

# CMSC 452 – P and NP Closure Properties

## 1 Closure Properties for P

The class P is closed under union, intersection, concatenation, and \*. We just show closure under concatenation and \*. Frankly, the only one that is interesting is \* since the others are rather easy.

**Theorem 1.** *Let  $L_1, L_2 \in P$ . Then  $L_1L_2 \in P$ .*

*Proof.* Let TM  $M_1$  decide  $L_1$  in time  $p_1(n)$  (a polynomial) and TM  $M_2$  decide  $L_2$  in time  $p_2(n)$  (a polynomial). Here is the code for determining if a string  $x \in L_1L_2$ .

1. Input string  $x$  of length  $n$ .
2. Look at all  $n + 1$  ways to split  $x$  into substrings  $y$  and  $z$ , where  $x = yz$ .
3. If  $y \in L_1$  (run  $M_1$  on  $y$ ) and  $z \in L_2$  (run  $M_2$  on  $z$ ) for some splitting of  $x$ , then output TRUE. Else, output FALSE.

How fast is this algorithm? We run  $M_1$  on strings of length  $0, 1, 2, \dots, n$  and  $M_2$  on strings of length  $0, 1, 2, \dots, n$ . (The string of length 0 is the empty string; note that if  $e \in L_1$  and  $x \in L_2$  then  $x \in L_1L_2$ .) We use O-notation to avoid having to deal with details and constants. The run time is bounded above by

$$O(p_1(0) + \dots + p_1(n) + p_2(0) + \dots + p_2(n)) \leq O(np_1(n) + np_2(n)).$$

Since  $p_1$  and  $p_2$  are polynomials,  $np_1(n) + np_2(n)$  is a polynomial. □

Theorem 1 is an illustration of why poly time is a good notion mathematically. Polynomials are closed under many operations (e.g., addition, multiplication), hence P is closed under many operations (e.g., concatenation). Classes like  $DTIME(n)$  and even  $DTIME(O(n))$  are thought to not be closed under concatenation and many other operations. (We do not know if they are.)

**Theorem 2.** *Let  $L \in P$ . Then  $L^* \in P$ .*

*Proof.* Let TM  $M$  decide  $L$  in time  $p(n)$  (a polynomial).

Given  $x$  of length  $n$  we want to know if  $x \in L^*$ . We could look at *every way* to break  $x$  up into substrings. That would not give a poly time algorithm since there are lots of ways to break up  $x$  (exercise: how many?).

We will actually solve a “harder” problem: given  $x$  of length  $n$ , determine for ALL prefixes of  $x$ , are they in  $L^*$ . This is helpful since when we are trying to determine if, say,

$$x_1 \cdots x_i \in L^*$$

we already know the answers to

$$e \in L^*$$

$$x_1 \in L^*$$

$$x_1x_2 \in L^*$$

⋮

$$x_1x_2 \cdots x_{i-1} \in L^*.$$

**Intuition:**  $x_1 \cdots x_i \in L^*$  IFF it can be broken into TWO pieces, the first one in  $L^*$ , and the second in  $L$ .

We now present the algorithm that will determine if  $x \in L^*$ . The array  $A[i]$  will store if  $x_1 \cdots x_i$  is in  $L^*$ .

```
input x of length n
A[1] = A[2] = ... = A[n] = FALSE
A[0] = TRUE
for i = 1 to n do
  for j = 0 to i-1 do
    # Use machine M to test for membership in L
    if A[j] and (x_{j+1}, ..., x_{i-1}) in L then
```

```

        A[i] = TRUE
    end
end
end
output A[n]

```

What is the runtime of the above algorithm? The only time that matters is the calls to  $M$ . There are  $O(n^2)$  calls to  $M$ , all on inputs of length  $\leq n$ , hence the runtime is bounded by  $O(n^2 p(n))$ . Since  $p(n)$  is a polynomial,  $n^2 p(n)$  is a polynomial.  $\square$

## 2 Closure Properties for NP

The class NP is closed under union, intersection, concatenation, and  $*$ . We just show closure under concatenation. Frankly, all of these are easy.

**Theorem 3.** *Let  $L_1, L_2 \in NP$ . Then  $L_1 L_2 \in NP$ .*

*Proof.* Since  $L_1 \in NP$  there exists set  $A_1$  in poly time  $q_1(n)$  and a poly  $p_1(n)$  such that

$$L_1 = \{x \mid (\exists y)[|y| = p_1(|x|) \wedge (x, y) \in A_1]\}$$

Since  $L_2 \in NP$  there exists set  $A_2$  in poly time  $q_2(n)$  and a poly  $p_2(n)$  such that

$$L_2 = \{x \mid (\exists y)[|y| = p_2(|x|) \wedge (x, y) \in A_2]\}$$

Given  $x$  we want to know if  $x \in L_1 L_2$ . Actually NO- we want evidence to VERIFY that  $x \in L_1 L_2$ . So we just need to know where the split happens and the corresponding  $y_1, y_2$ .

(NOTATION: below we use  $x_1, x_2$ . They are NOT the first two characters of  $x$ . They are strings.)

$$L_1 L_2 = \{x \mid (\exists x_1, x_2, y_1, y_2)[$$

- $x = x_1 x_2$
- $|y_1| = p_1(|x_1|) \wedge (x_1, y_1) \in A_1$
- $|y_2| = p_2(|x_2|) \wedge (x_2, y_2) \in A_2$

]]

Notice that

$$|x_1, x_2, y_1, y_2| \leq O(n + n + p_1(n) + p_2(n))$$

which is a poly in  $n$ . So the witness is short.

Noice that testig  $(x_1, y_1) \in A_1$  and  $(x_2, y_2) \in A_2$  takes times bounded by

$$O(q_1(n + p_1(n)) + q_2(n + p_2(n)))$$

which is a polynomial.  $\square$