Introduction to Parallel Computing (CMSC416 / CMSC818X)



Machine Learning and HPC

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Announcements

- Extra credit assignment 7 is posted: due on December 13 11:59 pm
- Final exam will be posted on gradescope at December 15 12:01 am and will be due on December 16 11:59 pm local time
 - No late submissions allowed
- Course evaluation: https://www.courseevalum.umd.edu

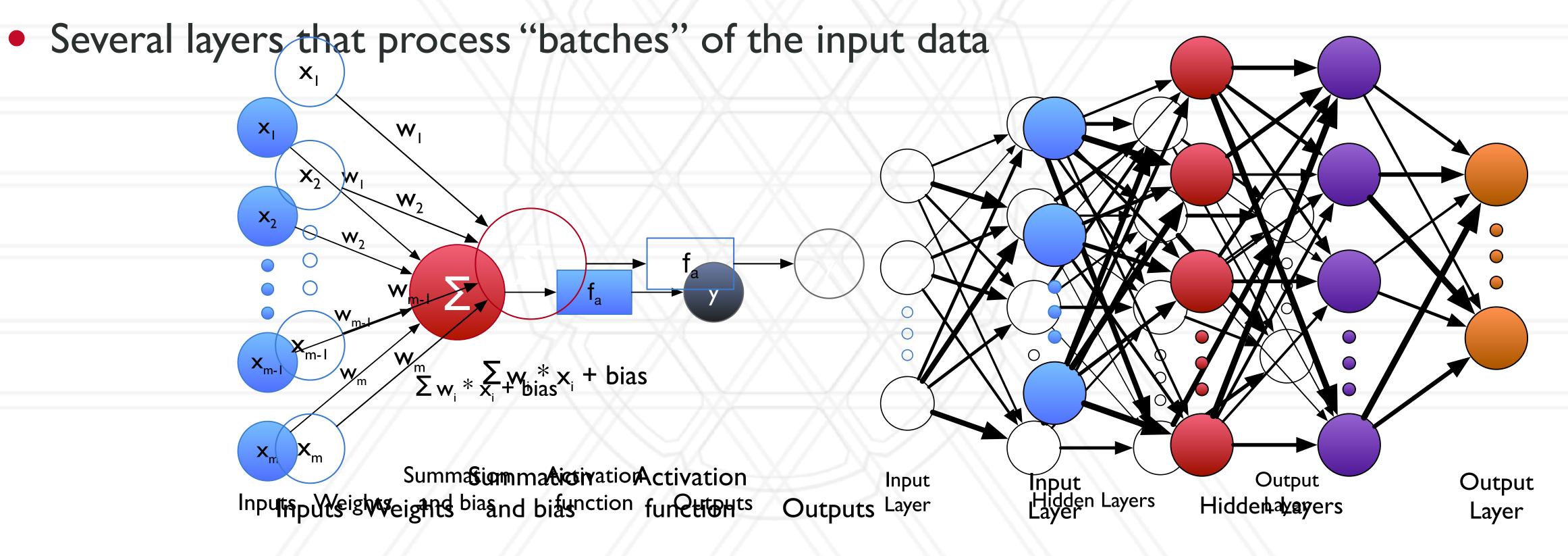


Contact me:

- CMSC416: If you are interested in HPC research
- CMSC818X: If you are interested in collaborating
- If you are an undergrad interested in participating in International Student Cluster Competitions

Deep neural networks

Neural networks can be used to model complex functions





Other definitions

- Learning/training: task of selecting weights that lead to an accurate function
- Loss: a scalar proxy that when minimized leads to higher accuracy
- Gradient descent: process of updating the weights using gradients (derivates) of the loss weighted by a learning rate
- Mini-batch: Small subsets of the dataset processed iteratively
- Epoch: One pass over all the mini-batches

