#### Transformers, Profiling, and Performance Modeling Abhinav Bhatele, Daniel Nichols





### Announcements

- Assignment I
  - Due Feb. 25th at midnight
- Office hours (IRB 3119)
  - Tuesday (today) 2/18 3-4pm (zoom only)
  - Thursday 2/20 10-11am
- Groups due March 4th
- No class this Thursday





### Sequence Modeling

- Sequence modeling
- they are in some language/text distribution

P("There's no place like home") = 0.1P("There's is a place like home") = 0.08P("There's no home place like") = 0.0001

• Instead of the joint distribution, we can model conditional probabilities

$$P(x_{1:i}) = P(x_1)P(x_2 \mid x_1)P(x_3 \mid x_1, x_2) \cdots P(x_i \mid x_{1:i-1})$$



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• Given a sequence of values (i.e. tokens or words) we want to model the probability

#### Transformers

- Introduced in 2017, "Attention Is All You Need," Vaswani et. al.
  - Uses self-attention to model context



























- Determine how much tokens should "attend" to other tokens
- Consider a hashmap of our tokens





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- Consider a hashmap of our tokens





- Determine how much tokens should "attend" to other tokens
- Can be done in batches quite efficiently

Matrix multiplication gives query-key dot products



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K

#### • Create weights $(W_{q}, W_{k}, W_{v})$ using linear transformations $(Q=XW_{q}, K=XW_{k}, V=XW_{v})$



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K

#### • Create weights $(W_{q}, W_{k}, W_{v})$ using linear transformations $(Q=XW_{q}, K=XW_{k}, V=XW_{v})$

#### $O = \operatorname{softmax}(QK^T)$



- Determine how much tokens should "attend" to other tokens
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#### • Create weights $(W_{q}, W_{k}, W_{v})$ using linear transformations $(Q=XW_{q}, K=XW_{k}, V=XW_{v})$

#### $Attn = \operatorname{softmax}(QK^T)V$

### **Multihead Attention**

- Determine how much tokens should "attend" to other tokens
- Can be done in batches quite efficiently
- Compute multiple attentions and concatenate them
  - A projection matrix is used to project back to the model's embedding dimension









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Normalize each row i.e. sequence independently





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A two layer MLP, usually mapping to  $4^*C$  and then back





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Repeat the transformer block many times





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Normalize each row i.e. sequence independently







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### **Performance Metrics**

- Wall time
  - Fixed time-to-solution
- Time per batch
- Throughput
- Utilization
- Flops/s
- Peak memory used
- Parallel speedup and efficiency





### Flops/s

- Flops/s floating point operations per second
- Theoretical vs achieved
- Function of the algorithm, data, and hard
- Example: saxpy a\*x+y

flops = 2N



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### Flops/s

- Flops/s floating point operations per second
- Theoretical vs achieved
- Function of the algorithm, data, and hardware
- Example: matrix multiplication

flops = 2MPN





- Is code being bottlenecked by data loading or compute?
- Important for algorithm design, optimizations, and hardware selection
- Arithmetic intensity
  - Ratio of arithmetic instructions to bytes loaded
  - Property of algorithm

$$flops = 2N$$

$$traffic = \left[ (2 \text{ loads}) \left( 8 \frac{\text{bytes}}{\text{load}} \right) + (1 \text{ store}) \left( 8 \frac{\text{bytes}}{\text{st}} \right) \\ = 24N$$







- Is code being bottlenecked by data loading or compute?
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  - Ratio of arithmetic instructions to bytes loaded
  - Property of algorithm

$$flops = 2N$$
$$traffic = 24N$$
$$AI = \frac{flops}{traffic} = \frac{1}{12}$$







- Is code being bottlenecked by data loading or compute?
- Important for algorithm design, optimizations, and hardware selection
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  - Ratio of arithmetic instructions to bytes loaded
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$$flops = 2N^{3}$$

$$traffic = 4 \cdot 8 \cdot n^{2}$$

$$AI = \frac{n}{16}$$
The amound of per-  
dependent





![](_page_27_Figure_11.jpeg)

