

# CMsc 451 - Algorithm Design

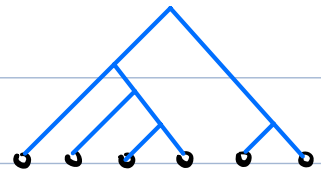
## Lecture 10 - DP: Chain Matrix Multiplication

### Dynamic programming for tree structures -

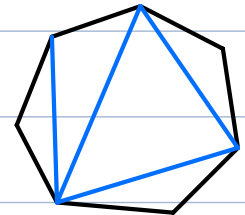
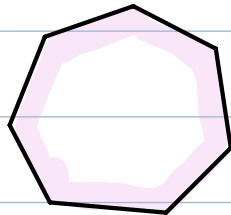
- Many optimization problems produce a tree structure as output

### Optimal:

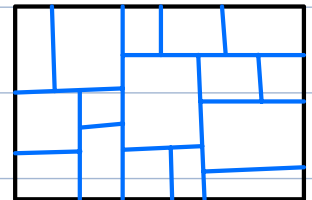
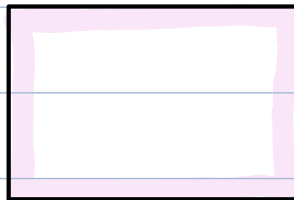
Binary search tree



Polygon triangulation



Quadtree or k-d tree

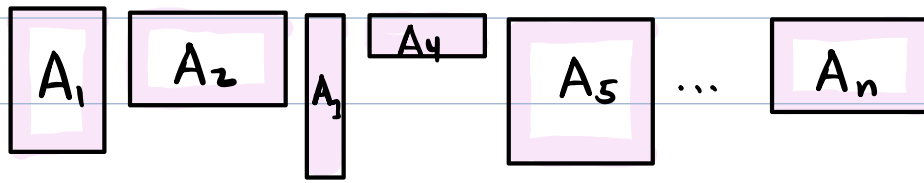


### Chain Matrix Multiplication -

A simple example of tree-based DP solutions.

**Problem:** Given a sequence of matrices (of various sizes), what is the best evaluation order?

$$A_1 \cdot A_2 \cdot \dots \cdot A_n$$



Facts:

- Matrix mult is associative, but not commutative

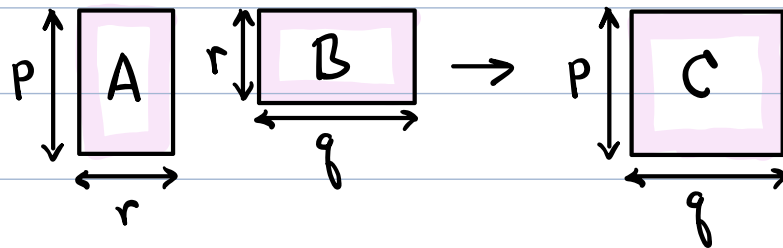
⇒ Can parenthesize as you like, but cannot change order

- To multiply:  $A \cdot B \rightarrow C$

A is  $p \times r$  ( $p$  rows,  $r$  columns)