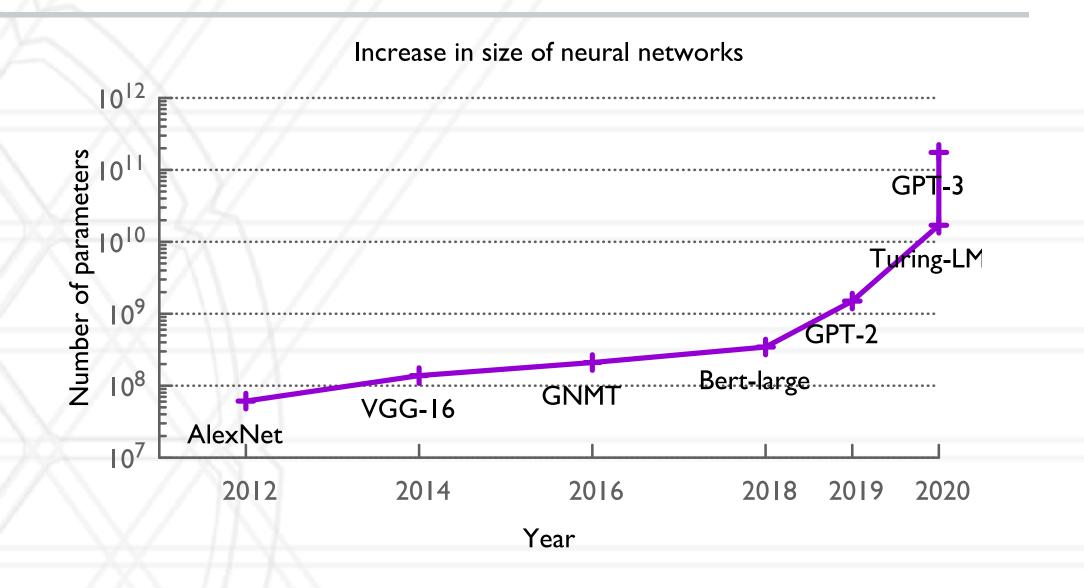
Parallel/distributed training

- Many opportunities for exploiting parallelism
- Iterative process of training (epochs)
- Many iterations per epoch (mini-batches)
- Many layers in DNNs



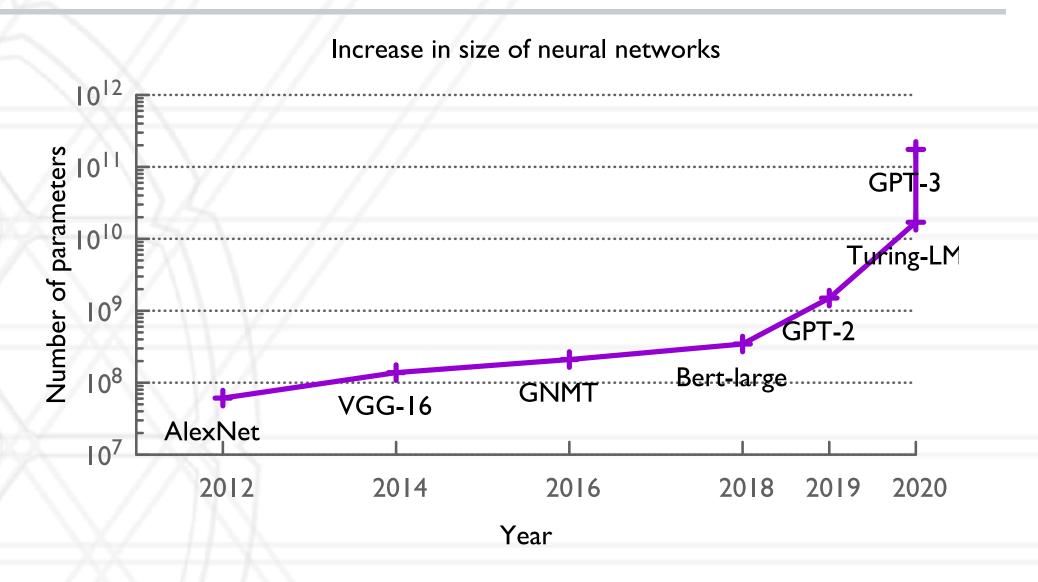
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Framework	Type of Parallelism	Largest Accelerator Count	Largest Trained Network (No. of Parameters)
FlexFlow	Hybrid	64 GPUs	$24\mathrm{M}^*$
PipeDream	Inter-Layer	16 GPUs	138M
DDP	Data	256 GPUs	345M
GPipe	Inter-Layer	8 GPUs	557M
MeshTensorFlow	Intra-Layer	512-core TPUv2	4.9B
Megatron	Intra-Layer	512 GPUs	8.3B
TorchGPipe	Inter-Layer	8 GPUs	15.8B
KARMA	Data	2048 GPUs	17B
LBANN	Data	3072 CPUs	78.6B
ZeRO	Data	400 GPUs	100B

