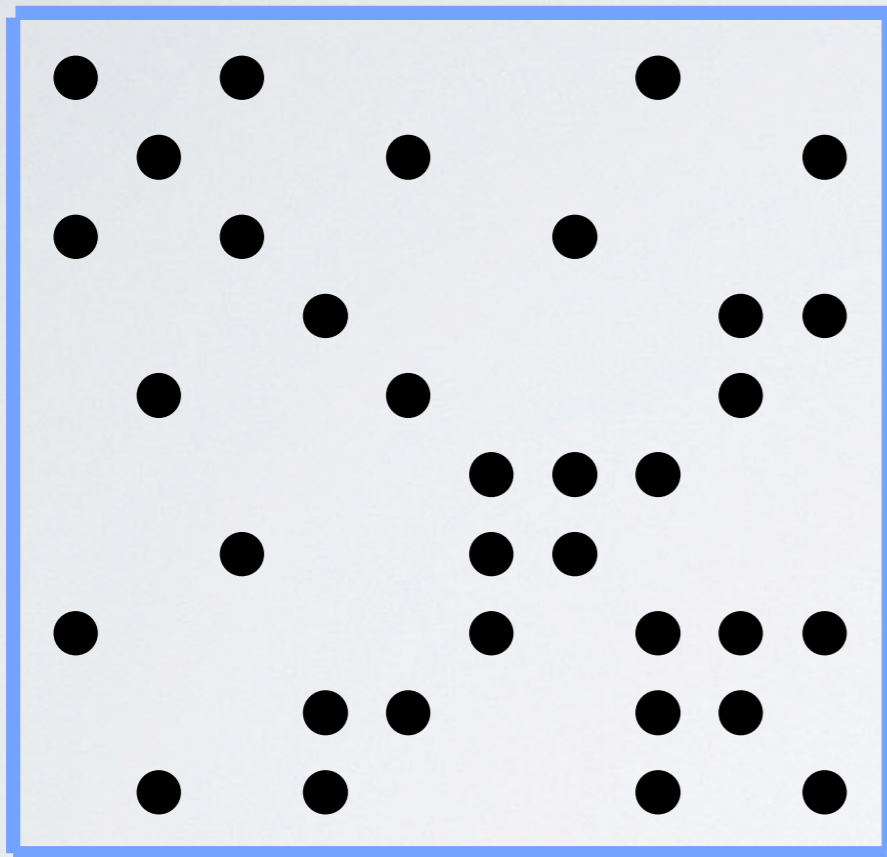


Sparse Cholesky

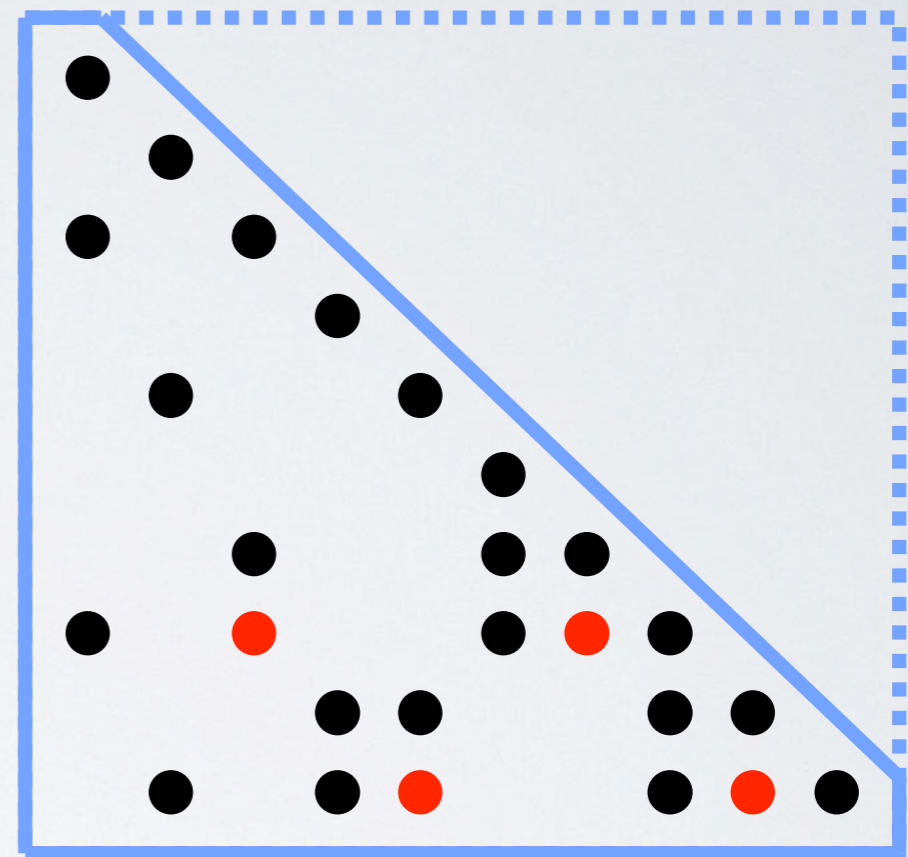


SPARSE SYSTEMS

Sparse Matrix



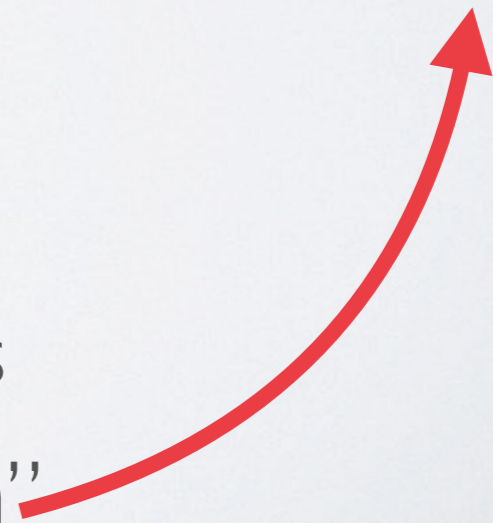
Sparse Cholesky



Advantages over inverse:

- Beats complexity bound!
- Lower memory requirements

Disadvantage: Some matrices have bad **“fill-in”**



ITERATIVE METHODS

$$Ax = b$$

Only observe ACTION of A on vectors

Simplest: Richardson iteration

$$x_0 = 0$$

$$x_{k+1} = x_k + \tau(b - Ax_k)$$

Error analysis:

$$\begin{aligned} r_{k+1} &= b - Ax_{k+1} \\ &= b - Ax_k - \tau A(b - Ax_k) \\ &= (I - \tau A)(b - Ax_k) \end{aligned}$$

$$r_{k+1} = (I - \tau A)r_k$$

CONVERGENCE: RICHARDSON

$$Ax = b$$

$$r_{k+1} = (I - \tau A)r_k$$

CONVERGENCE: RICHARDSON

$$Ax = b$$

$$r_{k+1} = \underline{(I - \tau A)r_k}$$

Only works for PD matrix!

$$1 - \tau \lambda_{max} > -1$$

$$\tau < \frac{2}{\lambda_{max}}$$

