



University of Maryland College Park
Dept of Computer Science
CMSC131 Spring 2011
Midterm II

First Name (PRINT): _____

Last Name (PRINT): _____

University ID: _____

Section/TAName: _____

I pledge on my honor that I have not given or received any unauthorized assistance on this examination.

Your signature: _____

Instructions

- *This exam is a closed-book and closed-notes exam.*
- *Total point value is 100 points.*
- *The exam is a 50 minutes exam.*
- *Please use a pencil to complete the exam.*
- ***WRITE NEATLY.*** *If we cannot understand your answer, we will not grade it (i.e., 0 credit).*

Grader Use Only

| | | | |
|--------------|-------------------------------|-------|--|
| #1 | Problem 1 (General Questions) | (16) | |
| #2 | Problem 2 (Memory Map) | (8) | |
| #3 | Problem 3 (Parsing/Exception) | (20) | |
| #4 | Problem 4 (Class Definition) | (56) | |
| Total | Total (100) | (100) | |

Problem 1 (16 pts)

1. (1 pt) Name one class discussed in class that is immutable. _____
2. (1 pt) When should we define a method as static?
3. (1 pt) What is the default value of reference instance variables of a class? _____
4. (2 pts) When is space for a local integer variable allocated and when is it recovered?
5. (2 pts) Why do we never use == to compare floating point numbers?
6. (1 pt) When is the finally block associated with exceptions executed?
7. (1 pt) In which area of memory are objects created? _____
8. (1 pt) When should we define a constant as a static constant? In other words, when should we use **static final** vs. **final** while defining a constant?
9. (6 pts) Based on the following class, indicated whether the statements below are valid or invalid. Circle your answer.

```
public class Computer {  
    private String make;  
  
    public Computer(String makeIn) { make = makeIn; }  
    public void setMake(String makeIn) { make = makeIn; }  
    public static void info() { System.out.println("Computer Sys"); }  
}
```

- a. `Computer c1 = new Computer("sun");` `// VALID / INVALID`
 `c1.setMake("mars");`
- b. `Computer c2 = null;` `// VALID / INVALID`
 `c2.setMake("moon");`
- c. `Computer c3 = new Computer("earth");` `// VALID / INVALID`
 `Computer.setMake("saturn");`
- d. `Computer c4 = new Computer("venus");` `// VALID / INVALID`
 `c4.info();`
- e. `Computer c5 = new Computer("jupiter");` `// VALID / INVALID`
 `c5.make = "uranus";`
- f. `Computer.info();` `// VALID / INVALID`

Problem 2 (8 pts)

Draw a memory diagram showing both the stack and the heap at the moment this program reaches the point marked **/* HERE */**

```
public class MemoryMap {
    public static void filter(StringBuffer state, int by) {
        state.append("now");
        by = 333;
        process(state, by);
    }

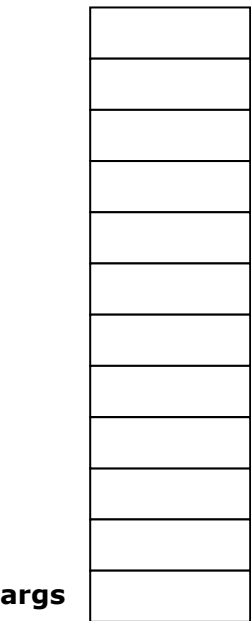
    public static void process(StringBuffer first, int last) {
        first = null;
        last = 200;
        /* HERE */
    }

    public static void main(String[] args) {
        StringBuffer orig = new StringBuffer();
        orig.append("cold");

        int val = 100;
        filter(orig, val);
    }
}
```

Stack

Heap



Stack Bottom

Problem 3 (20 pts)

The method **getMemorySize** takes a string as a parameter that represents the amount of memory present in a high definition camera. The string always starts with the letters **H** and **D**, and is followed by a number. The following are some examples of valid strings: “HD100”, “HD2000”, “HD2”, “HD20500”, etc. The method returns the number (an integer) that follows “HD” in the string. For this problem you can assume the caller will provide a valid string or null. If null is provided, the method will throw an `IllegalArgumentException` with the message “Invalid String”. For this problem:

1. Implement the `getMemorySize` method.
2. Complete the main method provided below so the exception is handled and the message “Invalid String” is printed (using `System.out.println`) when the exception takes place.
3. Remember that the method `charAt()` returns the character at a particular position in a string.

```
public class Utilities {
    static Scanner sc = new Scanner(System.in);

    public static void main(String[] args) {
        // You must complete so exception is handled

        String val = sc.nextLine();

        System.out.println(getMemorySize(val));

    }

    public static int getMemorySize(String memType) {
        // You must write
```


Problem 4 (56 pts)

Implement a class named **BillBoard** according to the specifications below.

1. The class has the following private instance variables:
 - a. **message** → String variable
 - b. **cost** → integer variable
2. All the methods in the class are public, except the method **validMessage** that is private. A description of each method follows:
 - a. **validMessage** → Takes as parameter a string. The method returns true if the string parameter represents a valid message. A valid message is different from null and it has at least 3 characters.
 - b. **Constructor** → Takes two parameters: a string and an integer. If the string parameter represents a validMessage, the instance variables will be initialized using the parameter values. You must use the previous **validMessage** method to validate the string. If the string parameter is invalid, the message instance variable will be initialized to “NOMessage” and the cost to 10.
 - c. **Constructor** → Takes a string as a parameter. It initializes the cost to 20. You **MUST** use “this” in order to call the constructor you previously defined otherwise you will not get any credit.
 - d. **Copy Constructor**
 - e. **getMessage** → Get method for the message instance variable.
 - f. **toString()** → Returns a string with the message followed by the cost (separated by one space).
 - g. **equals()** → Two objects are equal if they have the same message. The method should return false if null is provided as a parameter value.