B is  $r \times q$

C is  $p \times q$

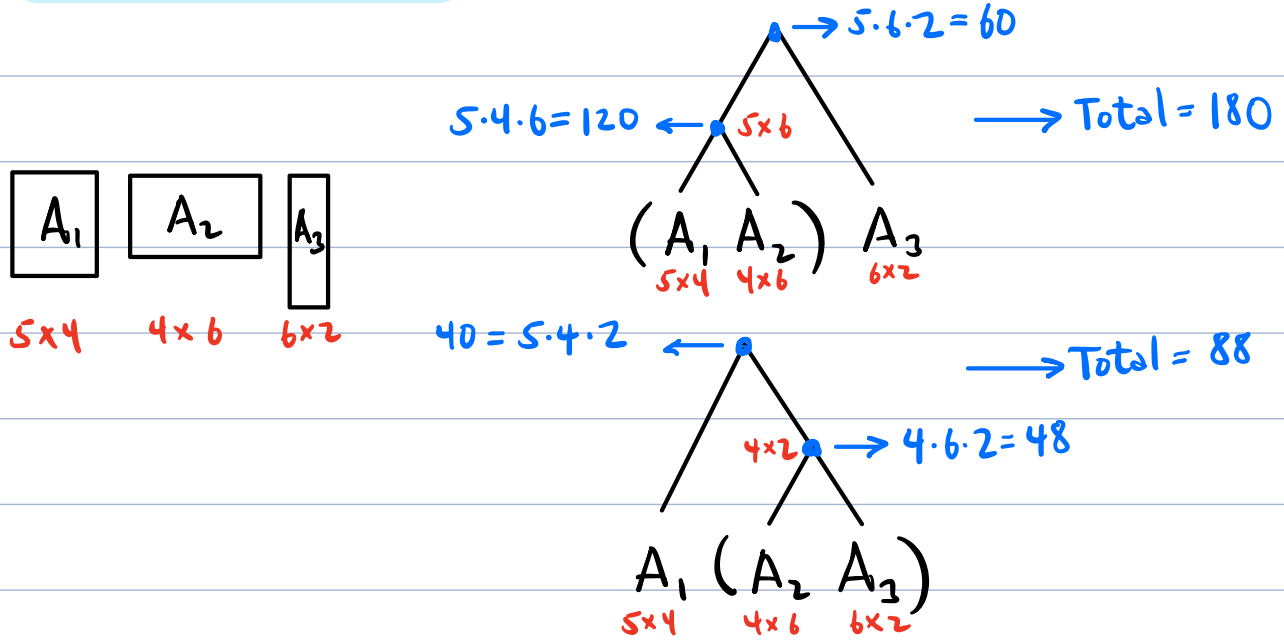


$$(p \times r)(r \times q) \rightarrow (p \times q)$$

$$\text{for } 1 \leq i \leq p, 1 \leq j \leq q, c_{ij} = \sum_{k=1}^r a_{ik} \cdot b_{kj}$$

- Time to multiply  $\sim p \cdot q \cdot r$  (simplified)

## Order matters:

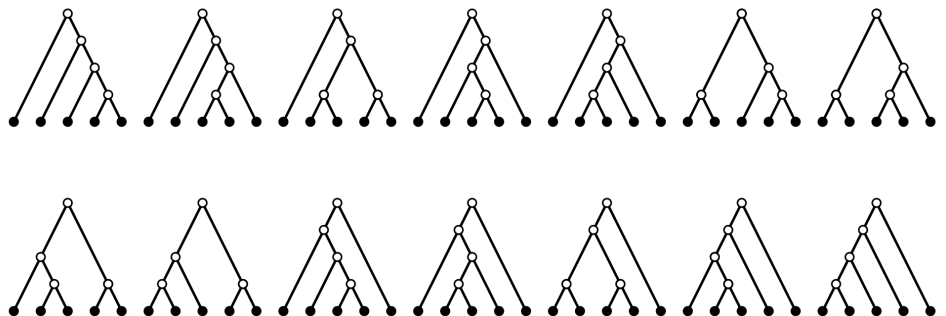


## Chain Matrix Mult Problem:

Given a seq. of matrices  $A_1, \dots, A_n$   
 presented by their dimensions  $\bar{p} = \langle p_0, p_1, \dots, p_n \rangle$   
 where  $A_i$  is  $p_{i-1} \times p_i$ , determine the  
 order of multiplications (binary tree)  
 that minimizes num. of ops.

## Brute force Solution?

- Enumerate all binary trees with  $n$  leaves
- Exponentially many!
- $n = 5$ :



- Number of possible parenthesizings:

$$P(n) = \begin{cases} 1 & \text{if } n=1 \\ \sum_{k=1}^{n-1} P(k) \cdot P(n-k) & n \geq 2 \end{cases}$$

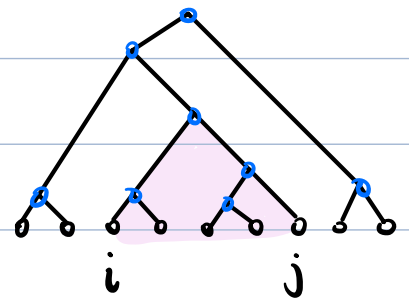
Solution is related to famous combinatorial function, Catalan Numbers.  $P(n) = C(n-1)$

$$C(m) = \frac{1}{m+1} \binom{2m}{m} \approx \frac{4^m}{m^{3/2} \sqrt{\pi}}$$

Aside: Named for Eugène Catalan (1800's) but originally discovered in 1730's by Mongolian mathematician/astronomer Ming Antu.

### DP Solution to Chain Matrix Mult:

- How to form subproblems for partitioning problems?