$$\tau^* = \frac{2}{\lambda_{min} + \lambda_{max}} = \arg \min |1 - \tau \lambda_i|$$

$$\|1 - \tau^* A\|_2 = \frac{\kappa}{\kappa + 1} \leftarrow \text{Condition number}$$

KRYLOV METHODS

$$Ax = b$$

Choose **A-conjugate** basis: $\{p_k\}$

$$\langle p_i, Ap_j \rangle = \underline{\langle p_i, p_j \rangle_A} = 0$$

Orthogonal in A inner-product

$$x = \alpha_1 p_1 + \alpha_2 p_2 + \alpha_3 p_3 + \alpha_4 p_4$$

$$b = Ax = \alpha_1 Ap_1 + \alpha_2 Ap_2 + \alpha_3 Ap_3 + \alpha_4 Ap_4$$

Try to figure these out

KRYLOV METHODS

$$b = Ax = \alpha_1 Ap_1 + \alpha_2 Ap_2 + \alpha_3 Ap_3 + \alpha_4 Ap_4$$

$$\langle p_1, b \rangle = \alpha_1 \langle p_1, Ap_1 \rangle + \alpha_2 \underbrace{\langle p_1, Ap_2 \rangle}_{\mathbf{0}} + \alpha_3 \underbrace{\langle p_1, Ap_3 \rangle}_{\mathbf{0}} + \alpha_4 \underbrace{\langle p_1, Ap_4 \rangle}_{\mathbf{0}}$$

