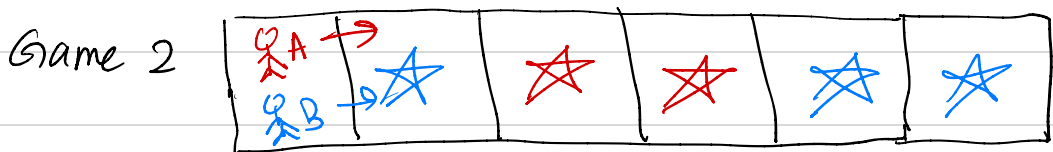


Consider the following two games played between A and B.

A and B are on a 1x6 grid of squares. They can move 1 or 2 squares to the right. They can pick the stars on the square they land on.

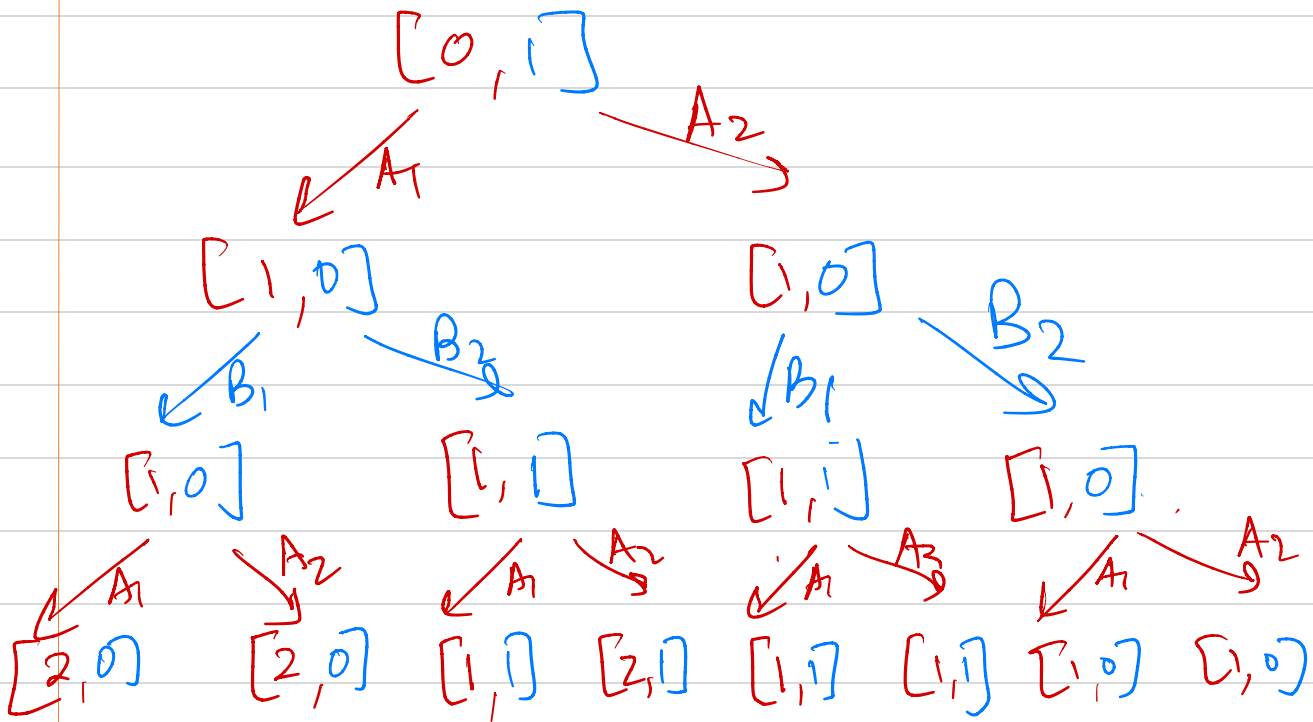


- * In game 1, anyone can pick any star.
- * In game 2, A can pick red stars and B can pick blue stars.

