

Bounded Queries in Recursion Theory

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But What if... See next slide.

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We will use $A(i)$ in the algorithm on the next slide.

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RUN e_1, e_2, e_3 UNTIL 2 of them halt. When they do, you know exactly which ones halt.
 - 2.2 If NO then similar. Find out HOW MANY of e_1, e_2, e_3 are in HALT and then RUN them all to see which ones HALT.

Notes On The Result

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2. I did 3-queries-for-2. We will generalize on next slide.

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Given e_1, \dots, e_n want to know

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Work with your neighbor on the question:

Let $n \geq 3$. How many queries to HALT do you need to find $\text{HALT}(e_1) \cdots \text{HALT}(e_n)$?

Here is the Answer

n	No. of q's
1	1
2	2
3	2
4	3
5	3
6	3
7	3
8	4
9	4
10	4
11	4
12	4
13	4
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Is there a better algorithm? Next slide looks at $n = 2$.

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Note that which one is correct may vary. It may be that on $M_1(17) \downarrow = f(17)$ but $M_2(22) \downarrow = f(22)$.

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Two cases. On the next two slides.

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This algorithm computes HALT because of the case we are in.

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We use e_1 and $b = \text{HALT}(e_1)$ as parameters in the algorithm.

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This algorithm computes HALT because of the case we are in.

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Hence we know the exact query complexity of 3-queries-to-HALT.

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- ▶ **Konstantine's Theorem** If you want to compute m -queries to HALT and you insist that even incorrect answers lead to converging then **requires** m queries.

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The proof is by induction on m . Omitted but could do.

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If $\text{SAT}(\phi_1) \cdots \text{SAT}(\phi_k)$ can be computed in poly time with $k - 1$ queries to X then $\Sigma_2^P = \Pi_2^P$, so we think not.

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