

CMSC 330

Organization of Programming Languages

OCaml
Higher Order Functions
Map & Fold

Passing Functions as Arguments

You can pass functions as arguments

```
let plus3 x = x + 3 (* int -> int *)
```

```
let twice f z = f (f z)  
(* ('a->'a) -> 'a -> 'a *)
```

```
twice plus3 5 = 11
```

The Map Function

`map` is a higher order function

$$\begin{aligned} \text{map } f \ [v1; v2; \dots; vn] \\ = \ [f \ v1; f \ v2; \dots; f \ vn] \end{aligned}$$

```
let add_one x = x + 1
```

```
let negate x = -x
```

```
map add_one [1; 2; 3] = [2; 3; 4]
```

```
map negate [9; -5; 0] = [-9; 5; 0]
```

How can we implement Map?

```
let rec add1all l =  
  match l with  
  [] -> []  
  | h::t ->  
    (add_one h):: add1all t
```

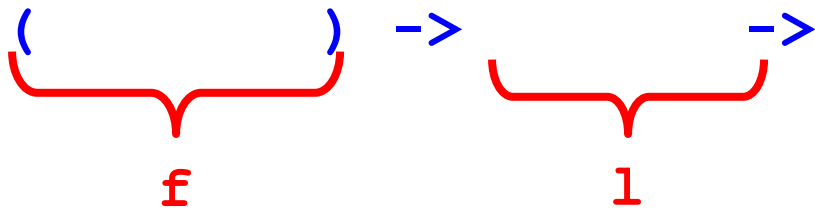
```
let rec negall l =  
  match l with  
  [] -> []  
  | h::t ->  
    (neg h):: negall t
```

```
let rec map f l =  
  match l with  
  [] -> []  
  | h::t -> (f h)::(map f t)
```

Implementing map

```
let rec map f l =  
  match l with  
  [] -> []  
  | h::t -> (f h) :: (map f t)
```

- ▶ What is the type of `map`?



Implementing map

```
let rec map f l =  
  match l with  
  [] -> []  
  | h::t -> (f h) :: (map f t)
```

- ▶ What is the type of `map`?

$(\underbrace{'a \rightarrow 'b}_f) \rightarrow (\underbrace{'a \text{ list}}_l) \rightarrow 'b \text{ list}$

map, as a cartoon

`map cook` [🐮 , 🍌 , 🐔 , 🌽] =
[🍔 , 🍟 , 🍗 , 🍿]

`map` is included in the standard `List` module, i.e., as `List.map`

Quiz 4: What does this evaluate to?

```
map (fun x -> x * 4) [1;2;3]
```

- A. [1.0; 2.0; 3.0]
- B. [4.0; 8.0; 12.0]
- C. Error
- D. [4; 8; 12]

Quiz 4: What does this evaluate to?

```
map (fun x -> x * 4) [1;2;3]
```

- A. [1.0; 2.0; 3.0]
- B. [4.0; 8.0; 12.0]
- C. Error
- D. [4; 8; 12]

Quiz 5: Which function to use?

`map ??? [1; 0; 3] = [true; false; true]`

- A. `fun x -> true`
- B. `fun x -> x = 0`
- C. `fun x -> x != 0`
- D. `fun x -> x = (x != 0)`

Quiz 5: Which function to use?

`map ??? [1; 0; 3] = [true; false; true]`


A. `fun x -> true`

B. `fun x -> x = 0`

C. `fun x -> x != 0`

D. `fun x -> x = (x != 0)`


int


bool

Note type error!

fold



Two Recursive Functions

Sum a list of ints

```
let rec sum l =  
  match l with  
  [] -> 0  
  | h::t -> h + (sum t)
```

```
# sum [1;2;3;4];;  
- : int = 10
```

Concatenate a list of strings

```
let rec concat l =  
  match l with  
  [] -> ""  
  | h::t -> h ^ (concat t)
```

```
# concat ["a";"b";"c"];;  
- : string = "abc"
```

Notice Anything Similar?