Game 1 is a min-max game. The heuristic graph is dependent on both player's actions.

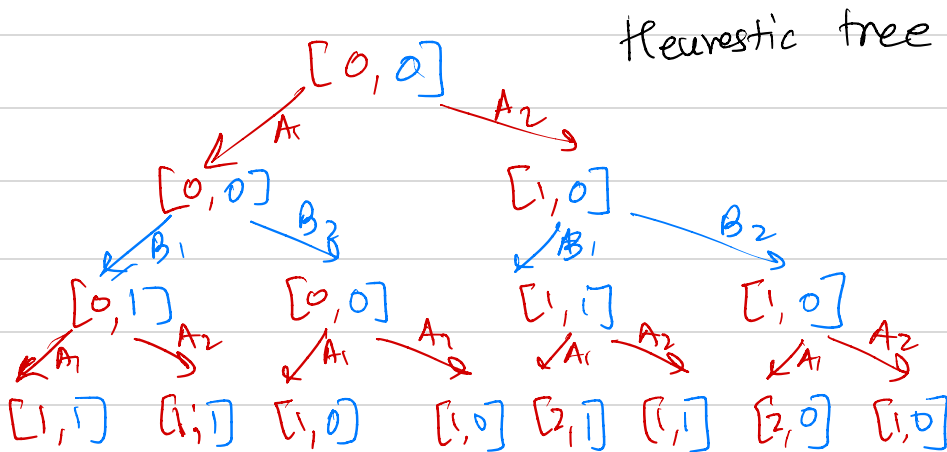
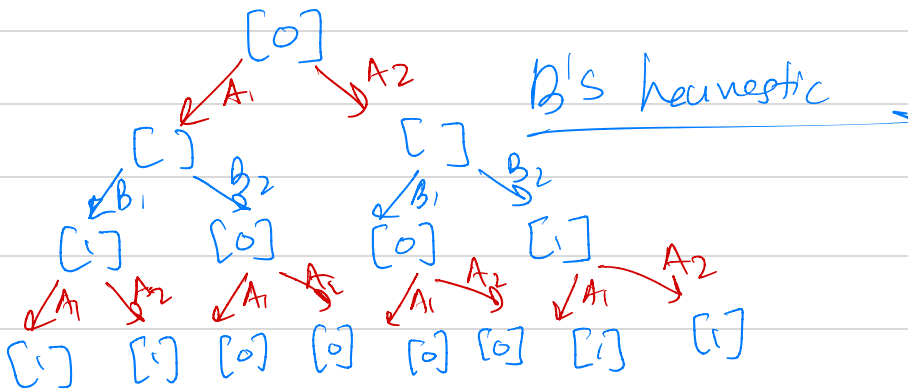
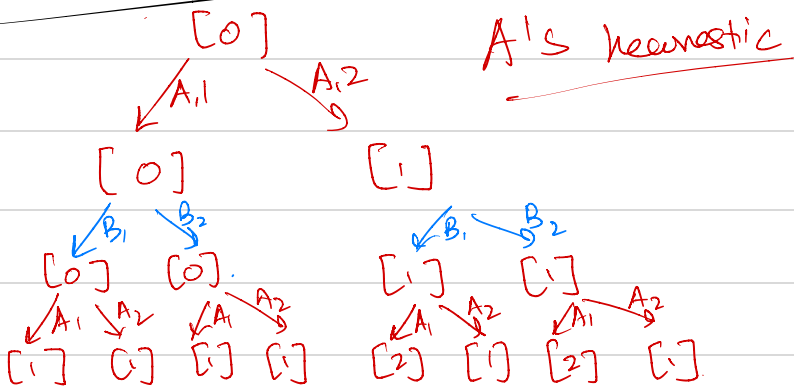
Game 2 has independent heuristics for both the players (p.t.o).

Game 1



The heuristic tree is depending on each others moves.

Game 2



The heuristic tree is a concatenation of two independent heuristics for two players.