

Announcements

- Reading Chapter 13
- Midterm #2 was returned
 - Mean 73 (standard deviation 15)
 - Last day for re-grade requests is Tuesday 4/27/10 (11:59 PM)

UNIX Shell and Current Directory

- **Current Directory**

- Maintained on a per process basis by kernel
- System Calls: get/set the current directory
- Open system Call
 - File name checked and if it lacks a leading /, pre-pend cwd onto path

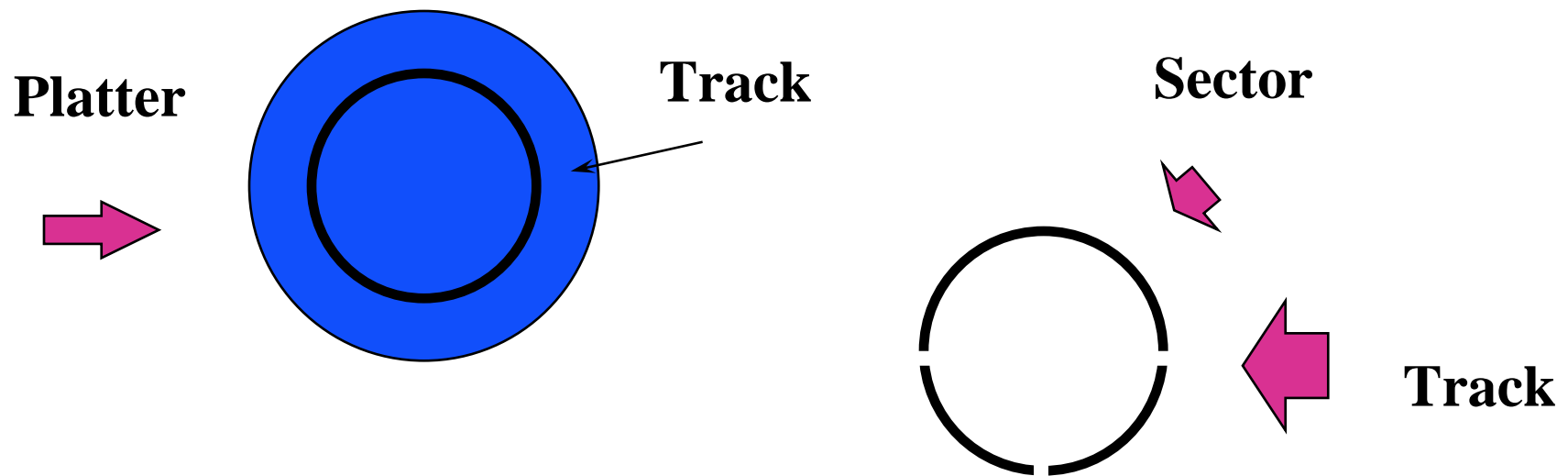
- **Shell (file path)**

- Entirely implemented in user space
- PATH Environment variable
 - Lists directories to search
- Hash table of commands and their location (file, or internal)

Log Structured File Systems

- Key Idea
 - Use transactions like model for filesystem updates
- Write data to a log (also called a journal)
 - Records meta data changes
 - Records data blocks written
 - File operation is committed once it is to the log
 - Partial updates to log are lost on failure
- Next Step
 - Eliminate the filesystem and just keep the log
 - Requires a process called a cleaner
 - Copies old data from log to head of log to allow compaction

Magnetic Disks



Total capacity: up to 1TB

Collection of platters (1-20)

Rotate at 3600-15000 RPM

Size - usually 2.5-3.5 inch

1,000-50,000 tracks per platter

Track consists of ~100-700 sectors

zones: vary number of tracks/sector based on distance from center

Access Times

- **Seek: Move disk arm over appropriate track**
 - Seek times vary depending on locality
 - Times are order of milliseconds
- **Rotational delay: Wait until desired information is under disk arm**
 - A disk that rotates at 10,000 RPM will take 6.0 ms to complete a full rotation
 - Improving only a few percent per year
- **Transfer time: time taken to transfer a block of bits**
 - Minimum transfer is one sector
 - Depends on recording density of track, rotation speed, block size
 - Achieved transfer rate for many blocks can also be influenced by other system bottlenecks (software, hardware)
 - Rates range from 2 to 40 MB per second

Disk Scheduling

- **First come, first served**
 - ordering may lead to lots of disk head movement
 - i.e. 1, 190, 3, 170, 4, 160 etc.
 - total number of tracks traversed : 863
- **Shortest seek time first: select request with the minimum seek time from current head position**
 - move head to closest track
 - i.e. 1,3,4,160,170,190
 - total number of tracks traversed: 189
 - potential problem with distant tracks not getting service for an indefinite period

Disk Scheduling

- Scan scheduling - read-write head starts at one end of the disk, moves to the other, servicing requests as it reaches each track
 - Consider example: 1, 190, 3, 170, 4, 160
 - If head starts at track 64 and moves towards 0, the ordering would be 4,3,1,160,170,190
 - Total distance 265
- C-Scan (circular scan)
 - disk head sweeps in only one direction
 - when the disk head reaches one end, it returns to the other
 - Consider example: 1, 190, 3, 170, 4, 160
 - If head starts at track 64 and moves towards 0, the ordering would be 4,3,1,190,170,160
 - Total distance 282

Midterm #2

- The last 15 minutes we spent going over the solutions to midterm #2