$$\langle p_1, b \rangle = \alpha_1 \langle p_1, Ap_1 \rangle$$

$$\alpha_1 = \frac{\langle p_1, b \rangle}{\langle p_1, Ap_1 \rangle}$$

Approximation

$$x_1 = \alpha_1 p_1$$

Residual $r_1 = b - Ax_1 = \alpha_2 Ap_2 + \alpha_3 Ap_3 + \alpha_4 Ap_4$

KRYLOV METHODS

Approximation $x_1 = \alpha_1 p_1$

Residual $r_1 = b - Ax_1 = \alpha_2 Ap_2 + \alpha_3 Ap_3 + \alpha_4 Ap_4$

$$\langle p_2, r_1 \rangle = \alpha_2 \langle p_2, Ap_2 \rangle + \alpha_3 \langle p_2, Ap_3 \rangle + \alpha_4 \langle p_2, Ap_4 \rangle$$

$$\alpha_2 = \frac{\langle p_2, r_1 \rangle}{\langle p_2, Ap_2 \rangle}$$

$$x_2 = x_1 + \alpha_2 p_2 = \alpha_1 p_1 + \alpha_2 p_2$$

$$r_2 = r_1 - \alpha_2 Ap_2 = \alpha_3 Ap_3 + \alpha_4 Ap_4$$

GMRES

How to choose $\{p_k\}$?

$$x_1 = 0$$

$$p_1 = b$$

$$\alpha_1 = \frac{\langle p_1, b \rangle}{\langle p_1, Ap_1 \rangle}$$

$$x_2 = x_1 + \alpha p_1$$

$$r_2 = b - \alpha Ap_1$$

(generalized)

Gram–Schmidt process

$$\{p_1, r_2\} \longrightarrow p_2$$

$$x_3 = x_2 + \alpha_2 p_2$$

$$r_3 = r_2 - \alpha_2 Ap_2$$

$$\alpha_2 = \frac{\langle p_2, r_2 \rangle}{\langle p_2, Ap_2 \rangle}$$

Gram–Schmidt process

$$\{p_1, p_2, r_3\} \longrightarrow p_3$$

GMRES

Gram–Schmidt process $\{p_1, p_2, r_3\} \longrightarrow p_3$

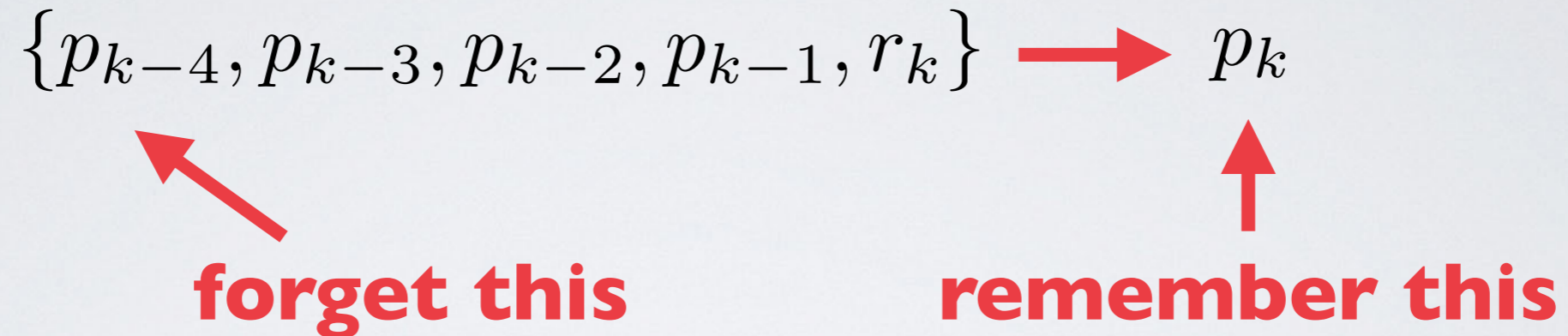
•
•
•

$$x_k = x_{k-1} + \alpha_{k-1} p_{k-1}$$

$$r_k = r_{k-1} - \alpha_{k-1} A p_{k-1}$$

Gram–Schmidt process $\{p_1, p_2, p_3, \dots, p_{k-1}, r_k\} \longrightarrow p_k$

GMRES(K)



Pros

- Low memory requirements
- Constant iteration complexity

Cons

- No convergence theory (but works in practice)

CONJUGATE GRADIENTS

ONLY works when matrix is SPD

GMRES: $\{p_{k-4}, p_{k-3}, p_{k-2}, p_{k-1}, r_k\} \rightarrow p_k$

Observation: $\langle r_k, Ap_j \rangle = 0, \quad \forall j < k - 1$

Upshot: only need to remove p_{k-1} from r_k

$$p_k = r_k - p_{k-1} \frac{\langle p_{k-1}, Ar_k \rangle}{\langle p_{k-1}, Ap_{k-1} \rangle}$$

Only need to store x_k, r_k !