Sum a list of ints

```
let rec sum l =  
  match l with  
  [] -> 0  
  | h::t -> (+) h (sum t)
```

Concatenate a list of strings

```
let rec concat l =  
  match l with  
  [] -> ""  
  | h::t -> (^) h (concat t)
```

The fold Function

Sum a list of ints

```
let rec sum lst =  
  match l with  
  [] -> 0  
  | h::t -> (+) h (sum t)
```

Concatenate a list of strings:

```
let rec concat lst =  
  match l with  
  [] -> ""  
  | h::t -> (^) h (concat t)
```

```
let rec fold f a l =  
  match l with  
  [] -> a  
  | h::t -> f h (foldr f a t)
```

```
let sum l = fold (+) 0 lst
```

```
let concat l = fold (^) "" lst
```

What does `fold` do?

```
let rec fold f a l =  
  match l with  
  [] -> a  
  | h::t -> fold f (f a h) t
```

```
let add a x = a + x
```

```
fold add 0 [1; 2; 3] →
```

```
fold add (add 0 1) [2; 3] →
```

```
fold add 1 [2; 3] →
```

```
fold add (add 1 2) [3] →
```

```
fold add 3 [3] →
```

```
fold add (add 3 3) [] →
```

```
fold add 6 [] →
```

```
6
```

We just built the `sum` function!

Using Fold to Build Reverse

```
let rec fold f a l =  
  match l with  
  [] -> a  
  | h::t -> fold f (f a h) t
```

- ▶ Let's build the `reverse` function with `fold`!

```
let prepend a x = x::a  
fold prepend [] [1; 2; 3; 4] →  
fold prepend [1] [2; 3; 4] →  
fold prepend [2; 1] [3; 4] →  
fold prepend [3; 2; 1] [4] →  
fold prepend [4; 3; 2; 1] [] →  
[4; 3; 2; 1]
```

List.fold_left

```
let rec fold f a l =  
  match l with  
  [] -> a  
  | h::t -> fold f (f a h) t
```

```
► fold f      v      [v1; v2; ...; vn]  
= fold f      (f v v1) [v2; ...; vn]  
= fold f (f (f v v1) v2) [...; vn]  
= ...  
= f (f (f (f v v1) v2) ...) vn  
▪ e.g., fold add 0 [1;2;3;4] =  
      add (add (add (add 0 1) 2) 3) 4 = 10
```

List.fold_right

```
let rec foldr f a l =  
  match l with  
  [] -> a  
  | h::t -> f h (foldr f a t)
```

```
fold_right f [v1; v2; ...; vn] v =  
  f v1 (f v2 (... (f vn v) ...))
```

```
fold_right add [1;2;3;4] 0 =  
  add 1 (add 2 (add 3 (add 4 0))) = 10
```

Quiz 6: What does this evaluate to?

```
let f x y = (if x > y then x else y) in  
fold f 0 [3;4;2]
```

- A. 0
- B. true
- C. 2
- D. 4

Quiz 6: What does this evaluate to?

```
let f x y = if x > y then x else y in
fold f 0 [3;4;2]
```

- A. 0
- B. true
- C. 2
- D. 4

Quiz 7: What does this evaluate to?

```
fold (fun a y -> a-y) 0 [3;4;2]
```

- A. -9
- B. -1
- C. [2;4;3]
- D. 9

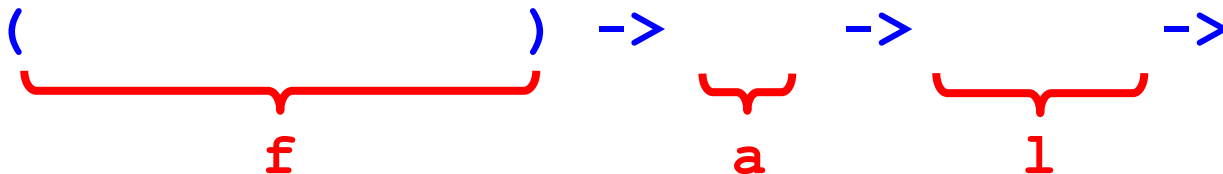
Quiz 7: What does this evaluate to?

```
fold (fun a y -> a-y) 0 [3;4;2]
```