- For  $1 \leq i \leq j \leq n$ , let

$$A(i, j) = A_i \cdot A_{i+1} \cdots A_j$$

$$M(i, j) = \text{min. num. of ops to compute } A(i, j)$$

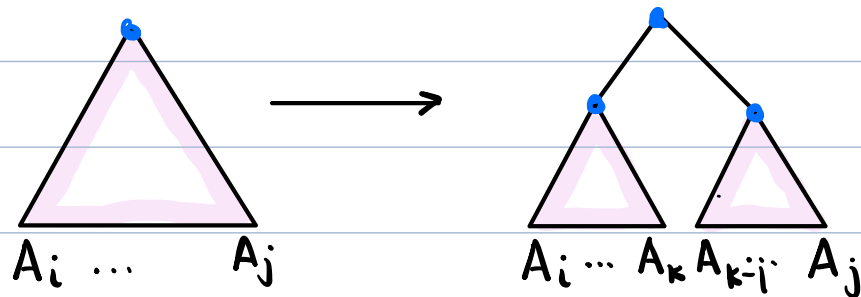
- Goal:  $M(1, n)$

## Deriving the recursive formulation:

- $A(i,i) = A_i$  - trivial (no ops. needed)
- Assume  $i < j$

$$\begin{array}{c} A_i \cdot A_{i+1} \cdots A_j = A(i,j) \\ \color{red} p_{i-1} \times p_i \quad p_i \times p_{i+1} \cdots p_{j-1} \times p_j \quad \color{red} p_{i-1} \times p_j \\ \color{red} \uparrow \quad \color{red} \uparrow \\ \color{red} \cdots \end{array}$$

- Where's the top split?



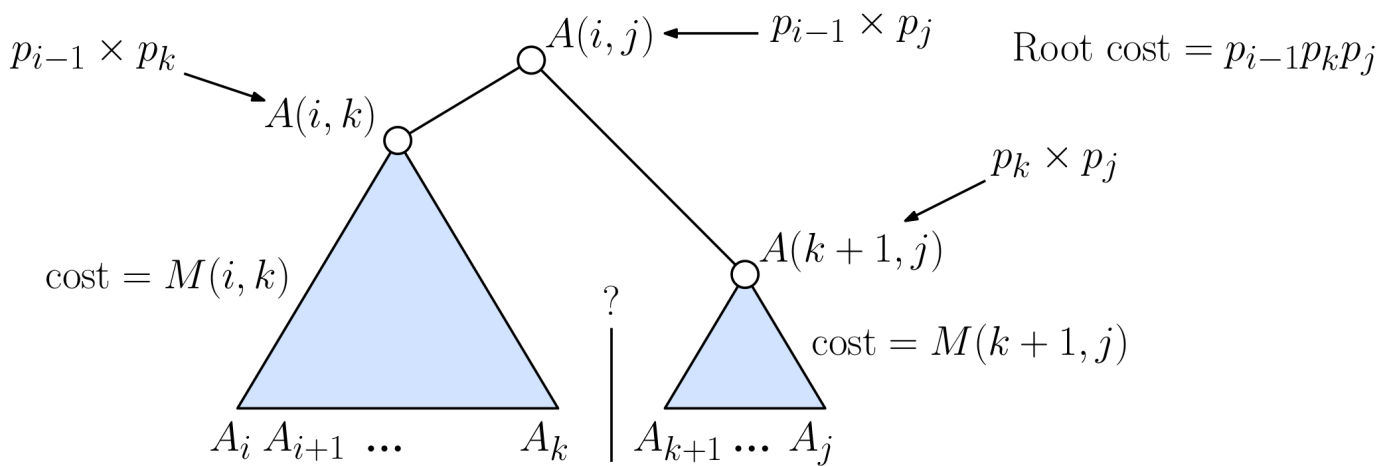
$$\begin{array}{l} (A_i \cdots A_j) = (A_i \cdots A_k)(A_{k+1} \cdots A_j) \text{ for } i \leq k \leq j-1 \\ A(i,j) = A(i,k) \cdot A(k+1,j) \end{array}$$

### Issues:

- ① Where to split? (value of  $k$ )
- ② Cost to compute  $A(i,k) + A(k+1,j)$ ?
- ③ How many ops for last multiplication?

## Answers:

- ① DP credo - Try all  $k$ . Take the best
- ② Princip. of Optimality - Best possible  
 $M(i, k) + M(k+1, j)$
- ③  $A(i, k)$  is  $p_{i-1} \times p_k$   
 $A(k+1, j)$  is  $p_k \times p_j$   
 $A(i, k) \cdot A(k+1, j)$  takes  $p_{i-1} \cdot p_k \cdot p_j$  ops



Recursive DP formulation: for  $1 \leq i \leq j \leq n$

$$M(i, j) = \begin{cases} 0 & \text{if } i=j \\ \min_{i \leq k \leq j-1} \{ M(i, k) + M(k+1, j) + p_{i-1} p_k p_j \} & \text{if } i < j \end{cases}$$

