# Shuhao Tan

Ph.D student at University of Maryland, College Park

08/2016-now

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# EDUCATION

- University of Maryland, College Park
  Department of Computer Science
  Ph.D student in Computer Science
  Research Area: Computational Geometry
- The Hong Kong University of Science and Technology 09/2012-06/2016
  School of Engineering, Department of Computer Science
  Bachelor of Engineering in Computer Science, Minor in Mathematics
  Academic Achievement Medal (About top 1% of the graduates)
  Straight A in all computer science courses
  First Class Honors (GPA over 3.5 out of 4.3)

# ACHIEVEMENTS

- Member of ACM/ICPC Programming Team 09/2016-06/2017 University of Maryland, College Park
   School rank 56<sup>th</sup> (out of 128 universities) in 2017 ACM/ICPC World Finals.
   Second runner-up (out of 177 teams) in 2016 ACM/ICPC Mid-Atlantic USA Regional Contest.
   Did all the coding at the contest.
- Member of ACM/ICPC Programming Team 09/2013-06/2016 *The Hong Kong University of Science and Technology* Gold Medal (top 10% of all teams) in 2015 ACM/ICPC Shanghai Regional Contest. School rank 7<sup>th</sup> in 2014 ACM/ICPC Taichung Regional Contest.

# **Personal Projects**

 Implemented a guided path tracer with reinforced learning based on ideas from https://cgl.ethz.ch/publications/papers/paperMue17a.php and https://arxiv.org/pdf/1701.07403.pdf.
 Applied Q-learning to estimate the incident radiance of the space, and guide the ray to high energy directions.

Course project for Computer Graphics. Available at: https://github.com/johnmave126/nori-740. Term essay available at: https://github.com/johnmave126/nori-740/raw/master/report.pdf

• Re-implemented a scalable parallel 3D FFT algorithm in http://dx.doi.org/10.1016/j.jocs.2015.12.001 from scratch.

Interleave computation and communication to increase performance. Project based on MPI. Available at https://bitbucket.org/johnmave126/714-fft

• Implemented an interactive web system for Film Society based on their user journeys. Implemented the frontend in HTML5/Javascript/CSS3 and a RESTful backend using Flask+peewee in Python with a MySQL-based storage.

# WORK EXPERIENCE

- Teaching Assistant 08/2017-now
  Department of Computer Science, University of Maryland, College Park
  Cooperating with instructors and other TAs to deliver introductory programming courses and algorithm
  courses.
- Google Summer of Code 06/2020-08/2020
  Contribute to CGAL(The Computational Geometry Algorithms Library) project.
  Worked on deciding simplicity of a curve on a surface up to homotopy.
  Pull Request could be found at https://github.com/CGAL/cgal/pull/4898
- Executive Committee Member at Film Society, HKUST. 03/2013-03/2014
  Designed and implemented an interactive website.
  Organized Video Workshops for members.

### **PUBLICATIONS**

- Computing Shapley Values for Mean Width in 3-D, arXiv:2002.05252, 2020
- A Spectral Bound on Small-set Expansion for a Directed Graph, Final Year Thesis, 2016

#### Skills

- Programming: Rust, C/C++, Python, JavaScript, ReasonML, Lua, MATLAB, Haskell
- Framework: MPI, OpenMP, Eigen, Intel TBB
- Machine Learning: PyTorch, Numpy
- Development Tools: CMake, Git