Linear iteration complexity!

CONVERGENCE

EXACT solution when $k =$ number of eigenvalues

In terms of condition number


$$\frac{\|x_k - x^*\|_A}{\|x^*\|_A} \leq 2 \left(\frac{\sqrt{\kappa} - 1}{\sqrt{\kappa} + 1} \right)^k$$

Gets BAD when κ is big



Preconditioners

$$Ax = b \quad \xrightarrow{M \approx A^{-1}} \quad MAx = Mb$$


$$\kappa(MA) \ll \kappa(A)$$

OTHER METHODS

- **MINRES:** solve ANY SYMMETRIC system
 - 2X more expensive than CG
- **QMR:** Works for ANY system
 - Similar to MINRES, but with no guarantees

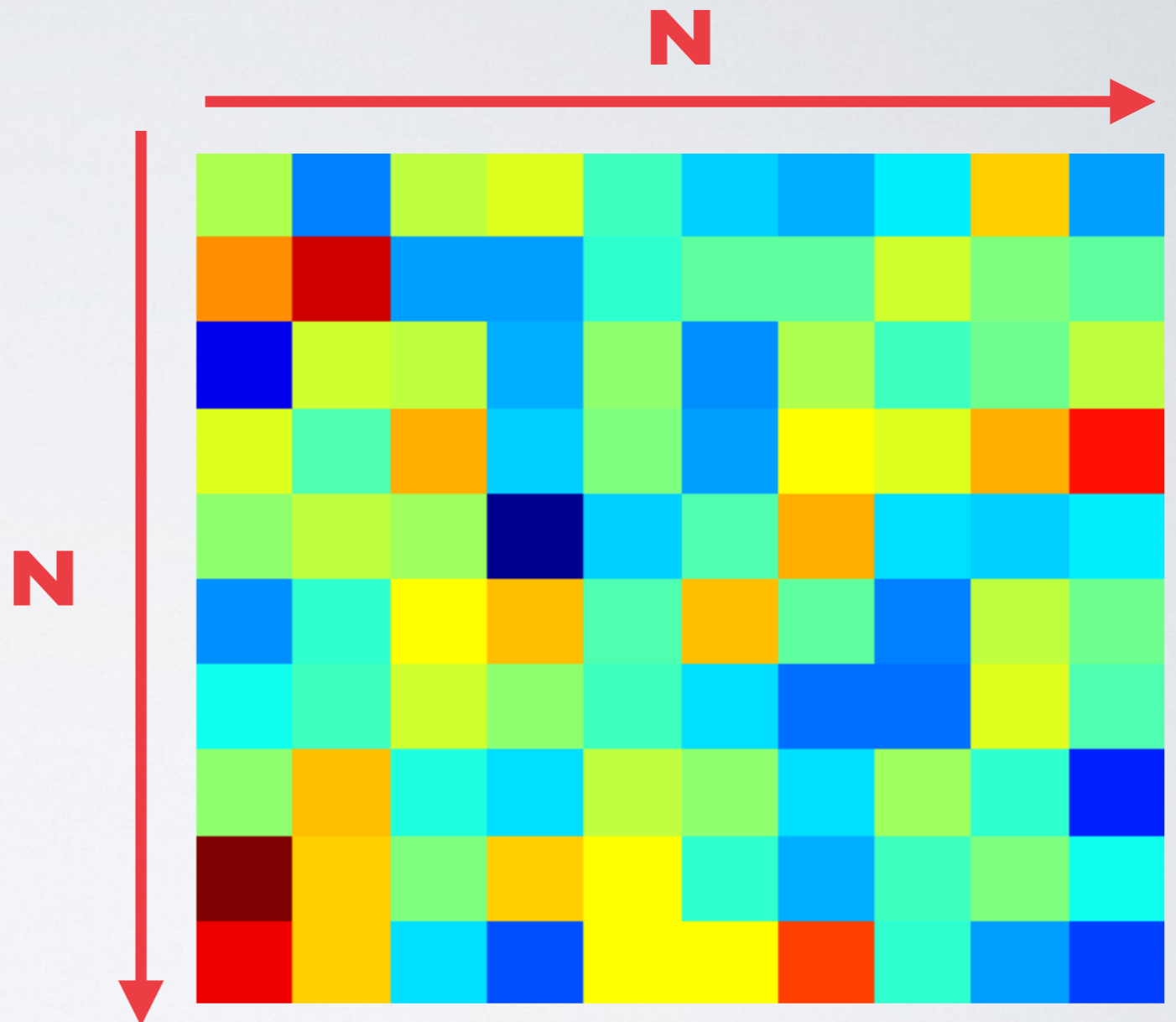
(REALLY REALLY) LARGE MATRICES

Inversion
 $O(N^3)$

Eigenvectors
 $O(N^3)$

Storage
 $O(N^2)$

100K × 100k = 80 Gb RAM



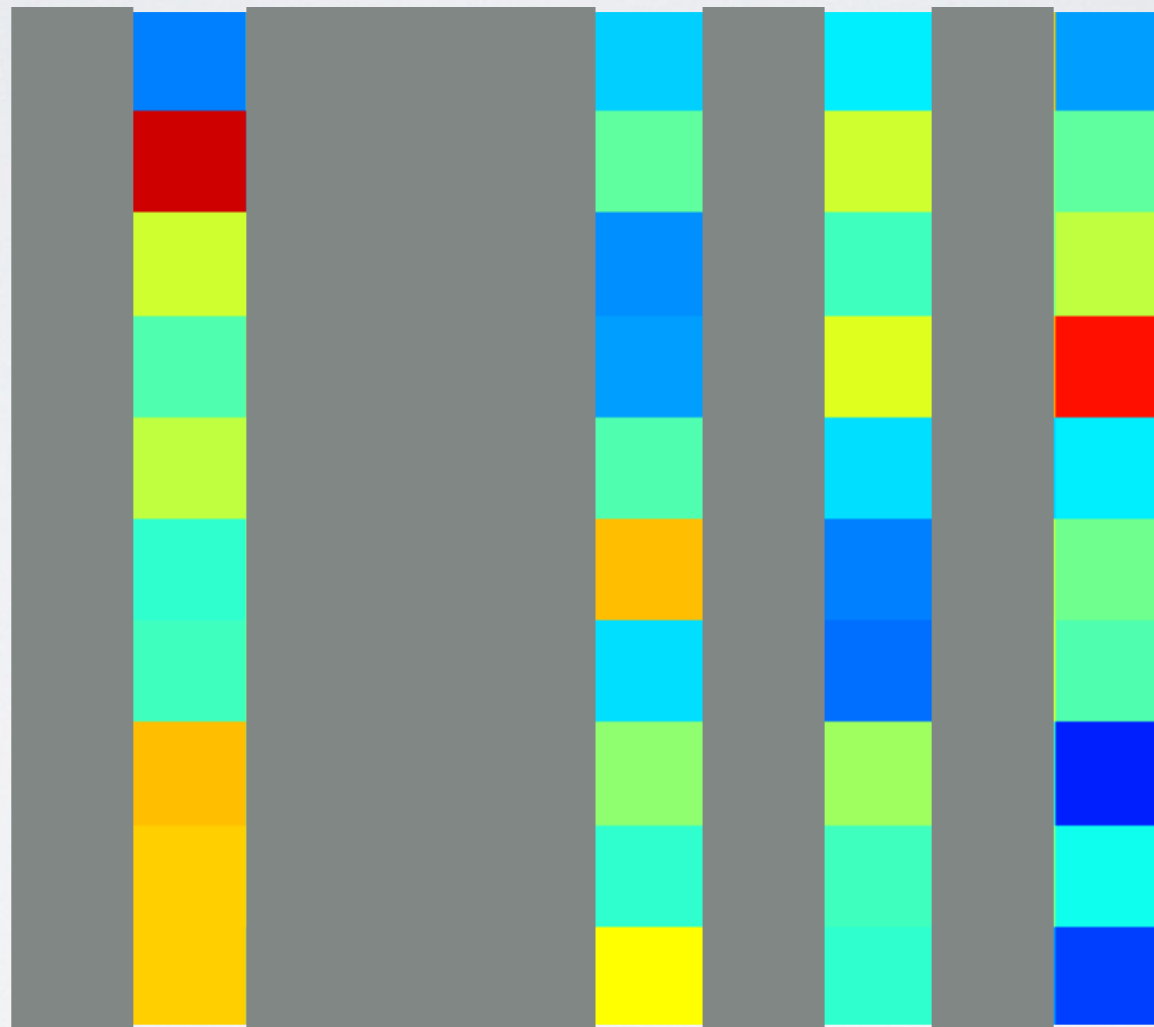
Randomized methods: handle big matrices with low complexity

NYSTROM APPROXIMATION

What if you have to factor a matrix that you don't even have?