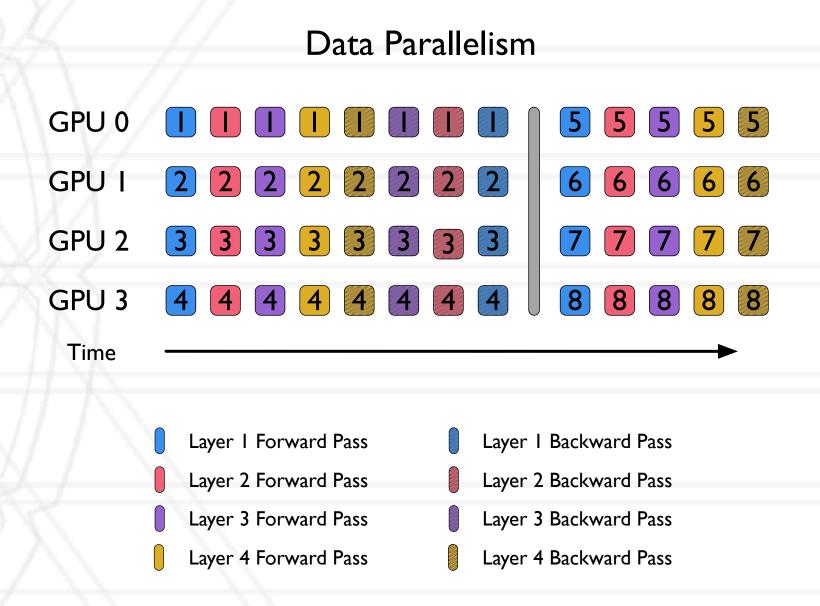


Data parallelism

- Divide training data among workers (GPUs)
- Each worker has a full copy of the entire NN and processes different mini-batches
- All reduce operation to synchronize gradients

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Intra-layer parallelism

- Enables training neural networks that would not fit on a single GPU
- Distribute the work within a layer between multiple processes/GPUs

Inter-layer parallelism

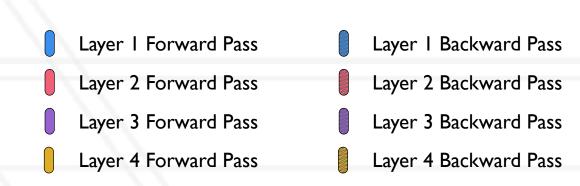
- Distribute entire layers to different processes/
 GPUs
- Map contiguous subsets of layers
- Point-to-point communication (activations and gradients) between processes/GPUs managing different layers
- Use a pipeline of mini-batches to enable concurrent execution

Inter-layer parallelism

- Distribute entire layers to different processes/ **GPUs**
- Map contiguous subsets of layers
- Point-to-point communication (activations and gradients) between processes/GPUs managing different layers

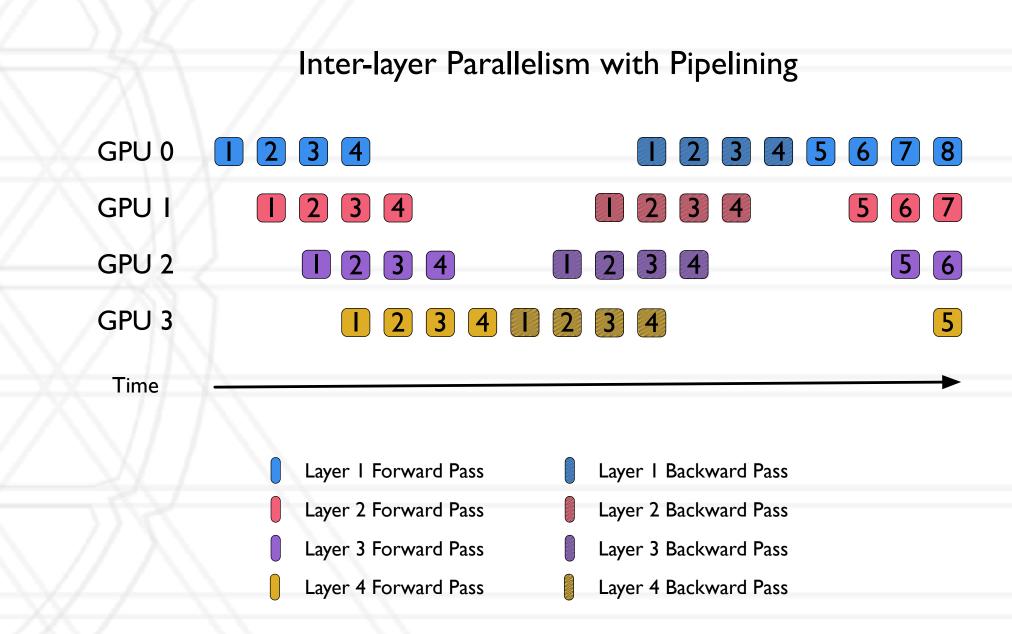
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Inter-layer parallelism

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Hybrid parallelism

- Using two or more approaches together in the same parallel framework
- 3D parallelism: use all three
- Popular serial frameworks: pytorch, tensorflow
- Popular parallel frameworks: DDP, MeshTensorFlow, Megatron-LM, ZeRO

Questions?



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