- Is code being bottlenecked by data loading or compute?
- Important for algorithm design, optimizations, and hardware selection
- Arithmetic intensity
  - Ratio of arithmetic instructions to bytes loaded
  - Property of algorithm
- Attainable performance
  - Hardware has peak performance  $\pi$  flops/s
  - Hardware has peak memory bandwidth β bytes/s

#### AttainablePerformance(AI) = min { $\pi, \beta \cdot AI$ }

![](_page_28_Picture_10.jpeg)

![](_page_28_Picture_13.jpeg)

- Is code being bottlenecked by data loading or compute?
- Important for algorithm design, optimizations, and hardware selection
- Arithmetic intensity
  - Ratio of arithmetic instructions to bytes loaded
  - Property of algorithm
- Attainable performance
- Roofline model

Usually applied to individual kernels, but can be applied to groups of operations as well

![](_page_29_Picture_9.jpeg)

![](_page_29_Figure_13.jpeg)

## An Example Roofline Model

#### • AI00

- 312 teraflops fp16 performance
- 1555 GB/s bandwidth
- Matrix Multiplication

Past N=3328 we are now compute bound

![](_page_30_Picture_6.jpeg)

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#### AttainablePerformance $(AI) = \min\left\{312, \frac{n}{16} \cdot 1.5\right\}$

![](_page_30_Figure_9.jpeg)

![](_page_30_Figure_10.jpeg)

• We recompute KV values when we run models in an autoregressive manner

![](_page_31_Figure_2.jpeg)

![](_page_31_Picture_3.jpeg)

• We recompute KV values when we run models in an autoregressive manner

![](_page_32_Figure_2.jpeg)

![](_page_32_Picture_3.jpeg)

![](_page_33_Figure_2.jpeg)

![](_page_33_Picture_3.jpeg)

Arithmetic intensity of KV calculation for new token

 $flops = 2 \cdot C^2 \quad traffic = 2 \cdot C^2$ 

AI = 1

![](_page_34_Picture_4.jpeg)

![](_page_34_Picture_5.jpeg)

![](_page_34_Figure_8.jpeg)

### **GPU Utilization**

- How effectively are you using your reso
- Occupancy
  - Ratio of active warps to total per SM
- Utilization
  - Percentage of samples where kernel is running
  - torch.cuda.utilization()

![](_page_35_Picture_7.jpeg)

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## **Parallel Scaling and Efficiency**

• Speedup

![](_page_36_Picture_2.jpeg)

![](_page_36_Picture_3.jpeg)

E

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n

![](_page_36_Figure_5.jpeg)

### Performance Space

#### Performance depends on more than just processor count

![](_page_37_Figure_2.jpeg)

![](_page_37_Picture_3.jpeg)

![](_page_37_Picture_5.jpeg)

![](_page_38_Figure_2.jpeg)

![](_page_38_Picture_3.jpeg)

### Weak Scaling

![](_page_39_Figure_2.jpeg)

![](_page_39_Picture_3.jpeg)

## Profiling

- PyTorch provides a profiler internally for measuring performance
- Simple python context
- <u>https://pytorch.org/docs/main/profiler.html</u>

with profile(activities=[ProfilerActivity.CPU], record\_shapes=True) as prof: with record\_function("model\_inference"): model(inputs)

![](_page_40_Picture_5.jpeg)

## Profiling

- PyTorch provides a profiler internally for measuring performance
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with profile(activities=[ProfilerActivity.CPU, ProfilerActivity.CUDA], record\_shapes=True, )as prof: with record\_function("model\_inference"): model(inputs)

![](_page_41_Picture_5.jpeg)

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#### on\_trace\_ready=torch.profiler.tensorboard\_trace\_handler(dir\_name)

Output for inspection in tensorboard

![](_page_41_Picture_12.jpeg)

![](_page_42_Picture_0.jpeg)

![](_page_42_Picture_1.jpeg)

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