

CMSC 417: Computer Networks

Spring 2025

List of topics:

The following is a list of topics intended to be covered in this course. Minor adjustments may be made as needed. Exam syllabi will be based on topics discussed in class. The referenced chapters serve as guidelines only; many concepts covered in each topic may extend beyond these chapters.

(A) Topics covered before third-term exam #1

1. Networks Overview (Chapter 1)
 - a) Basic components of a computer network (Section: 1.2)
 - b) Interconnection, internet, the Internet (Section: 1.2)
 - c) Importance and challenges of computer networks (Refer to class slides and notes)
 - d) Network architecture, abstractions, and protocol stacks/layers (Section: 1.3)
 - e) Resource sharing, Circuit switching and packet switching (Section: 1.2.3)
 - f) Network edge and network core (Refer to class slides and notes)
 - g) Access networks (Refer to class slides and notes)
 - h) Failures, delay, throughput, bandwidth, delay x bandwidth (Section: 1.2.4, 1.5)
2. Routing Protocols (Chapter:3, Section: 3.4)
 - a) Network as a graph (Section: 3.4.1)
 - b) Distance Vector Routing (Section: 3.4.2)
 - c) Link State Routing (Section: 3.4.3)
3. Internet Protocol (IP) (Chapter:3, Section: 3.3)
 - a) Data plane and control plane (Refer to class slides and notes)
 - b) IP datagram format (Section: 3.3.2)
 - c) Fragmentation and reassembly (Section: 3.3.2)
 - d) IPv4 address (Section: 3.3.3)
 - e) IP datagram forwarding (Section: 3.3.4)
 - f) Subnetting (Section: 3.3.5)

Discussions of “problem solving” on:

- a) Network delay, throughput, bandwidth
- b) IP addresses and Subnetting
- c) IP fragmentation and reassembly

(B) Topics covered after third-term exam #1 and before third-term exam #2

1. Internet Protocol (IP) (Chapter:3, Section: 3.3) (Continued.)
 - a) Classless addressing and CIDR (Section: 3.3.5)
 - b) ARP protocol (Section: 3.3.6)
 - c) DHCP protocol (Section: 3.3.7)
 - d) Private address spaces and NAT protocol (Refer to class slides and notes)
 - e) ICMP protocol (Section: 3.3.8, for Ping and Traceroute refer to class slides)
 - f) Virtual networks and tunnels (Section: 3.3.9)
2. Transport layer multiplexing and demultiplexing (Class slides, Section: 5.1)
3. UDP protocol (Section: 5.1)
4. TCP protocol (Chapter 5)
 - 3.1 Reliable byte stream (Section: 5.2)
 - 3.2 Packet format, flags, sequence number (Section: 5.2.2, 5.2.3)

- 3.3 ARQ protocols: Stop-&-Wait, Sliding window (Class slides, Section: 5.2.4)
- 3.4 Cumulative ACK (Class slide, Section: 6.3.2, 6.3.3)
- 3.5 TCP flow control (Section: 5.2.4)
- 3.6 Silly-window syndrome, Nagle's algo (Section: 5.2.5)
- 3.7 Karn-Partridge algo (Section: 5.2.6)
- 3.8 Congestion control (Chapter: 6)
 - 3.8.1 AIMD protocol (Section: 6.3.1)
 - 3.8.2 Drop-tail FIFO queue (Section: 6.2.1)
 - 3.8.3 Slow start (Section: 6.3.2)
 - 3.8.4 Fast retransmit (Section: 6.3.3)

Discussions of "problem solving" on:

- a) IP addresses, Subnetting, and CIDR
- b) Throughput calculation for ARQ protocols
- c) Calculating Advertised_window
- d) Observing Congestion-window behavior

(C) Topics covered after the third-term exam #2

Transport layer, link layer, BGP, and application layer protocols (Class slides and text book chapters 5, 6, 2, 3, 4, & 9)

- 1. TCP variants and Router assisted congestion control (Chapters 5 & 6)
- 2. Link layer protocols (Chapters 2, 3, & 4)
 - 2.1 Types of links (Class slides)
 - 2.2 Link layer address, address resolution protocol (Class slides)
 - 2.3 Medium access protocols, CSMA (Class slides)
 - 2.4 Ethernet: Architecture, medium access (CSMA/CD) (Section 2.6)
 - 2.5 Repeater, hub, switch, bridge, router (Class slides)
 - 2.6 Wireless LANs, WiFi protocol (Section 2.7)
 - 2.7 Bluetooth, WiMax, Cellular Networks (Section 2.7 and class slides)
 - 2.8 Mobility in wireless networks (Section 4.5)
- 3. Intra-AS routing and Inter-AS routing, BGP protocols (Section 4.1.2 and class slides)
- 4. Security issues in BGP networks (class slides)
- 5. Application layer protocols (Chapter 9)
 - 5.1 Architecture (Class slides)
 - 5.2 Web and HTTP (Section 9.1)
 - 5.3 Email (Section 9.1)
 - 5.4 DNS (Section 9.3)

Discussions of "problem solving" on:

- a) Ethernet, CSMA/CD
- b) Wireless channel sharing
- c) Repeater, hub, switch, bridge, router
- d) BGP protocol and attacks
- e) DNS