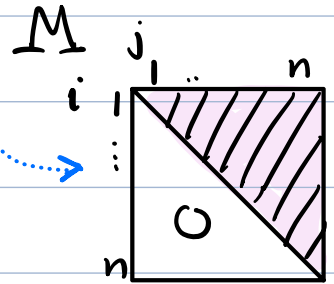
Final answer is  $M(1, n)$

## Memoized Implementation:

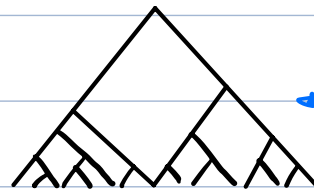
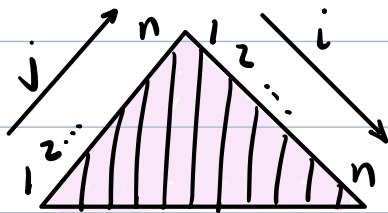
- Array  $M[i,j]$ ,  $1 \leq i \leq j \leq n$

- Upper triangular

- Init:  $M[i,j] = -1$  (undef.)



- In our pictures we'll rotate it:

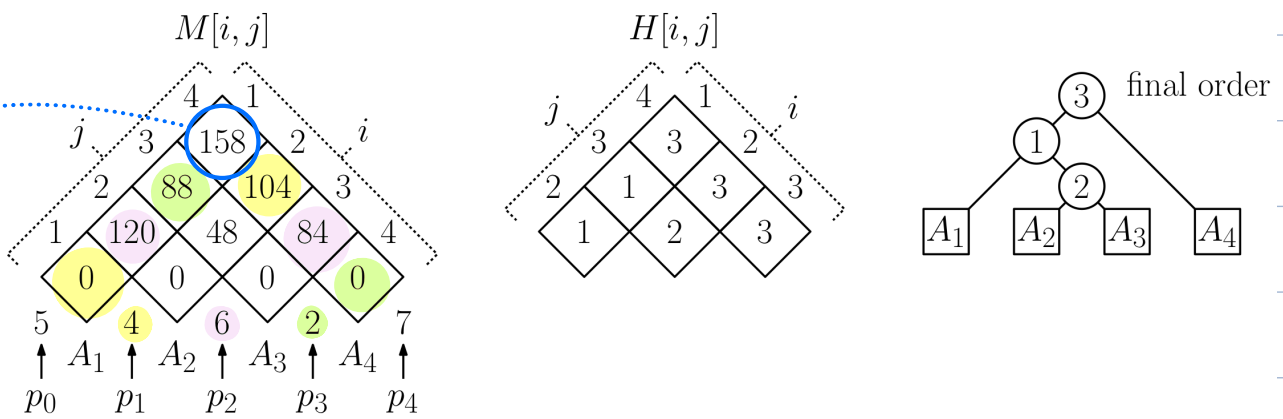


so it looks more like a tree.

- Hooks -  $H[i,j]$  stores optimal split index  $k$

```
memo-cmm(i, j) // Memoized CMM
if (M[i,j] = -1) // undefined?
  minCost ← +∞
  for (k ← i to j-1) // try all splits
    cost ← (memo-cmm(i, k) + memo-cmm(k+1, j)
            + p[i-1] * p[k] * p[j]) // cost
    if (cost < minCost) // new best cost?
      minCost ← cost // ... save it
      H[i,j] ← k // ... save split index
  M[i,j] ← minCost // save final cost
return M[i,j]
```

## Example:



$M[1, 4] = \min:$

$$(k=1) \quad M[1, 1] + M[2, 4] + p_0 \cdot p_1 \cdot p_4 = 0 + 104 + 140 = 244$$

$$(k=2) \quad M[1, 2] + M[3, 4] + p_0 \cdot p_2 \cdot p_4 = 120 + 84 + 210 = 414$$

$$(k=3) \quad M[1, 3] + M[4, 4] + p_0 \cdot p_3 \cdot p_4 = 88 + 0 + 70 = 158$$

best split

min

$$\begin{aligned} M[1, 4] &\leftarrow 158 \\ H[1, 4] &\leftarrow 3 \end{aligned}$$

## Correctness:

- Follows from correctness of DP formulation

## Running Time:

- $O(n^2)$  table entries
- Each takes  $O(j-i+1) \leq O(n)$  time to compute
- Total:  $O(n^3)$





## Extracting the Final Sequence:

- So far we only compute the opt. cost
- To extract final sequence - use hooks
- Recall -  $H[i,j]$  stores best split for  $A_i \dots A_j$
- $A(i,j) = A_i A_{i+1} \dots A_j$   
 $= (A_i \dots A_k) (A_{k+1} \dots A_j)$   
where  $k = H[i,j]$
- Continue splitting until  $i=j$ ,  $A(i,i) = A_i$

