## Announcements

- Reading Chapter 13
- Project #5 handout available
- Midterm #2 is Thursday
  - Updated list of books chapters covered is on web page.



CMSC 412 – S14 (lect 19)

## Access Times

- Seek: Move disk arm over appropriate track
  - Seek times vary depending on locality
  - Times are order of milliseconds
- Rotational delay: Wait until desired information is under disk arm
  - A disk that rotates at 10,000 RPM will take 6.0 ms to complete a full rotation
  - Improving only a few percent per year
- Transfer time: time taken to transfer a block of bits
  - Minimum transfer is one sector
  - Depends on recording density of track, rotation speed, block size
  - Achieved transfer rate for many blocks can also be influenced by other system bottlenecks (software, hardware)
  - Rates range from 2 to 40 MB per second

## Solid State Disks (SSD)

- Random Access nearly as fast as sequential
- Limited number of writes to a sector possible
  - Controller needs to move things around
- Implemented to provide same HW interface as disks
  - IDE and SCSI attached
- Long Term reliability of media still unknown
  - Will they be readable if idle for 5-10 years?