

# Reverse Engineering etc.

## Sep 14, 2009

### Topics

- **Adminisitrivia**
- **Basic Tool Overview**
- **Reverse Engineering Overview**
- **GDB in depth**
- **Windows tools**

# Administrivia

## The dreaded H1N1

- **If you think you're sick, don't come to class.**
  - **Email myself and the TA's**
  - **If you're going to be out for more than two classes, please get a doctor's note.**
  - **If you're going to miss an exam, get a doctor's note.**
  - **Labs will continue to be available online as well as notes.**
  - **TA's and I are available via email and phone.**
- **The key here is communications. Keep us apprised as to your condition and status.**

# Administrivia

## Lab 1 Erratum and Advice

- Change `LONG_MIN` & `LONG_MAX` to `INT_MIN` & `INT_MAX` respectively. This will fix the problem where the code thinks `tmin` should return 0. (It will also cause the default `bits.c` to generate lots of errors in `btest`.)
- You should change (`team_check=1` to `team_check=0` in `btest.c`). You can also run "`btest -a`" to suppress the check at runtime (that's what our test script does).
- You might want to run "`btest -f [function name]`" to focus on testing one function at a time. For example, "`btest -f fitsBits`" just tests the `fitsBits` function. This prevents you from having to sort through all the errors for functions you haven't implemented yet.
- Write out what the answers should be and look for patterns.
- No conditional tricks needed for these problems.

# Tool Overview

**SSH – Secure login and copies**

**Emacs – Editor of all things**

**Make – Save time building large and not so large projects**

**CVS – Source repository that will save your gluteus maximus on more than one occasion.**

**GCC – Compiler of lingua de jour**

**GDB – Debugger extraordinaire**

# SSH

## Two different ways to log in with SSH

- **Pre-shared-key (PSK) : Use your directory password**
  - `ssh <yourdirectoryid>@linux.grace.umd.edu`
- **Public key: Use only ONE password for all of your accounts (sort of)**
  - **On your local machine: `ssh-keygen -t rsa -b 2048`**
  - **On a grace machine:**
    - `mkdir ~/.ssh`
    - `pwd` (note what is printed out)
  - **On your local machine:**
    - `scp ~/.ssh/id_rsa.pub <yourdirectoryid>@linux.grace.umd.edu: /<yourhomedir>/.ssh/authorized_keys`
    - `ls -l` on grace to ensure ONLY you can write to authorized keys
- **Tunneling X windows: use `-X` option to ssh.**

# EMACS

## Yes it isn't the easiest to learn (ctrl-meta-X)

- But-it pretty much will work everywhere. Key bindings for Eclipse etc.
- Really useful when you only have a dumb terminal connection, i.e. ssh without an X window tunnel

### ■ Basic Movement

- Forward one char: ctrl-f
- Backward one char: ctrl-b
- Forward one word: meta-f, meta-b (for backwards)
- First char of line: ctrl-a, ctrl-e (end of line)

### ■ File operations

- Open: ctrl-x-ctrl-f
- Save: ctrl-x-ctrl-s
- Revert: meta-x “revert buffer”

# EMACS continued

## ■ Modes

- C mode
- ASM mode

## ■ GDB mode

- Meta-x gdb

# Makefiles (gmake only)

## ■ Example Makefile line

```
all: foo
    $(CC) $(CFLAGS) foo.c -o foo
```

all: is target

foo is dependency

\$(CC) .... is action

## ■ Rules

```
%.tex: %.dvi
    Latex $<
```

## ■ Phony targets used when no file created

```
clean:
    rm -rf $(OBJJS) $(DEPS)
.PHONY: clean
```



# Makefiles

## ■ Makefile tricks

**SOURCES := \$(wildcard \*.c)**

**OBJ := \$(patsubst %.c, %.o, \$(SOURCES))**

## ■ Automatic Dependencies

■ **Add -MD flag to CFLAGS**

**DEPS := \$(patsubst %.o, %.d, \$(OBJS))**

**.include \$(DEPS) /\* at the end of your file \*/**

# CVS

- **Starting a new repository**
  - `Cvs -d <PATH> init`
- **Set your environment variables**
  - `Export CVSROOT=<path>`
  - `Export CVS_RSH=/usr/local/bin/ssh`
- **Start a new project by importing source**
  - `cvs import -m "Initial sources" myprojectname <yourid> start`
- **Checkout source from an archive**
  - `cvs checkout myprojectname`
- **Updating (only useful for multiple people editing)**
  - `cvs update`

# CVS continued

## ■ Comparing versions

- `cv diff` (will show you the delta between current and repos)

## ■ Committing changes

- `cv commit`

## ■ Reverting if committed a bad version

- `cv update -j <current rev#> -j <revert rev#> filename`

## ■ Tags

- `cv -q tag Working-at-3am`
- `cv commit`
- `Cvs checkout -r Working-at-3am <projname?>`

# CVS continued

## ■ Keyword substitution fun

### ■ Put in comments at head of file

- `$Revision$` - replaces with current revision number
- `$Header$` - filename and revision number
- `$Author$` - replaces with the author id (checking in)
- `$Date$`
- `$Log$` - a pushdown of CVS Log entries

## ■ More help?

- <http://cvsbook.red-bean.com/cvsbook.html>

# GCC

## ■ Good options to know

- **-o <output file name>** *rather than default a.out*
- **-c** *compile but don't link*
- **-g** *produce debugging info*
- **-O** *optimize code*
- **-S** *produce assembler*
- **-E** *only preprocess*
- **-MD** *produce dependency info files*

# Reverse Engineering

## ■ Legal Issues

- A number of laws limit what you can do with RE
  - UCITA
  - DMCA
- Always consult management/lawyers before doing RE at work

## ■ White box testing

- Source code available
- Trying to understand source and function of program

## ■ Black box testing

- No source available
- Want to understand function of program
- Perhaps for interoperability
- Disassemble/decompile
- Test inputs and outputs

# GDB

- **A good intro tutorial**

- <http://www.unknownroad.com/rtfm/gdbtut/gdbtoc.html>

- **Cheat sheet for GDB**

- <http://www.digilife.be/quickreferences/QRC/GDB%20Quick%20Reference.pdf>

- **Demo**

# Reversing Strategies

- **Strings**
- **Set break points and follow flow**
- **Disassemble important blocks and functions**
- **Demo**