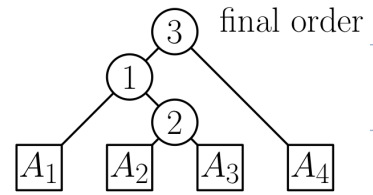
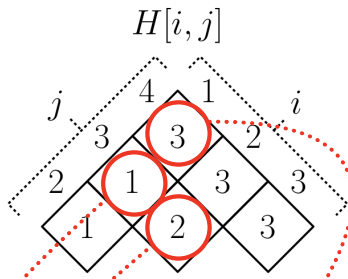
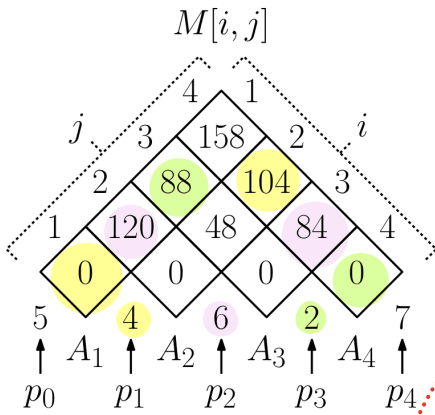
```
do-mult(i, j) // multiply  $A_i \dots A_j$  optimally
  if (i=j) return  $A_i$  // basis - one matrix
  else
    k ←  $H[i,j]$  // opt split index
    X ← do-mult(i, k) //  $X \leftarrow A_i \dots A_k$ 
    Y ← do-mult(k+1, j) //  $Y \leftarrow A_{k+1} \dots A_j$ 
    return  $X \cdot Y$  // final product
```

Initial call:  $\text{do-mult}(1, n)$

Running time:

- $O(n)$  to extract opt. evaluation tree
- $O(M[1,n])$  to perform multiplications

# Example:



$$\begin{aligned}
 A_1 \dots A_4 &= \\
 &\xrightarrow{H[0,4]=3} (A_1 \dots A_3)(A_4) \\
 &\xrightarrow{H[1,3]=1} ((A_1)(A_2 \dots A_3))(A_4) \\
 &\xrightarrow{H[2,3]=2} ((A_1)((A_2)(A_3)))(A_4)
 \end{aligned}$$

## Bottom-Up Implementation:

- Normally this is an easy extension. Just fill table row by row.
- Doesn't work!

E.g., Computing  $M[2,5]$  accesses  $\begin{cases} M[2,2] & M[3,5] \\ M[2,3] & M[4,5] \\ M[2,4] & M[5,5] \end{cases}$

	1	2	3	4	5
1					→
2		○	○	○	○
3					○
4					○
5					○

} not yet computed!

Trick: Compute entries diagonal by diagonal, working out from main diagonal.

	1	2	3	4	5
1	•				
2		•			
3			•		
4				•	
5					•

Coding this is a bit tricky. (Think about it)

Recall:  $1 \leq i \leq j \leq n$  (upper triangular)

Main = 1 <sup>st</sup> diagonal: $[1,1] [2,2] \dots [n,n]$	$\Rightarrow j-i+1=1$
2 <sup>nd</sup> diagonal: $[1,2] [2,3] \dots [n-1,n]$	$\Rightarrow j-i+1=2$
3 <sup>rd</sup> diagonal: $[1,3] [2,4] \dots [n-2,n]$	$\Rightarrow j-i+1=3$
⋮	
n <sup>th</sup> diagonal: $[1,n]$	$\Rightarrow j-i+1=n$

Let  $l = j - i + 1$  = which diagonal

$l$  runs from 1 (main diag) to  $n$  (corner)

$i = 1, 2, \dots, n-l+1$

$j = i + l - 1$  ↪ chosen so that  $j \leq n$

```

bottom-up-cmm () // bottom-up CMM
for (i ← 1 to n) M[i,i] = 0 // basis-main diag.
for (l ← 2 to n) // l = diagonal number
  for (i ← 1 to n-l+1)
    j ← i+l-1 // pick j so j-i+1 = l
    minCost ← ∞
    for (k ← i to j-1)
      minCost ← min (minCost,
        M[i,k] + M[k+1,j] + pi · pk · pj)
    M[i,j] ← minCost
return M[1,n]

```

same as before

Smaller  $j-i$  differences  
so entry is defined

Running Time:

$O(n^3)$  - 3 nested loops

- Each in range  $1..n$

Summary:

- $O(n^3)$  DP algorithm for chain matrix mult
- Explory of DP's that build hierarchies
- Example: Optimum binary search tree