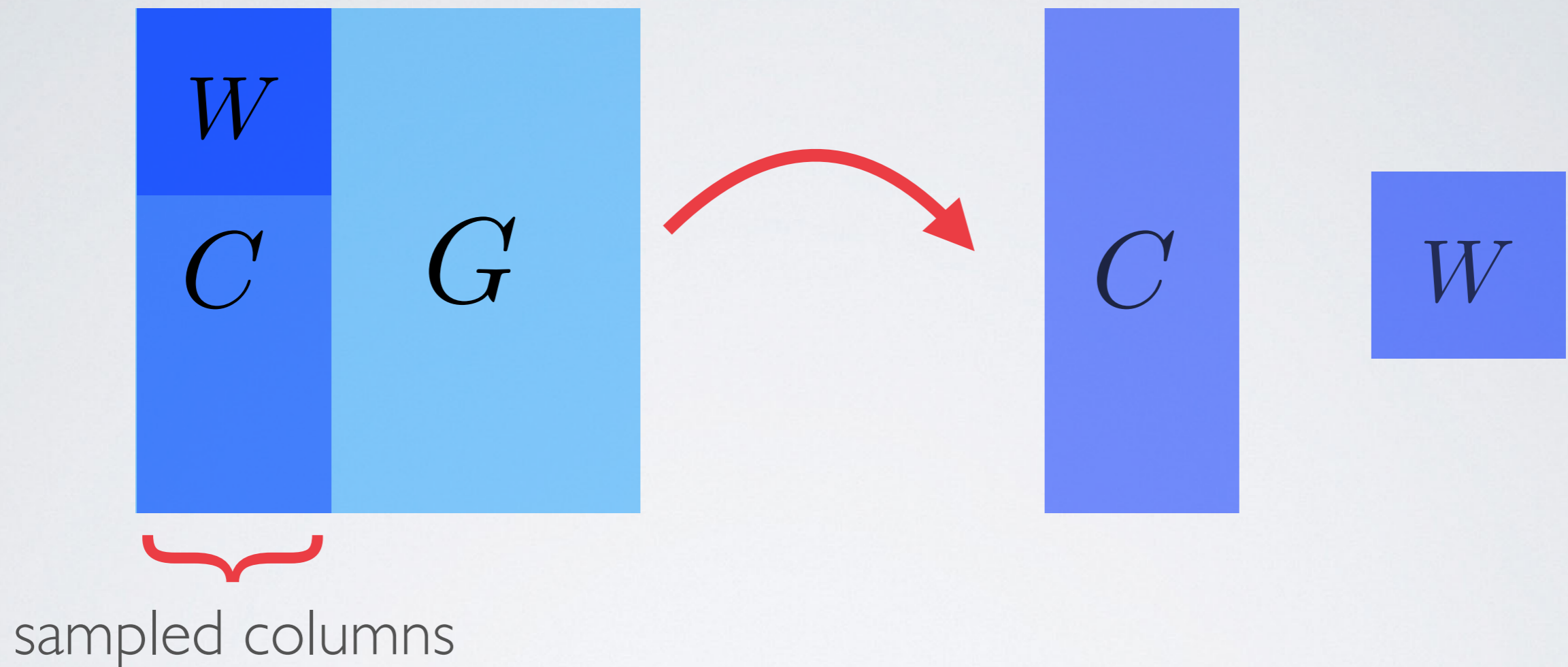


NYSTROM APPROXIMATION



If number of columns is roughly the (effective) rank, then you're ok!

