#### Note

- This homework is more like a take-home exam. Your solution should meet the requirements of exam 1 solution. It will be graded in the same way. It will have much higher weight than other homeworks.
- You cannot ask questions about how to proceed, whether you are on the right track, etc. You can "translate" such questions to exam 1 solution, and we will answer those.
- You can do this homework individually or with one partner. It's entirely up to you. Can't find a partner? Not happy with your partner? Want to leave your partner? Not my concern.
- Your solution should be neat and readable.

# Problem 1 [30 points]

This program below is a variation of the Otway-Reese protocol. It has an attacker, kdc Z, client A and server B. The attacker can read-write the channel and get A's old password (only when A is between sessions).

Attacker() {  $\alpha$ ; // initially has A, B, Z, all programs // functions executable by attacker function rChan { $\alpha \leftarrow$  chan;} // read chan function wChan(x) {chan  $\leftarrow$  x;} // write chan function getPwdA() { // get A.key iff A.t at 1 if (A.t at 1) {  $\alpha$ .append(A.key); A.key  $\leftarrow$  Z.keyA  $\leftarrow$  random(); }

Kdc(Z, A, B, kAZ, kBZ) { // atomicity points: 1 keyA  $\leftarrow$  kAZ; keyB  $\leftarrow$  kBZ; t  $\leftarrow$  startThread(client()); return; function kdc() {

```
Client(A, Z, B, kAZ) { // atomicity points: 1, 2

key \leftarrow kAZ;

t \leftarrow startThread(client());

return;

function client() {

while (true) {

1: nL \leftarrow random();

tx([A,B,1, enc(key, [A,B,nL])]);

2: msg \leftarrow rx([B,A,.]);

x \leftarrow dec(key, msg[2]);

if (x.size = 2) and x[0] = nL) {

kAB \leftarrow x[1];

hst.append([A,kAB]);

tx([A,B,2, enc(kAB,'HELL0')]);
```

```
} } }
```

}

```
Server(B, Z, A, kBZ) { // atomicity points: 1,2,3
   key \leftarrow kBZ;
   t ← startThread(server());
   return:
    function server() {
       while (true) {
      1: msg \leftarrow rx([A,B,1,.]);
          nL \leftarrow random();
          tx([B,Z, enc(key,[A,B,nL,msg[3]])];
      2: msg \leftarrow rx([Z,B,\ldots]);
          x \leftarrow dec(key,msg[3]);
          if (x.size = 2 and x[0] = nL) {
              kAB \leftarrow x[1];
              hst.append([B,1,kAB]);
              tx([B,A,msg[2]]);
      3:
              msg \leftarrow rx([A,B,2,.]);
              if (dec(kAB,msg[3]) = 'HELLO')
                 hst.append([B,2,kAB]);
```

### Problem 1 (cont)

#### Part a.

Does Inv  $A_1$  hold, where

 $A_1$ : ((j in hst.keys) and j > 0 and hst[j] = [A,p])  $\Rightarrow$  hst[j-1] = [B,1,p]

If yes, assume that A appends [A,p] to hst at time  $t_0$  and prove that [B,1,p] is the last entry in hst just before  $t_0$ . If no, come up with a counter-example evolution, i.e., ending in a state where  $A_1$  does not hold.

### Part b.

Does Inv  $A_2$  hold, where

 $A_2$ : ((j in hst.keys) and j > 0 and hst[j] = [B,2,p])  $\Rightarrow$  hst[j-1] = [A,p]

If yes, assume that B appends [B,2,p] to hst at time  $t_0$  and prove that [A,p] is the last entry in hst just before  $t_0$ . If no, come up with a counter-example evolution, i.e., ending in a state where  $A_1$  does not hold.

(**Hint:** *Inv*  $\psi$ (A.key) may hold. *Inv*  $\psi$ (B.key) may not hold.)

## Problem 2 [30 points]

Repeat problem 1 after changing the kdc-to-server message to include the response to A inside the response to B. The change can be made as follows:

```
• In function kdc
```

```
. . .
                                                                             . . .
                                                                             rA \leftarrow enc(keyA, [nA, kAB]);
          rA ← enc(keyA,[nA,kAB]);
          rB \leftarrow enc(keyB, [nB, kAB]);
                                                      becomes
                                                                             rB \leftarrow enc(keyB, [nB, kAB, rA]);
          tx([Z,B,rA,rB]);
                                                                             tx([Z,B,rB]);
          . . .
                                                                             . . .
• In function server
                                                                             . . .
     2: msg \leftarrow rx([Z,B,.,.]);
                                                                        2: msg \leftarrow rx([Z,B,.]);
          x \leftarrow dec(key,msg[3]);
                                                                             x \leftarrow dec(key,msg[2]);
          if (x.size = 2 and x[0] = nL) {
                                                                             if (x.size = 3 \text{ and } x[0] = nL) {
                                                      becomes
          . . .
                                                                             . . .
          tx([B,A,msg[2]]);
                                                                             tx([B,A,x[2]]);
          . . .
                                                                             . . .
```