

# Object Transfer Service

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## Overview: Object Transfer Service

- Object: **id** and mutable **value** // eg, page # and contents
- Service allows systems to share objects
  - acquire an object, change its value, release it
  - acquired value equals last-released value
- Objects “at rest” reside with users, not service // unlike lock
  - object's **owner**: user that currently holds it
  - object is **unowned** if it currently has no owner
  - objects have initial owners
  - user can acquire an object // blocking
  - service can request user for an object
  - user releases object only when requested

## ■ Parameters

- ADDR: set of addresses
- OID: set of object ids (**oids**)
- OVAL: possible values of an object
- $\{\text{initObjs}_j\}$ : oids of objects with user at  $j$

## ■ Main

- $\text{objs}_j \leftarrow \text{initObjs}_j$  // objects at user  $j$
- $\text{reqs}_j \leftarrow \text{set}()$  // objects requested by user  $j$
- $\text{val}_{\text{oid}}$ , for **unowned** oid // value of obj at last release
- $\text{return } \{v_j \leftarrow \text{sid}()\}$  // access system at  $j$

- $v_j.acq(oid)$  // acquire object and its value
  - ic { no ongoing  $v_j.acq(oid)$  and  $oid$  not in  $objs_j$  }
  - output  $rval$ 
    - oc {  $val_{oid}$  exists and  $rval = val_{oid}$  }
    - move  $oid$  from  $val$  to  $objs_j$
    - return  $rval$
- $v_j.rel(oid, oval)$  // release object and its value
  - ic {  $oid$  in  $objs_j$  and in  $reqs_j$  }
  - remove  $oid$  from  $objs_j$  and from  $reqs_j$
  - $val_{oid} \leftarrow oval$
  - oc { true }
  - return

- $v_j.rxReq()$  // rcv request for object
  - ic { no ongoing  $v_j.rxReq()$  }
  - output  $oid$ 
    - oc { (  $oid$  not in  $reqs_j$  ) and  
(  $oid$  in  $objs_j$  or ongoing  $v_j.acq(oid)$  ) }
    - add  $oid$  to  $reqs_j$
    - return  $oid$
- atomicity assumption: input parts and output parts

## Object transfer service: progress assumption

- every rel call returns
  - ongoing  $j.\text{rel}(x,v)$  *leads-to* no ongoing  $j.\text{rel}(x,v)$
- if a user wants an object then the owner is informed, provided the owner maintains an ongoing rxReq call
  - (  $\text{objs}_j$  not empty *leads-to* ongoing  $j.\text{rxReq}$  )  $\Rightarrow$   
(  $x$  in  $\text{objs}_j$  and ongoing  $k.\text{acq}(x)$  ) *leads-to*  $x$  in  $\text{reqs}_j$
- if a user wants an object then it gets it provided the owner rcvs a request and then releases the object
  - (  $x$  in  $\text{objs}_j$  and ongoing  $k.\text{acq}(x)$  *leads-to*  $x$  in  $\text{reqs}_j$  )  
and (  $x$  in  $\text{reqs}_j$  *leads-to*  $x$  not in  $\text{reqs}_j$  )  
 $\Rightarrow$  ( ongoing  $j.\text{acq}(x)$  *leads-to* no ongoing  $j.\text{acq}(x)$  )