NYSTROM APPROXIMATION



$$G \approx CW^{-1}C^T$$

WHY DOES IT WORK

For any semi-definite matrix...

$$G = X^T X$$

$$X = [X_1 \quad X_2]$$

sampled

non-sampled

$$G = \begin{bmatrix} X_1^T \\ X_2^T \end{bmatrix} [X_1 \quad X_2] = \underbrace{\begin{bmatrix} X_1^T X_1 & X_1^T X_2 \\ X_2^T X_1 & X_2^T X_2 \end{bmatrix}}_C$$

NYSTROM APPROXIMATION

$$G = \begin{bmatrix} X_1^T \\ X_2^T \end{bmatrix} \begin{bmatrix} X_1 & X_2 \end{bmatrix} = \underbrace{\begin{bmatrix} X_1^T X_1 & X_1^T X_2 \\ X_2^T X_1 & X_2^T X_2 \end{bmatrix}}_C$$

$$\tilde{G}_k = C_k W_k^{-1} C_k^T = \begin{bmatrix} X_1^T X_1 & X_1^T X_2 \\ X_2^T X_1 & X_2^T X_1 W_k^{-1} X_1^T X_2 \end{bmatrix}$$

when #(sampled columns) = rank

$$\tilde{G}_k = C_k W_k^{-1} C_k^T = \begin{bmatrix} X_1^T X_1 & X_1^T X_2 \\ X_2^T X_1 & X_2^T X_2 \end{bmatrix}$$

STUFF YOU CAN DO WITH NYSTROM

matrix multiply

$$\mathbf{G} \mathbf{z} \approx \mathbf{C} \mathbf{W}^{-1} \mathbf{C}^T \mathbf{z}$$

STUFF YOU CAN DO WITH NYSTROM

(Kernel) least squares with ridge penalty

$$\min_x x^T G x - x^T b + \frac{1}{2} \|x\|^2$$

$$(G + I)x = b$$

$$x = (G + I)^{-1} b$$

using matrix inversion lemma

$$\underline{(I + G)^{-1}} \approx \underline{(I + CW^{-1}C^T)^{-1}} = I - C \underline{(W + C^T C)^{-1}} C^T$$

Big

Small

STUFF YOU CAN DO WITH NYSTROM

SVD

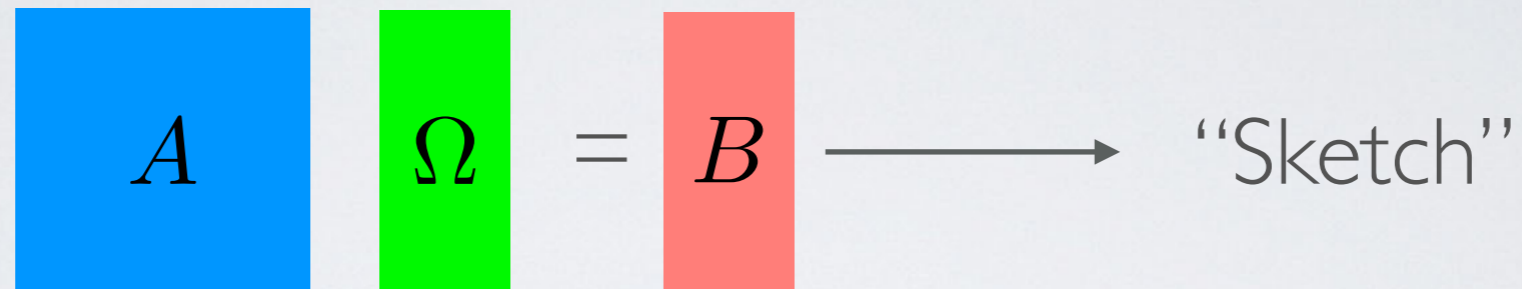
$$\begin{aligned} G &= CW^{-1}C^T \\ &\begin{array}{l} \text{QR} \downarrow \quad \searrow \\ = QRW^{-1}R^TQ^T \\ \underbrace{\hspace{10em}} \\ = Q\hat{W}Q^T \\ \text{SVD} \downarrow \\ = Q\hat{U}\Sigma\hat{V}^TQ^T \\ \underbrace{\hspace{4em}} \quad \underbrace{\hspace{4em}} \\ \searrow \quad \swarrow \\ = U\Sigma V^T \end{array} \end{aligned}$$

FOR GENERAL MATRICES?

Randomized SVD

Halko, Martins, Tropp, 2011

Sketch the matrix A



Orthogonalize

$$Q = \text{orth}(B)$$

Approximate A



Factorize small matrix

$$A \approx Q(\hat{U}\Sigma V^T)$$

$$A \approx U\Sigma V^T$$