- A. -9
- B. -1
- C. [2;4;3]
- D. 9

Type of fold_left, fold_right

```
let rec fold_left f a l =  
  match l with  
  [] -> a  
  | h::t -> fold_left f (f a h) t
```



Type of fold_left, fold_right

```
let rec fold_left f a l =  
  match l with  
  [] -> a  
  | h::t -> fold_left f (f a h) t
```

$(\underbrace{'a \rightarrow 'b \rightarrow 'a}_{f}) \rightarrow \underbrace{'a}_{a} \rightarrow \underbrace{'b \text{ list}}_l \rightarrow 'a$

Type of fold_left, fold_right

```
let rec fold_left f a l =  
  match l with  
  [] -> a  
  | h::t -> fold_left f (f a h) t
```

$(\underbrace{'a \rightarrow 'b \rightarrow 'a}_f) \rightarrow \underbrace{'a}_a \rightarrow \underbrace{'b \text{ list}}_l \rightarrow 'a$

```
let rec fold_right f l a =  
  match l with  
  [] -> a  
  | h::t -> f h (fold_right f t a)
```

$(\underbrace{'b \rightarrow 'a \rightarrow 'a}_f) \rightarrow \underbrace{'b \text{ list}}_l \rightarrow \underbrace{'a}_a \rightarrow 'a$

Summary: Left-to-right vs. right-to-left

`fold_left f v [v1; v2; ...; vn] =`
 `f (f (f (f v v1) v2) ...) vn`

`fold_right f [v1; v2; ...; vn] v =`
 `f v1 (f v2 (... (f vn v) ...))`

`fold_left (fun x y -> x - y) 0 [1;2;3] = -6`
since $((0-1)-2)-3 = -6$

`fold_right [1;2;3] (fun x y -> x - y) 0 = 2`
since $1-(2-(3-0)) = 2$

When to use one or the other?

- ▶ Many problems lend themselves to `fold_right`
- ▶ But it does present a performance disadvantage
 - The recursion builds up a deep stack: **One stack frame for each recursive call of `fold_right`**
- ▶ An optimization called **tail recursion** permits optimizing `fold_left` so that it **uses no stack at all**
 - We will see how this works in a later lecture!

Fold Example 1: Product of an int list

```
let mul x y = x * y;;
```

```
let lst = [1; 2; 3; 4; 5];;
```

```
fold mul 1 lst  
- : int = 120
```

Wrong accumulator



```
fold mul 0 lst;;  
- : int = 0
```

Example 2: Count elements of a list satisfying a condition

```
let countif p l =  
  fold (fun counter element ->  
        if p element then counter+1  
        else counter) 0 l ;;
```

```
countif (fun x -> x > 0) [30;-1;45;100;0] ;;
```

```
- : int = 3
```

Fold Example 3: Collect even numbers in the list

```
let f acc y = if (y mod 2) = 0 then y::acc  
              else acc;;
```

```
fold f [] [1;2;3;4;5;6];;
```

```
- : int list = [6; 4; 2]
```



Fold Example 4: Find the maximum from a list

```
let maxList lst =
  match lst with
  []->failwith "empty list"
  |h::t-> fold max h t ;;

maxList [3;10;5];;
- : int = 10

(*
maxList [3;10;5]
fold max 3 [10;5]
fold max (max 3 10) [5]
fold max (max 10 5) []
fold max 10 []
10
*)
```


Combining map and fold

Idea: map a list to another list, and then fold over it to compute the final result

- Basis of the famous “map/reduce” framework from Google, since these operations can be parallelized

```
let countone l =  
  fold (fun a h -> if h=1 then a+1 else a) 0 l
```

```
let countones ss =  
  let counts = map countone ss in  
  fold (fun a c -> a+c) 0 counts
```

```
countones [[1;0;1]; [0;0]; [1;1]] = 4
```

```
countones [[1;0]; []; [0;0]; [1]] = 2
```

Sum of sublists

Given a list of int lists, compute the sum of each int list, and return them as list.

```
let sumList = map (fold (+) 0 );;
```

For example:

```
sumList [[1;2;3];[4];[5;6;7]]  
- : int list = [6; 4; 18]
```